

# Graphical analysis I

Time-space diagrams

**Cathy Wu**

1.041/1.200 Transportation: Foundations and Methods

*Announcements*

**Pset Check** instead of Micro-quiz (to disambiguate from Quiz)

# Readings

1. C. Daganzo, *Fundamentals of transportation and traffic operations*, vol. 30. Pergamon Oxford, 1997. Chapter 1: The time-space diagram. [URL](#).
2. (For fun) *Why There are Now So Many Shortages (It's Not COVID)*. Wendover Productions, YouTube, 2021. [URL](#).

# Outline

1. Time-space diagrams
2. From sensors to data to trajectories to time-space diagrams

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- 1. Time-space diagrams**
  - a. Applications and traffic system design: road, air, rail, transit
  - b. Exercise: Waterway capacity problem
2. From sensors to data to trajectories to time-space diagrams

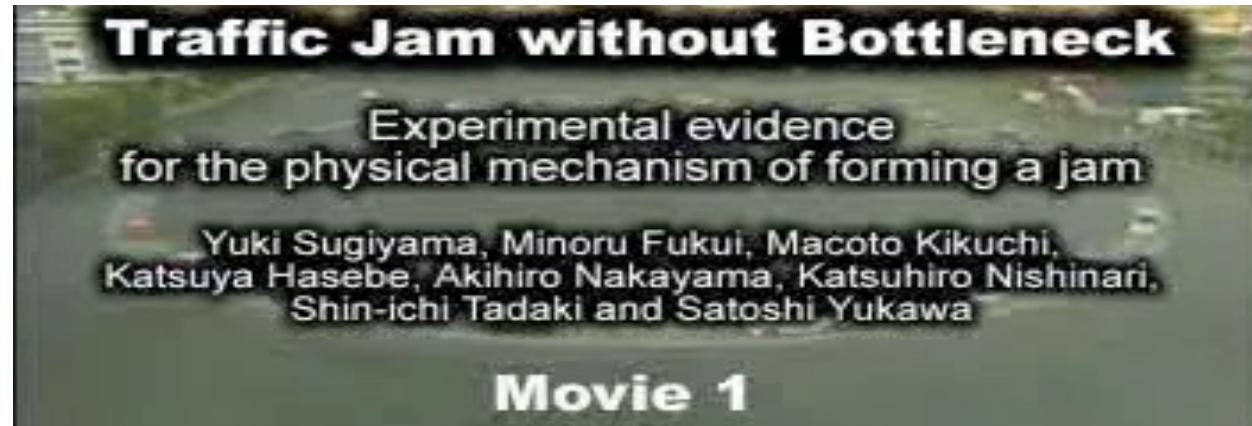
## *Learning objective*

Time-space graphs as an analysis & design tool for transportation systems

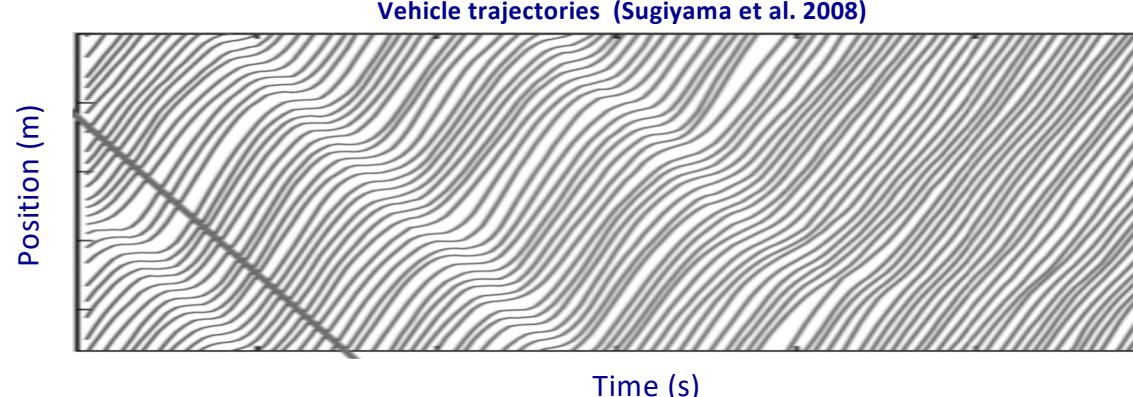
Key idea: To holistically analyze **temporal phenomena**, translate time into space.

Compare two depictions of the same data

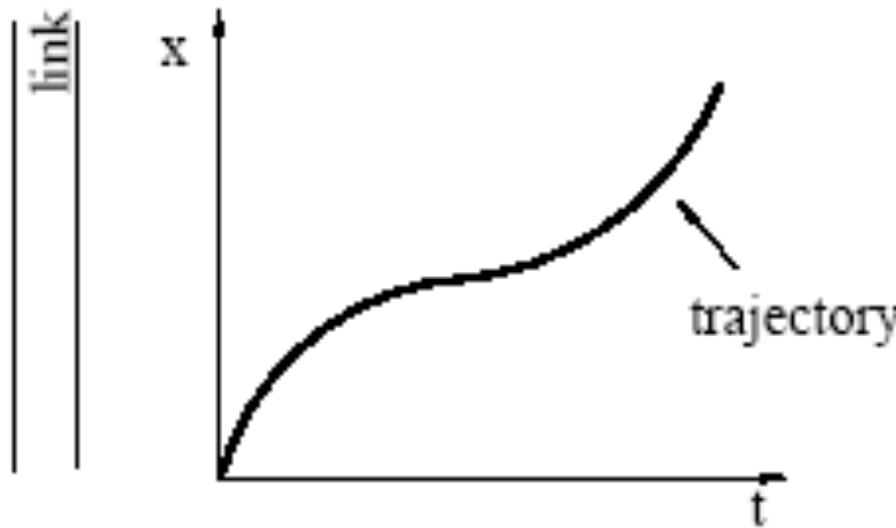
Video



Time-space  
diagram

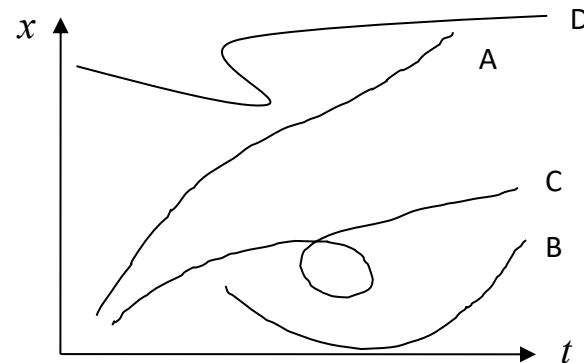


# Time–Space Diagrams

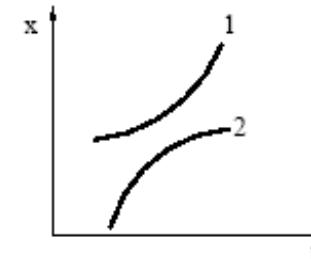
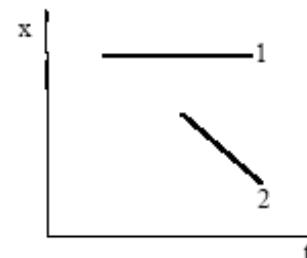


# Interpreting time space diagrams

- Which are possible vehicle trajectories?



- Describe the vehicle motion

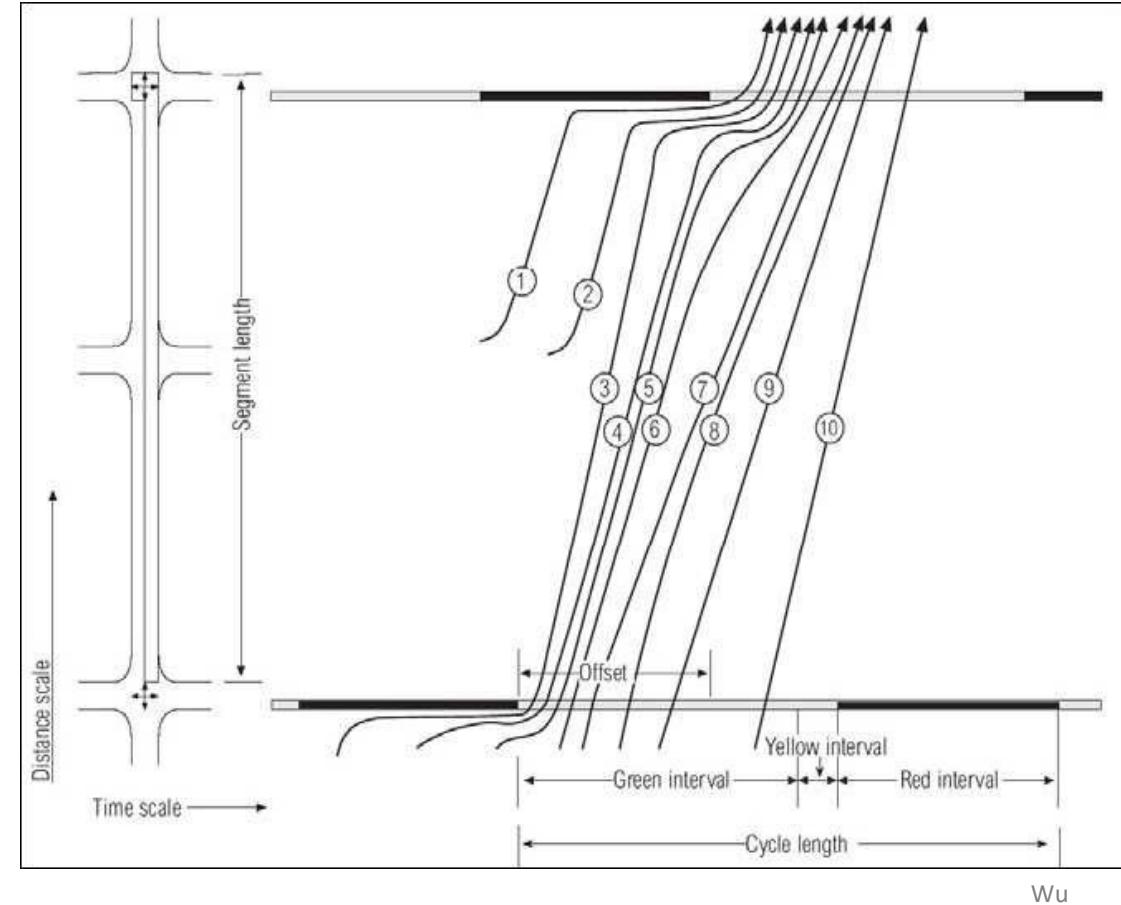
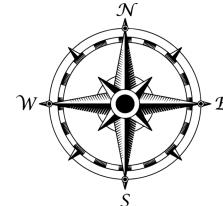


