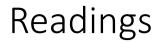
Spring 2024

Queuing models

Stochastic throughput

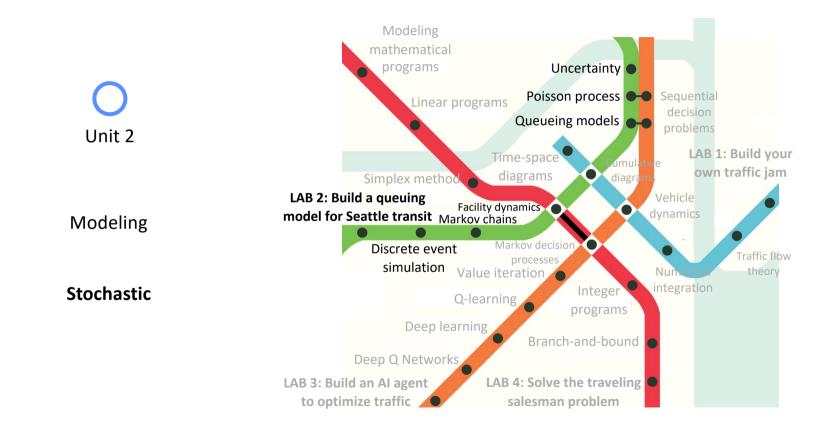
Cathy Wu

1.041/1.200 Transportation: Foundations and Methods



 Larson, Richard C. and Amedeo R. Odoni. Urban Operations Research. Prentice-Hall (1981). Chapter 4: Queueing Theory. URL. 2

Unit 2: Queuing systems



Outline

- 1. Fundamental queueing models
- 2. Stationary analysis and Little's law
- 3. M/M/1: Detailed analysis
- 4. More queues

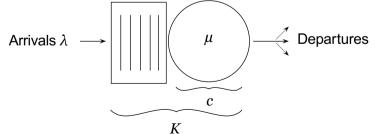
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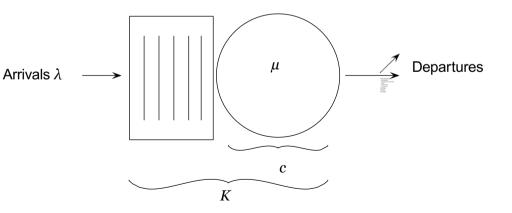
Queueing models

- Customers requiring service are generated over time by an input source
- These customers enter the *queueing system* and join a queue
- At certain times, a member of the queue is selected for service by some rule known as the *queue discipline*.
- The required service is then performed for the customer by the service mechanism, after which the customer leaves the queueing system.



Queueing models

- Parameters that characterize a queue
 - Number of parallel servers, c
 - Capacity, K (equal to buffer + servers, may be infinite)
 - Arrival rate, λ
 - Service rate of one server, μ
 - Transition probabilities, p_{ij}
- Arrival distribution
- Queue discipline
- Service distribution



Complete Kendall notation

A / S / c / K / P / QD

- A: inter-arrival time distribution
- S: service time distribution
- c: number of servers
- K: total system size (∞)
- P: population size (∞)
- *QD*: Queue discipline (FIFO)

Kendall notation

A / S / c / K / P / QD

- Arrival (A) / Service (S) Process
 - Assumption: i.i.d
- Some standard code letters for A and S:
 - M: Exponential (M stands for memoryless/Markovian)
 - D: Deterministic
 - *E_k* : kth-order Erlang distribution
 - G: General distribution
- Examples:
 - D/D/1, lends itself to a graphical analysis (Unit 1)
 - *M/M/c*

Number of servers

- Single server
 - One server for all queued customers
- Multiple server
 - Finite number of "identical" servers operating in a parallel configuration
- Infinite-server
 - A server for every customer

Kendall notation

A / S / c / K / P / QD

- K: total system size, i.e. buffer size + number of servers
- Referred to as "capacity" in queueing theory
- $K < \infty$: finite capacity queues

Queue discipline

- Refers to the order in which members of the queue are selected for service
- FIFO: first-in first-out (a.k.a. FCFS)
 - first customer to arrive is first to depart, no passing
 - Single road lane, airport check-in counters
- LIFO: last-in first-out
 - last customer into queue is first to leave
 - Unboarding cars from a ferry, unboarding a bus from behind
- Priority
 - Customers get served in order of priority (highest to lowest)
 - Flight departures along a runway, priority seating when boarding flights
 - Yields / intersections: priority between approaches
- SIRO: service in random order
- PS: processor sharing
- FIFO is the most common discipline for most transportation applications