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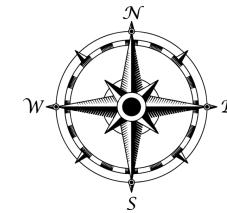
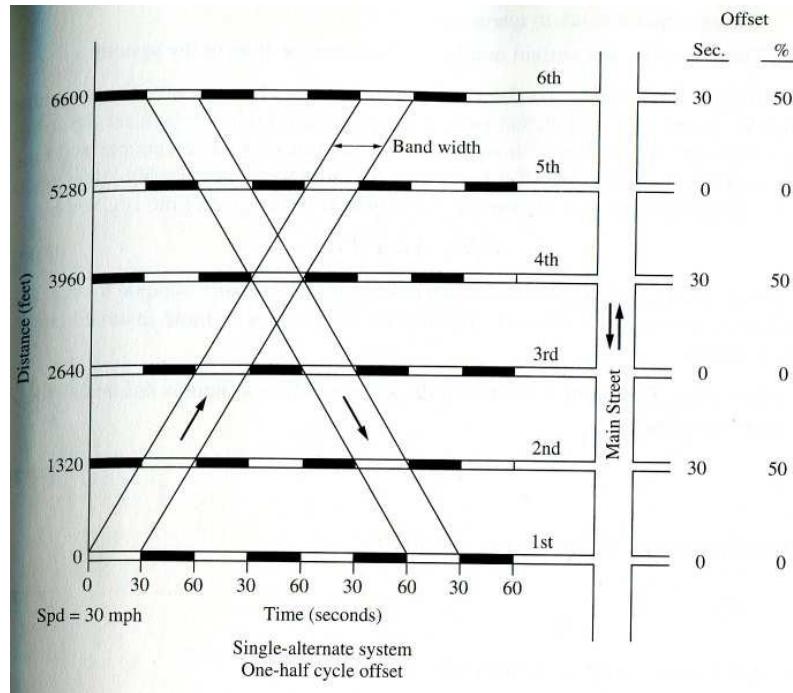
# Signalized intersections

- Two intersections with signals and an intermediate cross street with a stop sign



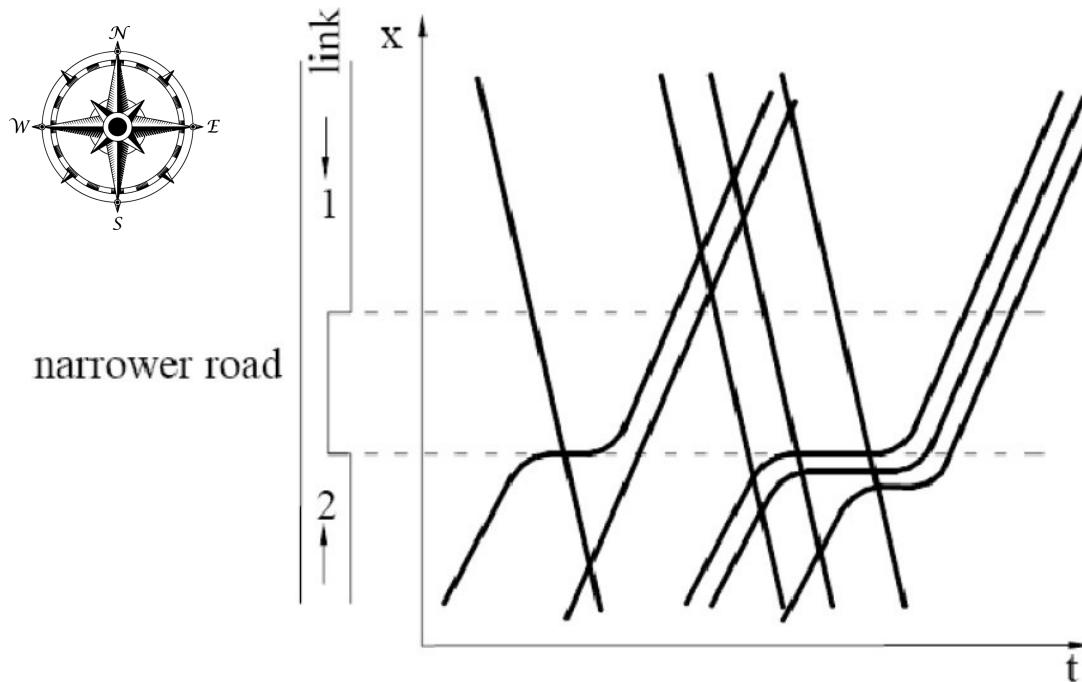
# Signal timing design

- Fixed-time control analysis



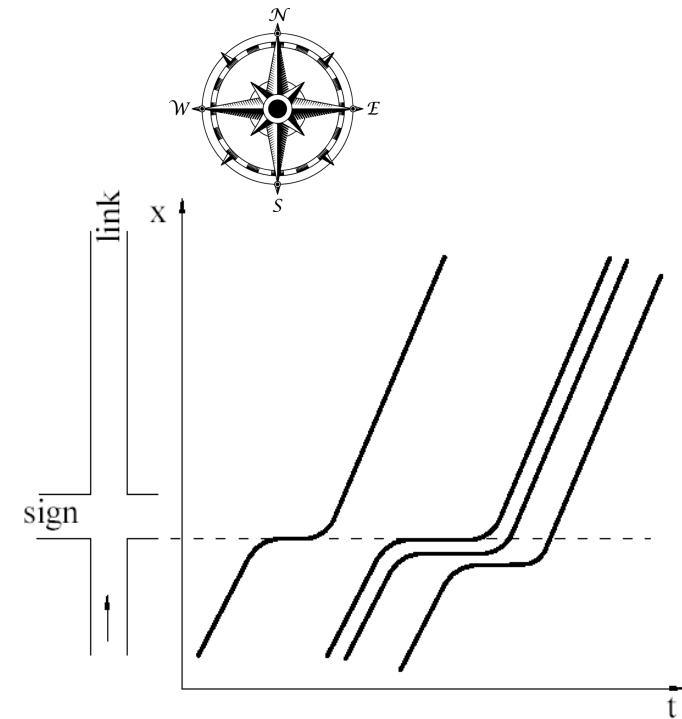
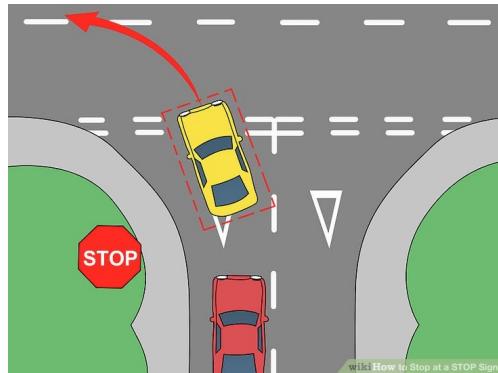
From Meyer and Miller (2001)