Queueing theory - keep in mind

- Queueing theory can provide insights and approximation of the main system performance measures.
 - Can enable identification of the location of bottlenecks in networks,
 - Give indications on how to improve the system's performance.
- Most closed-form results involve stationary regime (steady-state) and low-order moments (mean, variance) of the inter-arrival and service time distributions
- Trade-off: realistic model (few available results) vs. tractability (assumptions are questionable)

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Stationary analysis

- State of system: number n of customers in the system
- Steady state condition: system is independent of initial state and has reached its long-term equilibrium characteristics
 - A.k.a. steady state regime, stationary regime
- Given:
 - λ = arrival
 - μ = service rate per server
 - c = number of servers (parallel service channels)

- Quantities of interest:
 - \overline{N} : expected number of users in queueing system ($\overline{N} = E[N]$)
 - \overline{N}_q : expected number of users in queue ($\overline{N}_q = E[N_q]$)
 - \overline{T} : expected time in queueing system per user ($\overline{T} = E[T]$)
 - \overline{T}_q = expected waiting time in queue per user ($\overline{T}_q = E[T_q]$)
- 4 unknowns \Rightarrow need 4 equations
- Also of interest: (P_n): stationary queue length distribution
 - $\sum_{i=0}^{\infty} P_i = 1$

Stability

- A system is said to be stable if its long run averages (N, T) exist and are finite
- Consider an infinite capacity queue:
 - Traffic intensity (also called utilization factor):

$$o = \frac{\lambda}{c\mu}$$

- *cµ*: queue service rate.
- The queue is stable if and only if ho < 1
- If a system is unstable, its long run measures are meaningless
- Note:
 - This is necessary only for infinite capacity queues
 - Finite capacity queues have bounded queue lengths, and are therefore always stable
 - Stable systems → a steady state condition exists

Little's law

- John Little, MIT Institute Professor
- Proof in: "A proof for the queuing formula: $L = \lambda W$ " (1961), Operations Research
- <u>Little's Law as viewed on its 50th</u> <u>Anniversary</u> (INFORMS)
- $\overline{N} = \lambda \overline{T}$ (1)
 - \overline{N} : expected number of vehicles in the system
 - λ : system arrival rate
 - \overline{T} : expected time in the system
- Assumption: The system is in a stationary regime

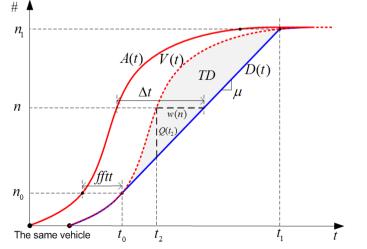
- No assumptions/restrictions on the:
 - inter-arrival and service time distributions
 - queue discipline
 - number of servers
- For several classes/categories of users, Little's law applies to each category
- If you consider a finite time horizon (i.e. τ < ∞) then stationarity is not required.

Little's Law (1961) – deterministic version [Unit 1]

- Simple relationship between arrival rate, average queue length, and average delay (waiting time).
 - Definition (Average arrival rate): $\lambda = \frac{n_1 n_0}{t_1 t_0}$
 - The delay of vehicle n: w(n)
 - Queue at $t_2: Q(t_2)$

• Total Delay:
$$TD = \int_{t_0}^{t_1} [V(t) - D(t)] dt = \int_{t_0}^{t_1} Q(t) dt$$

- Assumption 1: Finite time window & vehicles
- Assumption 2: Conservation of vehicles (all arriving vehicles eventually depart)
- Then: $\overline{Q} = \lambda \overline{w}$



1961, John Little, MIT Institute Professor; See "Little's Law as Viewed on its 50th Anniversary" (INFORMS)

Little's law

$$\overline{N} = \lambda \overline{T} \tag{1}$$

- \overline{N} : expected number of vehicles in the system
- λ : system arrival rate
- \overline{T} : expected time in the system

$$\overline{N}_q = \lambda \overline{T}_q \tag{2}$$

- \overline{N}_q : expected number of vehicles in the buffer
- λ : system arrival rate
- \overline{T}_q : expected time in the buffer

Relationships between \overline{N} , \overline{N}_q , \overline{T} , and \overline{T}_q

- Little's law:
 - $\overline{N} = \lambda \overline{T}$ (1)
 - $\overline{N}_q = \lambda \overline{T}_q$ (2)

•
$$\overline{T} = \overline{T}_q + \frac{1}{\mu}$$
 (3)