# Lane reduction



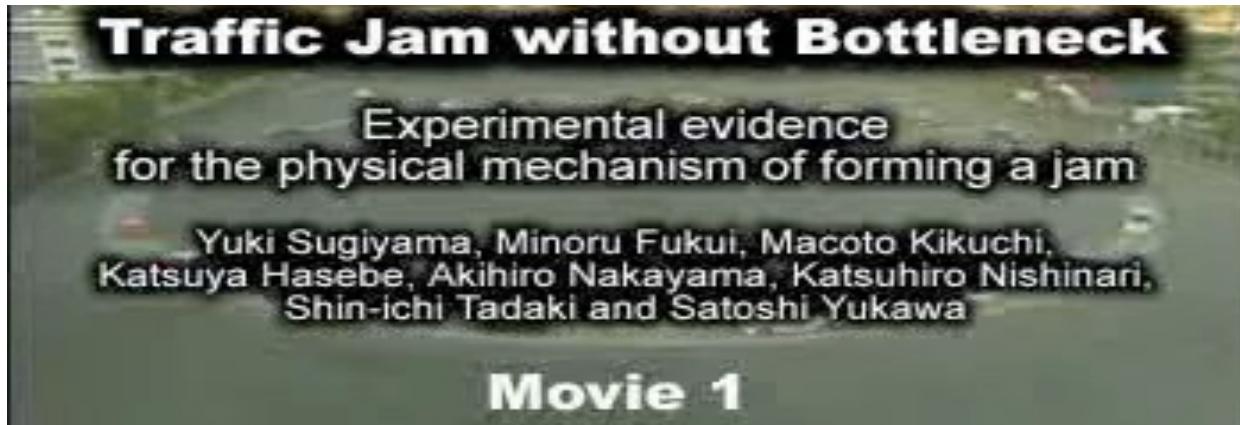
# Trajectories reveal a lot of information

- Intersection with stop sign

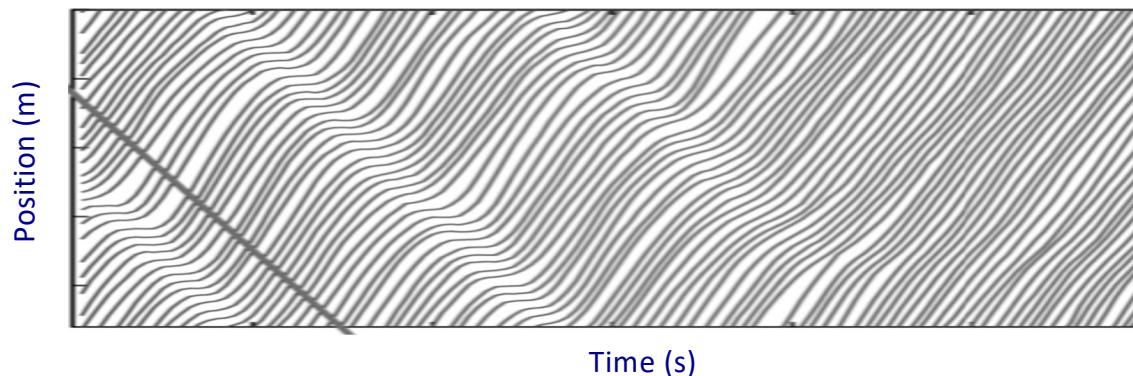


- Any violations of the law?

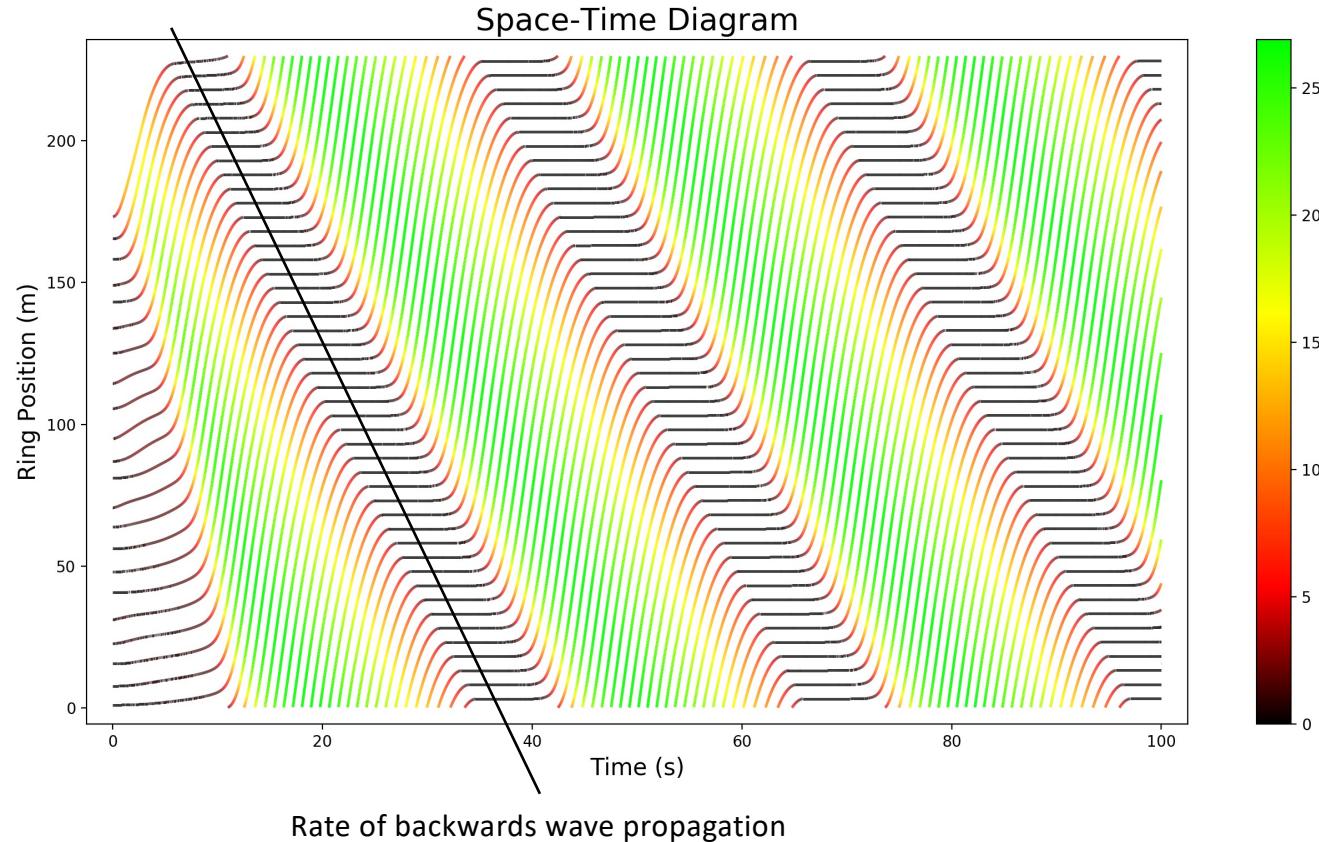
# Trajectories can show traffic waves



Vehicle trajectories (Sugiyama et al. 2008)

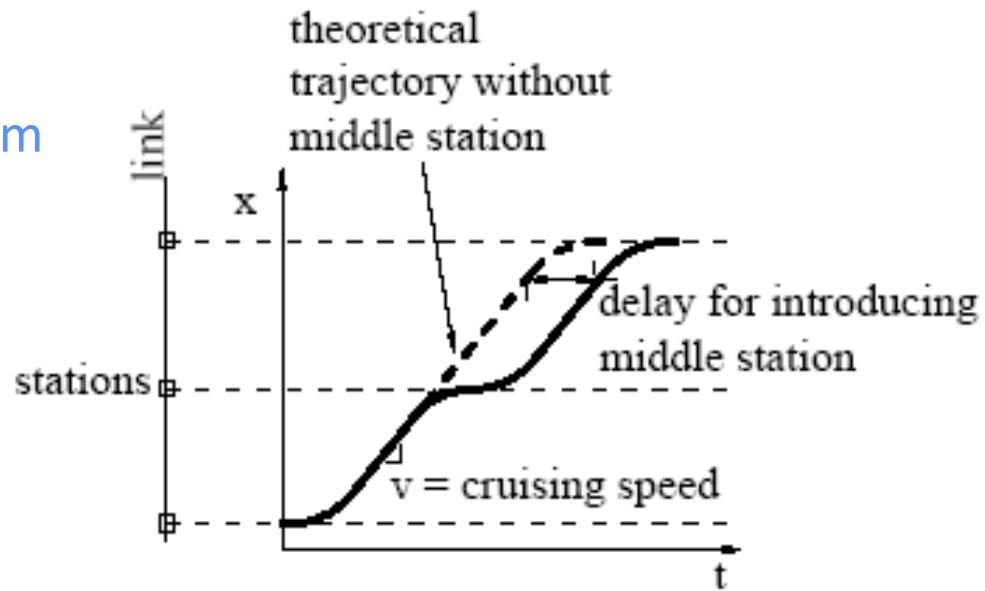


# Trajectories can show traffic waves



# Transit station placement problem

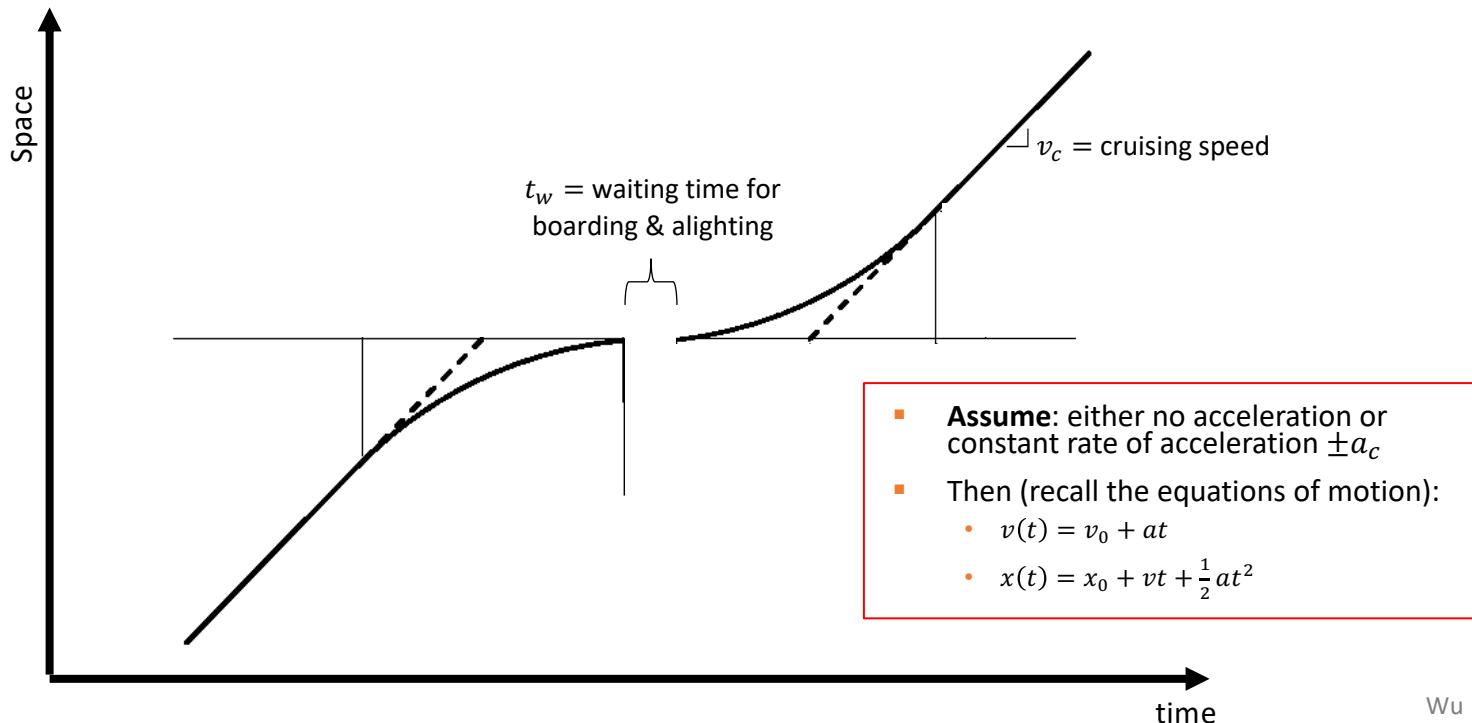
- Consider 2 adjacent transit stations.
- What's the delay incurred from introducing an intermediate station?



- Note that if the distance between stations is not long enough the vehicle can't reach its cruising speed.

# Transit station placement problem

- **Definition (Delay):** The additional travel time experienced by a driver, passenger or pedestrian due to circumstances that impede the desirable movement of traffic.
- $\text{Delay} = (\text{actual travel time}) - (\text{free-flow travel time})$



# Time-space diagram – In a nutshell

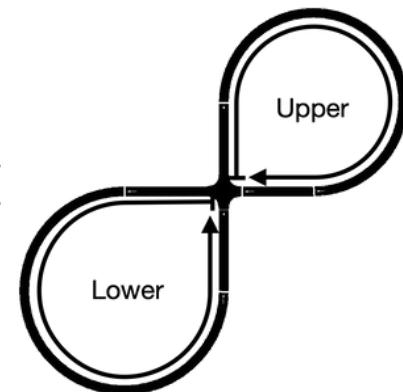
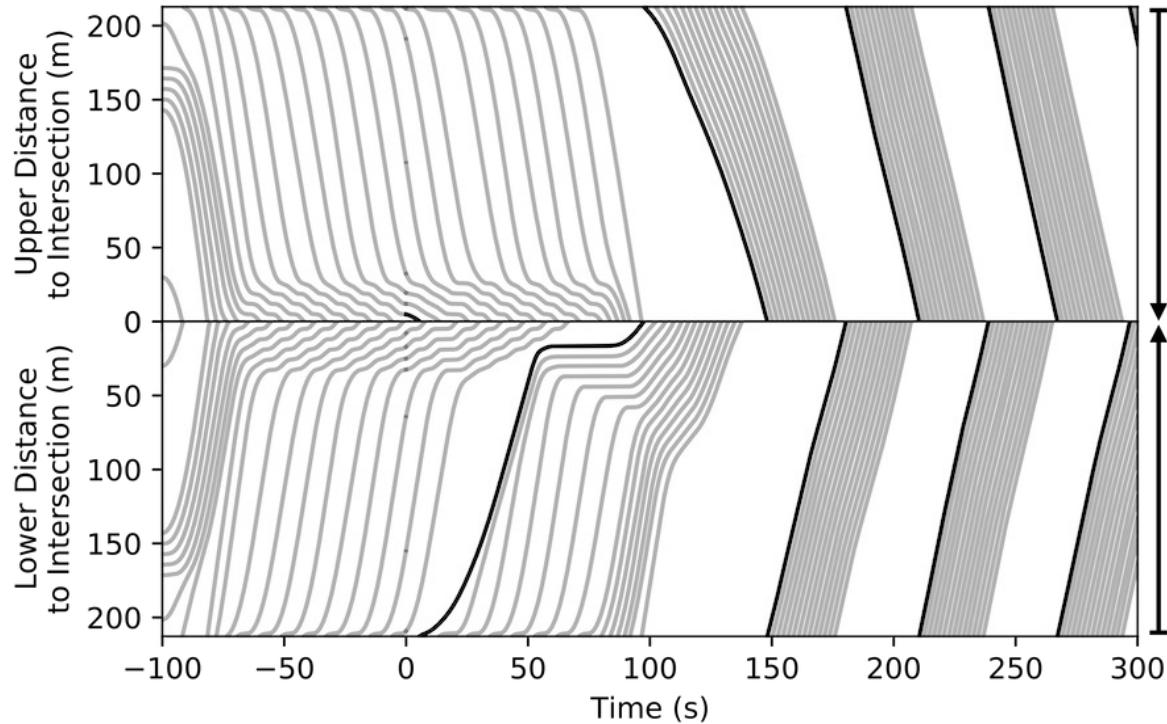
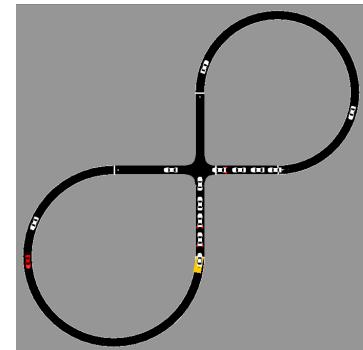
- Analyze performance of **multiple vehicles** along a **shared path**
- $(t, x)$ -diagram is useful to **examine or coordinate the schedules** of various vehicles that interact while traveling on the same path, to **operate the system efficiently**.
- Generally, they enable us to estimate/analyze:
  - Headway between operations at various transportation facilities
  - Capacity of transportation systems
  - Level of service
  - Exclusive rights-of-way, shared rights-of-way

## *Time-space Diagrams: Advanced Use Cases*

# Optimizing trajectories

- Visualizing junctions

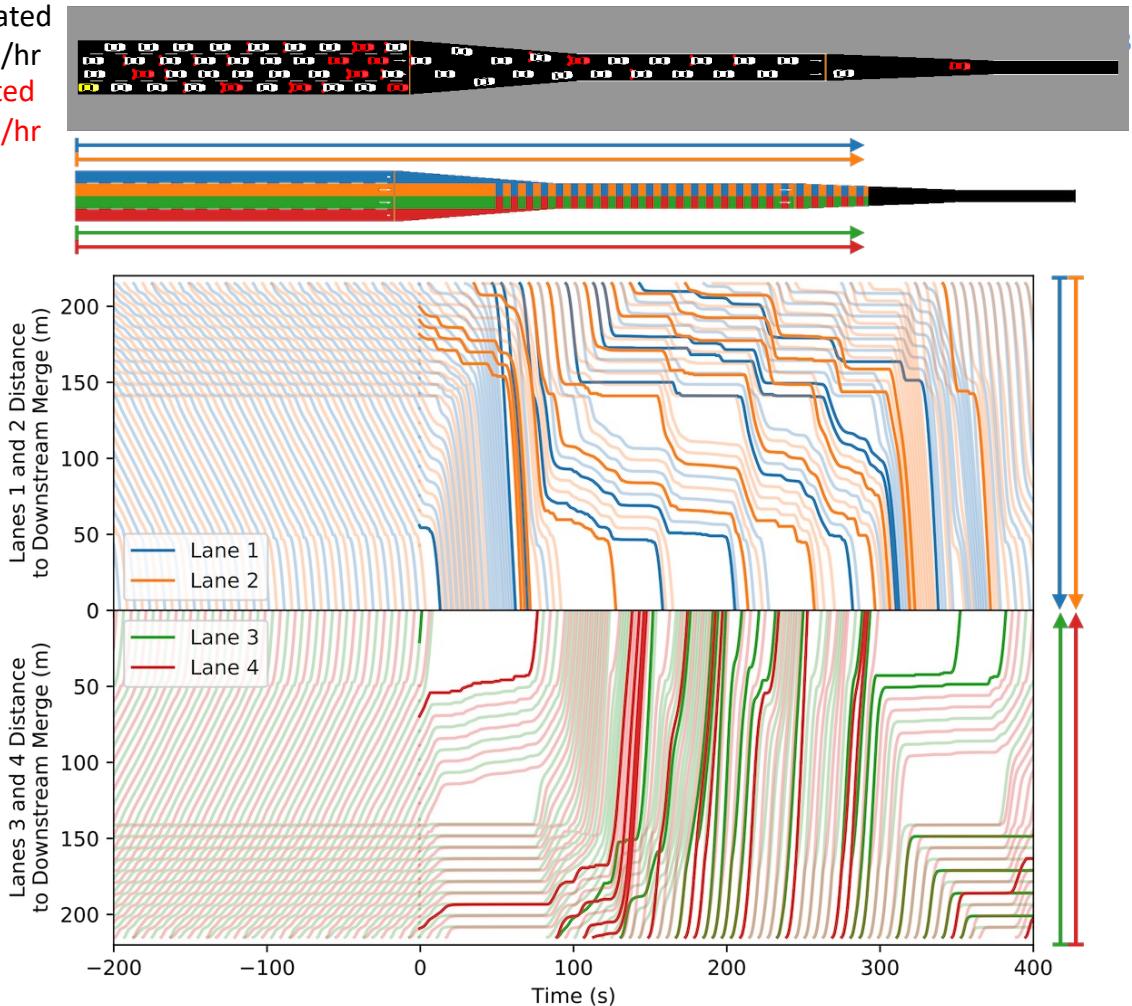
Uncoordinated  
3.37 m/s  
Coordinated  
7.34 m/s



# More...

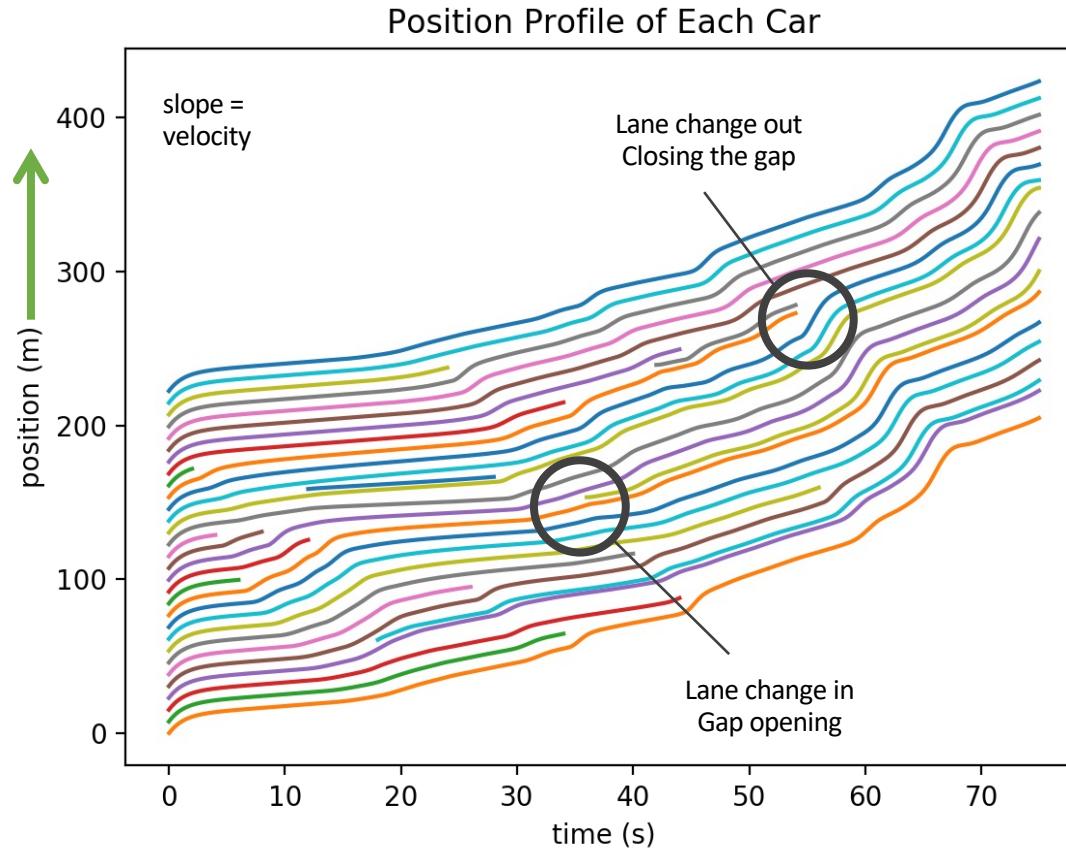
- Use colors/alpha to add dimensions
- Ex. Multiple lanes in a highway bottleneck

Uncoordinated  
1480 vehs/hr  
Coordinated  
1780 vehs/hr



# Modeling multi-lane phenomena

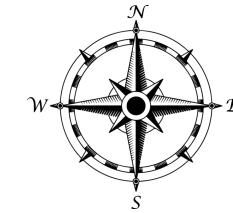
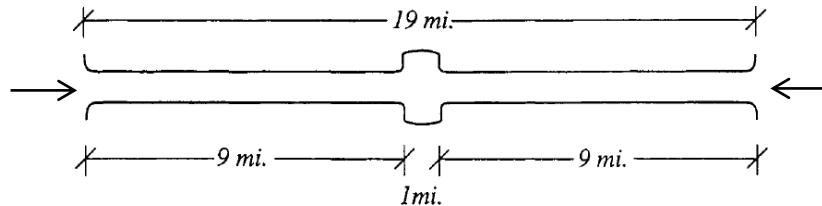
- Lane changing



# Outline

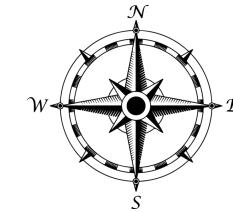
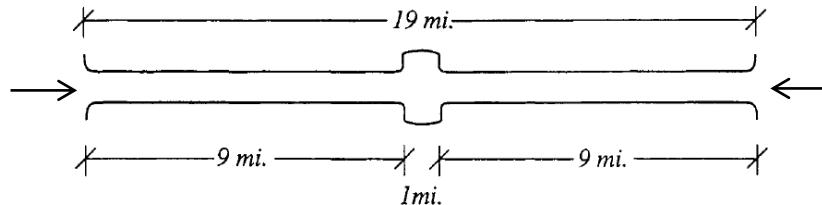
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# Waterway Capacity Problem



- Evaluation/design of a waterway.
- Setting: Waterway with an intermediate siding for ship crossings
  - The waterway is wide enough for 1 ship only, except in the central siding which is wide enough for 2 ships
  - Westbound ships travel full of cargo and are thus given high priority by the canal authority over the eastbound ships which travel empty

# Waterway Capacity Problem



Problem:

- Ships can travel at an average speed of 6 miles/hour
- Ships must be spaced at least 0.5 miles apart while moving in the waterway and 0.25 miles apart while stopped in the siding
- Westbound ships travel in 4 ship convoys which are regularly scheduled every 3.5 hours and do not stop at the siding.
- Eastbound ships must allow a 5-minute clearance from westbound ships when using the one-way sections. We do this to take into account that ships do not accelerate instantaneously.
- Reminder: Westbound ships have priority over eastbound ships.
- For an 8-hour period, determine
  - The maximum daily traffic of eastbound ships
  - The maximum daily traffic of eastbound ships if the siding is expanded by one mile on both sides to a total of three miles.



# The Cause of 2021's Shortages

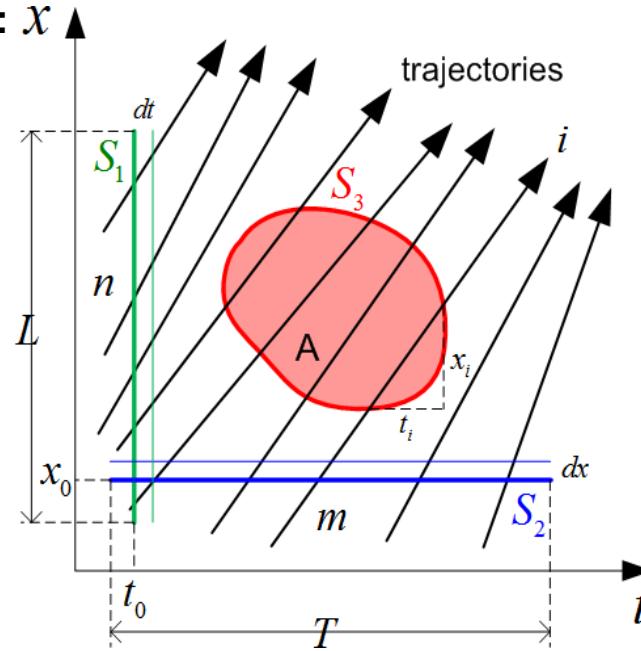
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# Trajectory measurements

- Three types of measurements:  $x$ 
  - **S1**-aerial surveys, such as aerial photograph
  - **S2**-stationary observers, such as loop detectors
  - **S3**-moving observers, such as driver logs

*When trajectory data are available, they are the most appropriate.*



# Today's sensing technologies



loops



video



GPS



magnetometer



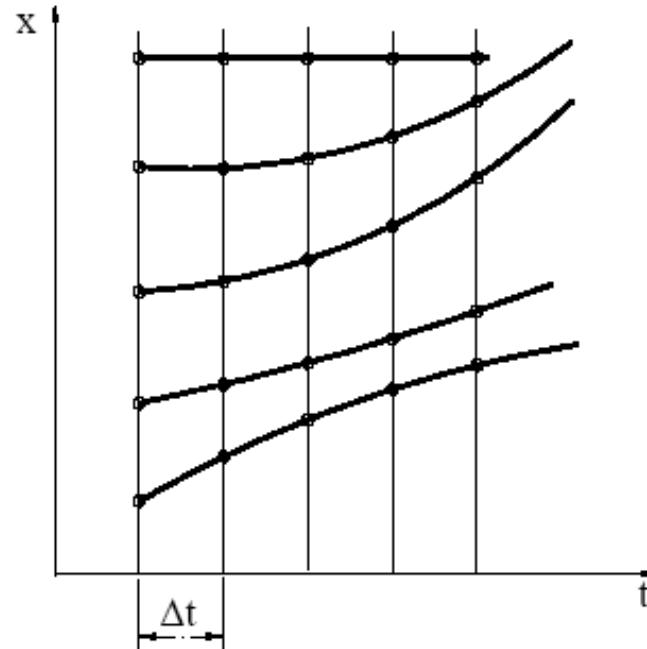
radar



RFID

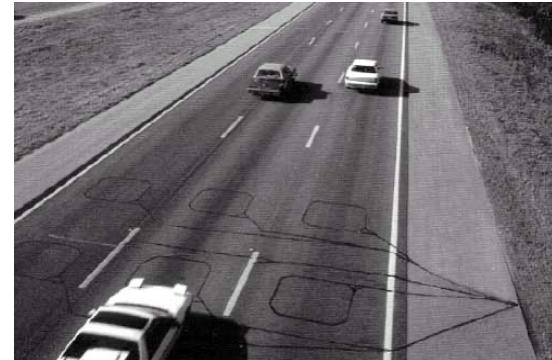
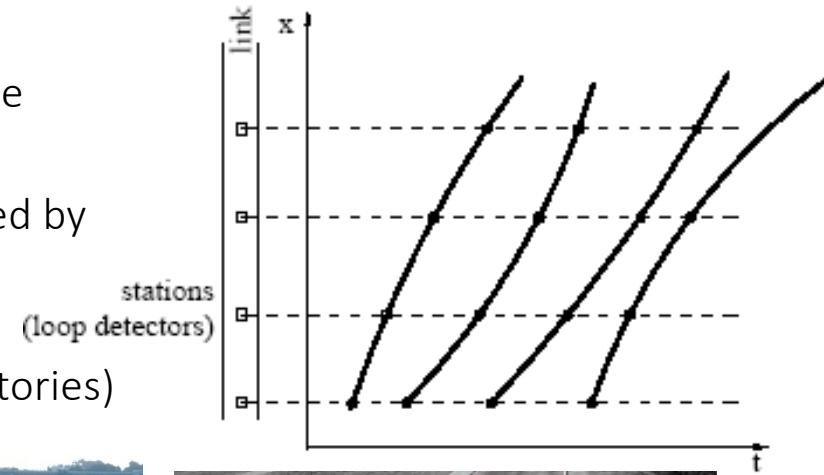
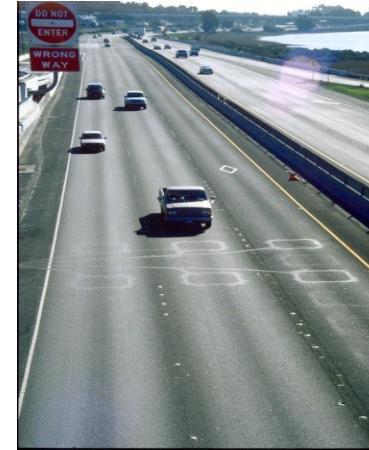
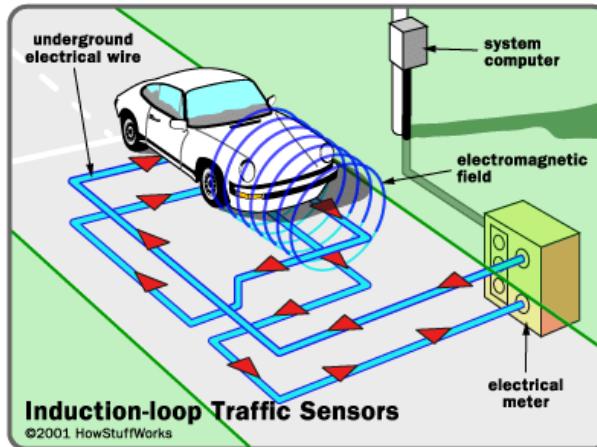
# Aerial Surveys (e.g., overhead cameras)

- Take consecutive photographs to the same road segment
- Place them next to each other, separated by the time interval between shots
- Draw lines across the different pictures following the location of the individual vehicles (these are the trajectories)



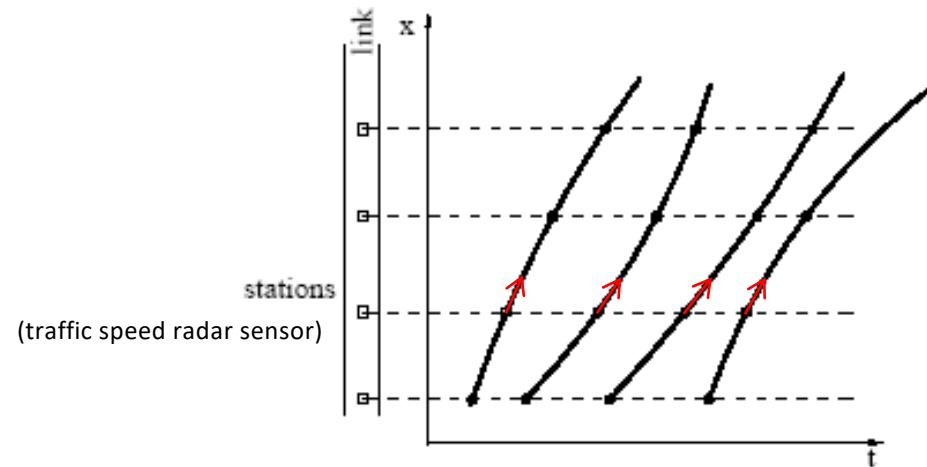
# Stationary observers (e.g., loop detectors)

- Measure the time at which every vehicle passes the observers
- Place them next to each other, separated by the distance intervals
- Draw lines following the time of the individual vehicles (these are the trajectories)



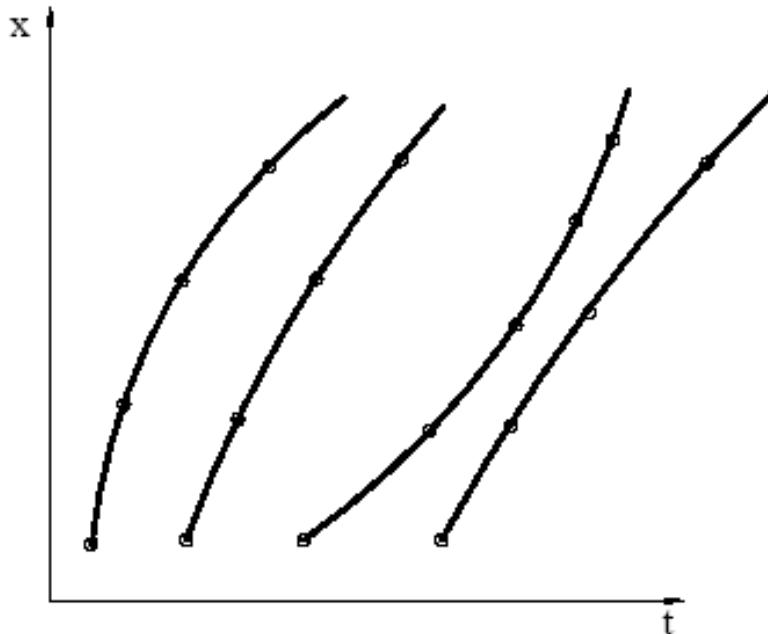
# Stationary observers

- Measuring vehicle speed instead of vehicle counts



# Moving observers: driver logs (e.g., GPS)

- Drivers record the time and location along their trip
- Plot the corresponding points
- Draw lines following the points corresponding to the individual vehicles (these are the trajectories)



Caveat: Sensor data can be maliciously manipulated

## Artist creates traffic jams in Google Maps with a wagon full of phones

This is the kind of post-modern art we can get behind.



Igor Bonifacic, @igorbonifacic  
February 3, 2020



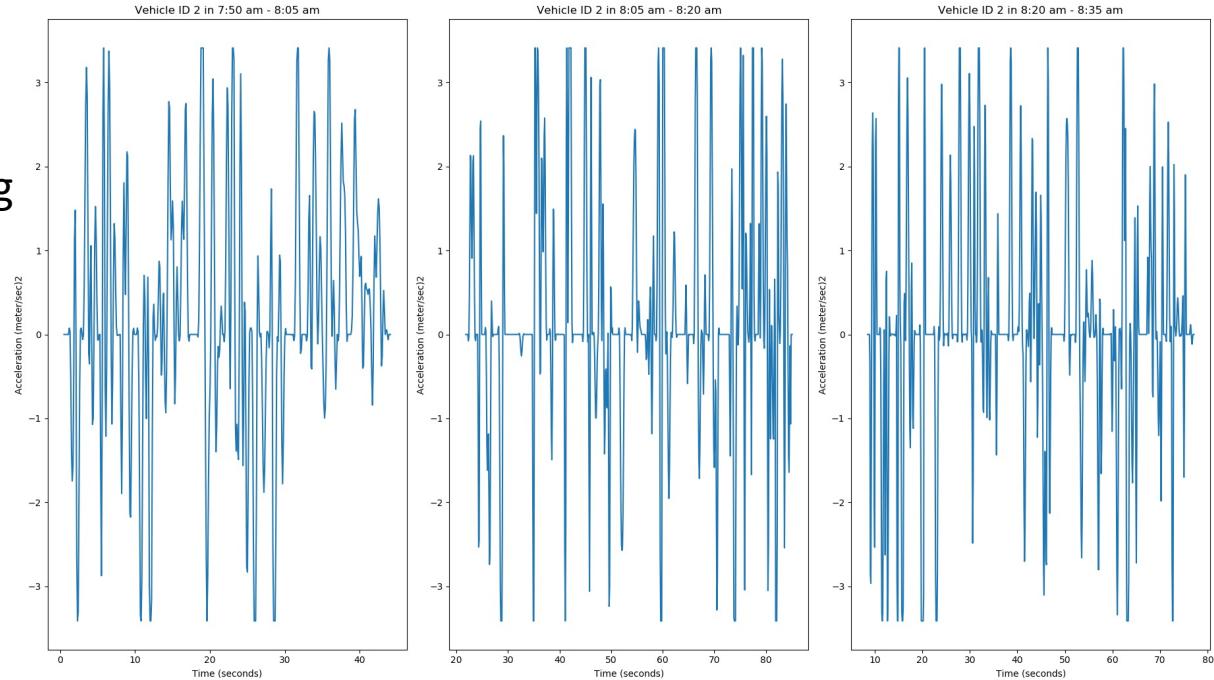


Keep these in mind  
for class projects!

*Real trajectory datasets you can play with*

# NGSIM US 101 (2005)

- <https://ops.fhwa.dot.gov/trafficanalysis/tools/ngsim.htm>
- Canonical dataset for traffic modeling
- Vehicle trajectories from 8 mounted cameras
- 45 minutes of recording
- Data quality issues



# HighD dataset (2018)

Drone-captured trajectories  
16.5 hours of recording



# UCF SST CitySim Open Dataset

F-SST CitySim Dataset  
University @ Alafaya

# CitySim: A Drone-Based Vehicle Trajectory Dataset for Safety Oriented Research and Digital Twins

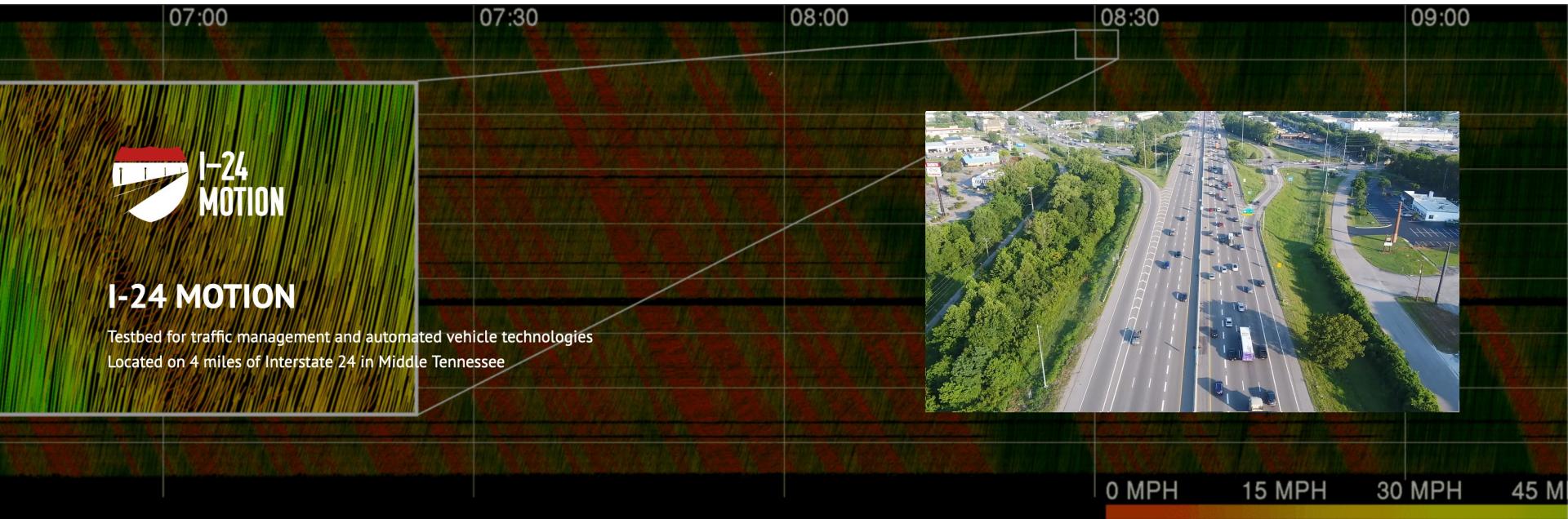
**Mission:** facilitating traffic safety-based research and digital twining

## Meta Info:

- 12 locations:
  - freeway basic segments,
  - weaving segments,
  - merge/diverge segments,
  - signalized intersections,
  - non-signalized intersections
- 1140-minutes record duration (19 hours)
  - peak hours
  - Over 2 million frames
- First to provide vehicle rotated bounding boxes GPS trajectory
- Dense conflicts:
  - rear-end,
  - lane change,
  - merging/diverging conflicts, etc.
- High-fidelity digital twin 3D maps
- GIS road network file
- Matched signal timing, crash reports at the locations

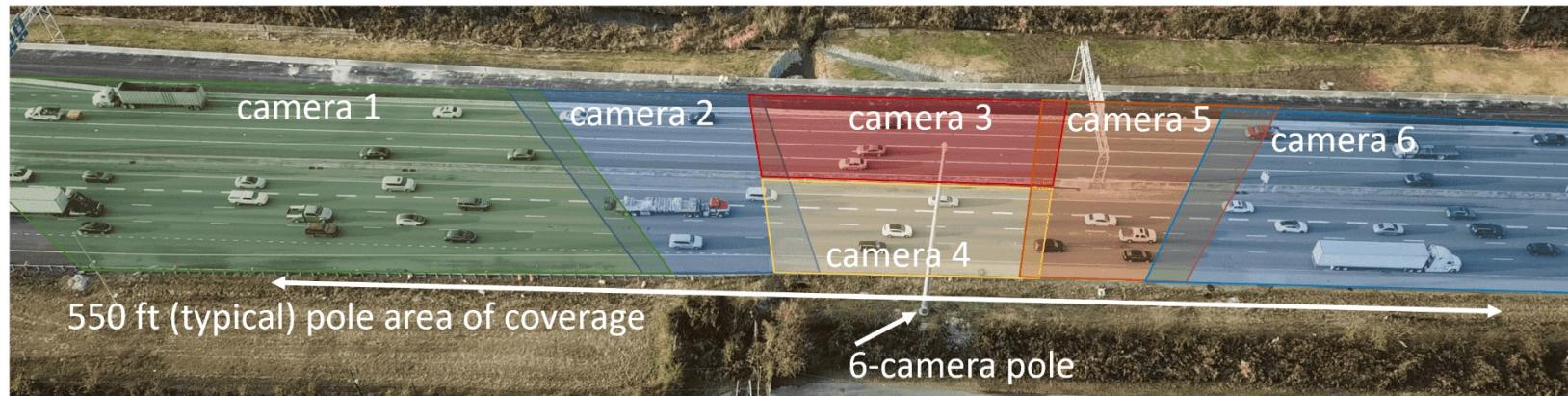
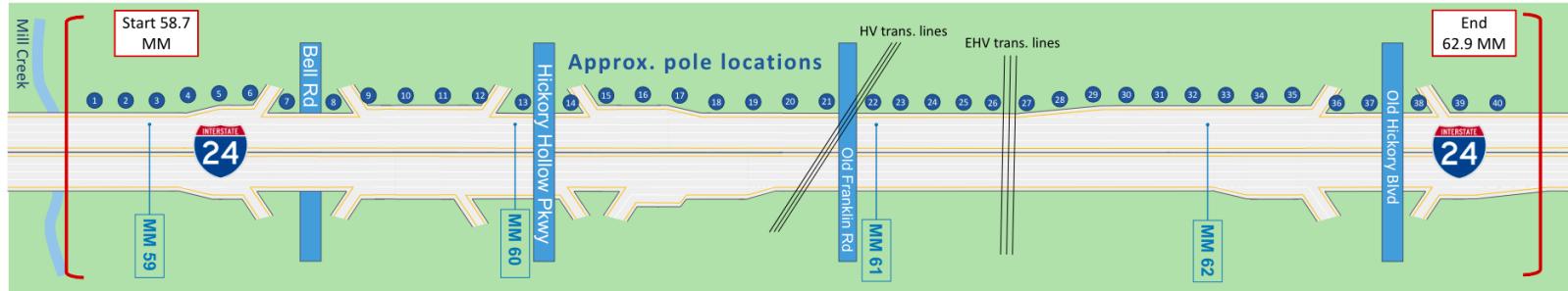


# I-24 MOTION testbed



Initial INCEPTION v1.0.0 dataset: 4 hours x 10 days  $\approx$  1.7 million vehicle miles

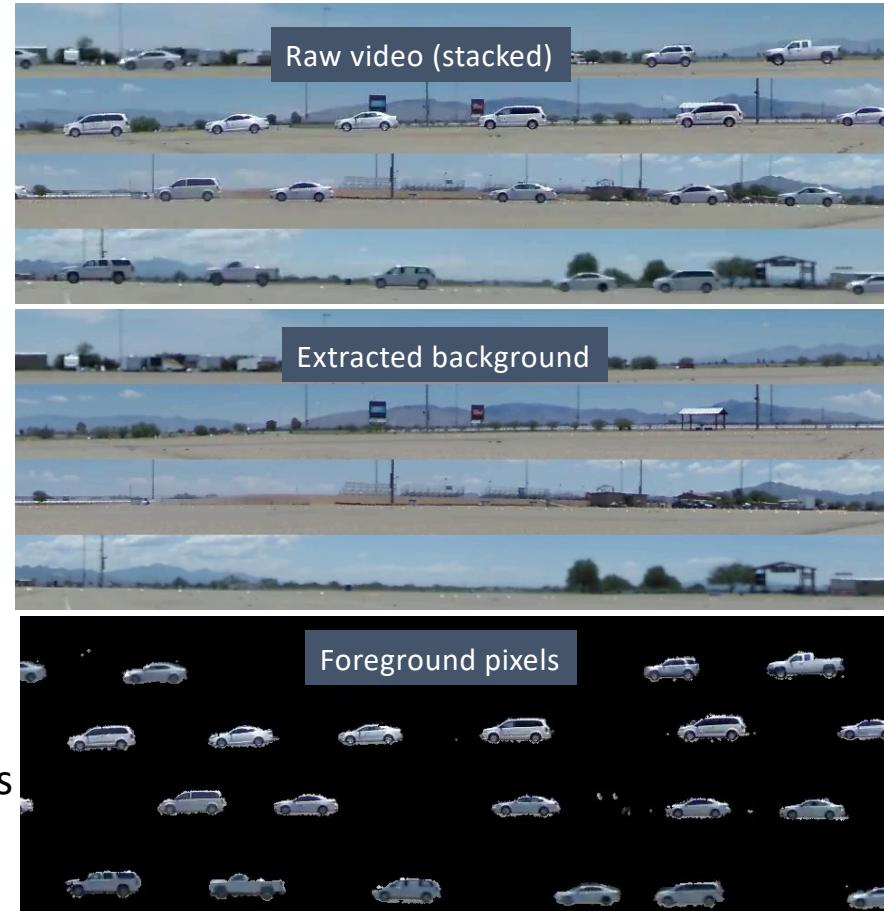
# I-24 MOTION testbed



# Conceptual overview of camera based tracking

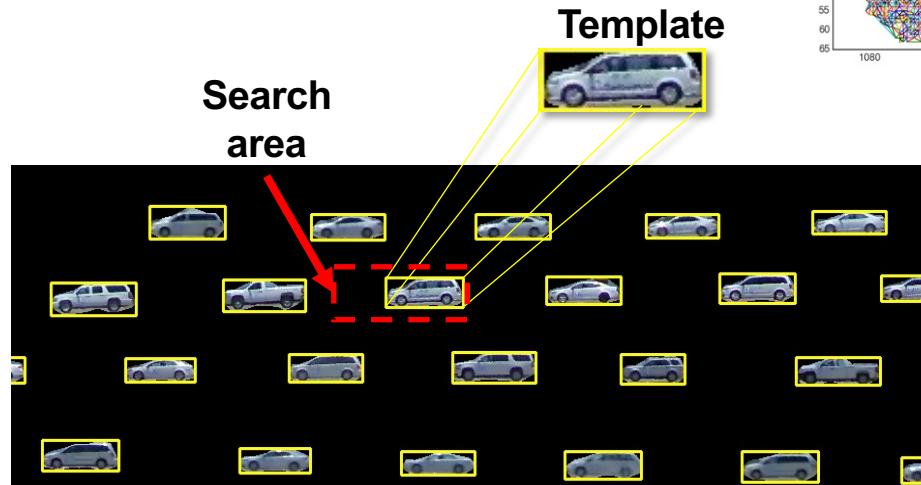
## ■ Step 1. Identify Foreground

- Filter moving pixels
- estimate static background image
- Subtract background to find vehicle pixels

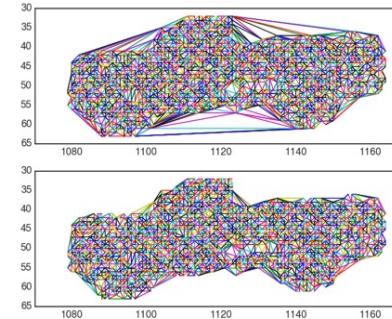


# Conceptual overview of camera based tracking

- Step 2. Cluster foreground pixels
  - Construct a template for each vehicle
- Step 3: Tracking
  - Match template frame by frame



Template refinement  
from pixel cluster



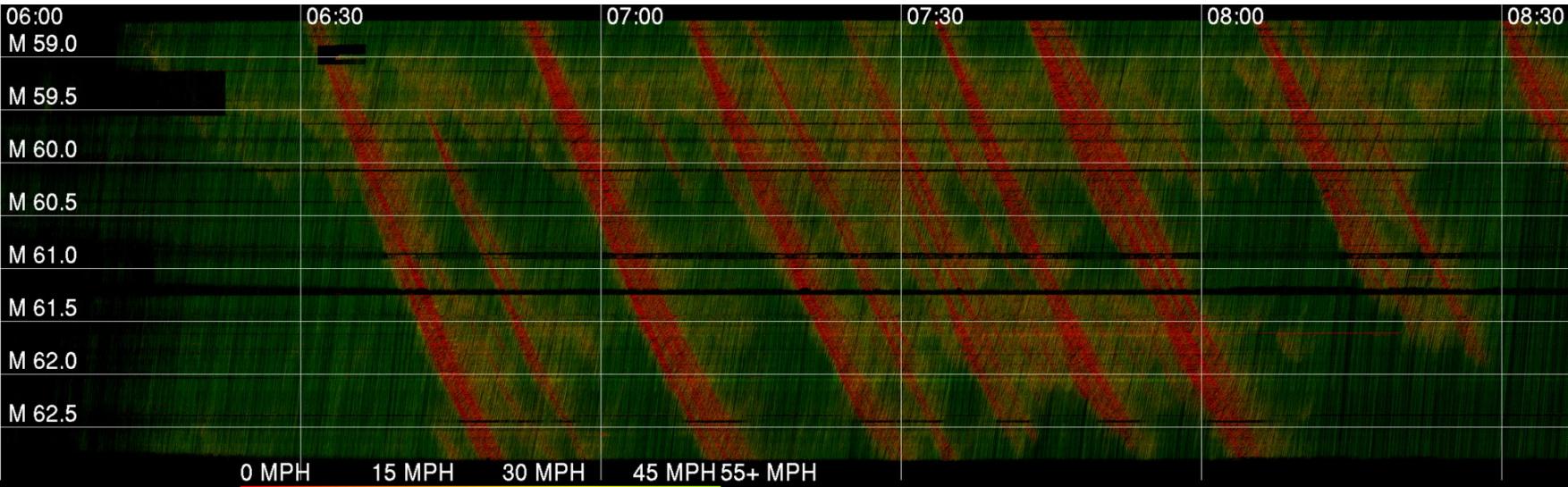
# Conceptual overview of camera based tracking

- Position Accuracy: 10 cm error; matched with human annotated data
- Velocity Accuracy: 0.14 m/s error; matched with Odometer data



# Final product

- See anything interesting?



# References

1. C. Daganzo, *Fundamentals of transportation and traffic operations*, vol. 30. Pergamon Oxford, 1997. Chapter 1: The time-space diagram.
2. Prof. Nikolas Geroliminis' lecture Fundamentals of Traffic Operations and Control, Spring 2010 EPFL
3. Chap 7 of Prof. Michael Meyer and Prof. Eric Miller's book Urban Transportation Planning (2001)
4. Some slides adapted from Profs. Carolina Osorio and Dan Work.