• μ = service rate (Hz) \implies expected service time = $\frac{1}{\mu}$

•
$$\overline{N} - \overline{N}_q = \frac{\lambda}{\mu}$$
 (for M/M/1) ⁽⁴⁾

 which represents the expected number of vehicles under service (in steady-state)

- Obtain one of the performance measures, the other three can then be deduced
- Let's try to obtain \overline{N} .
 - The determination of \overline{N} may be hard or easy depending on the type of queueing model at hand
 - It is easy for M/M/1 and quite easy for M/M/s and for M/G/1
- In general: $\overline{N} = \sum_{n=0}^{\infty} nP_n$, where P_n is the probability that there are n customers in the system

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Analysis of queueing models

- Closed-form expressions for the main performance measures typically involve:
 - stationary regime (i.e. steady state analysis)
 - specific distributional assumptions
- Computational techniques allow us to numerically evaluate performance measures for more general queues, and also for transient regime (i.e. dynamic analysis)
- M/M/1 queueing system: "simple" to analyze
- General strategy:
 - Compute steady state probabilities P_n
 - Compute $\overline{N} = \sum_{n=0}^{\infty} n P_n$
 - Obtain \overline{N}_q , \overline{T} , and \overline{T}_q

Detailed analysis of M/M/1 queueing system

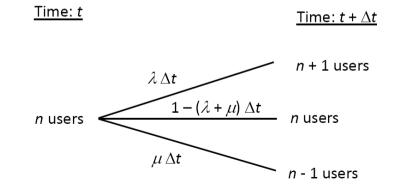
• (Recall) Inter-arrival times:

$$f_X(t) = \lambda e^{-\lambda t}$$
 $t \ge 0$; $E[X] = \frac{1}{\lambda}$; $\sigma_X^2 = \frac{1}{\lambda^2}$

• (Recall) Service times:

$$f_S(t) = \mu e^{-\mu t}$$
 $t \ge 0;$ $E[S] = \frac{1}{\mu};$ $\sigma_S^2 = \frac{1}{\mu^2}$

 From the properties of exponential r.v.'s, the probabilities of transitions in the next Δt:

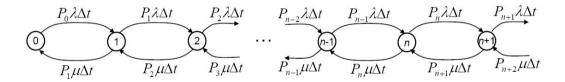


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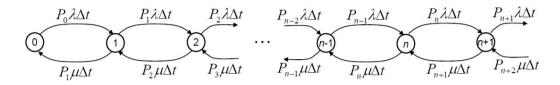
State transition diagram for M/M/1

States (number of "customers" in the system):

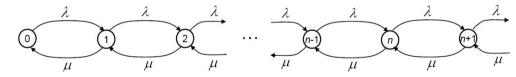
The probability of observing a transition from state *i* to state *j* during the next Δ*t* with the system in steady-state:



State transition diagram for M/M/1

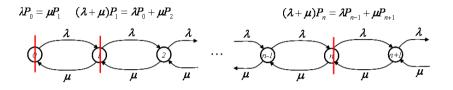


- Another way to represent this State transition diagram:
 - Nodes: states
 - Arcs: possible state transitions

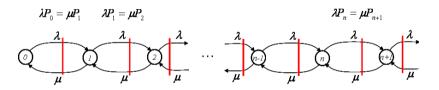


Observing the diagram from two points

1. At a state:



2. Between states:



The two sets of equations yield the same solutions

$$M/M/1: \text{ deriving } P_0 \text{ and } P_n$$

$$I. \quad P_1 = \frac{\lambda}{\mu} P_0, \quad P_2 = \left(\frac{\lambda}{\mu}\right)^2 P_0, \dots, \quad P_n = \left(\frac{\lambda}{\mu}\right)^n P_0$$

$$2. \quad \sum_{n=0}^{\infty} P_n = 1, \Rightarrow P_0 \sum_{n=0}^{\infty} \left(\frac{\lambda}{\mu}\right)^n = 1, \Rightarrow P_0 = \frac{1}{\sum_{n=0}^{\infty} \left(\frac{\lambda}{\mu}\right)^n}$$

$$3. \quad \text{For } |x| < 1, \quad \sum_{n=0}^{\infty} x^n = \frac{1}{1-x}$$

$$4. \quad \text{Define: } \rho = \frac{\lambda}{\mu}$$

$$P_0 = \frac{1}{\sum_{n=0}^{\infty} \rho^n} = 1 - \rho$$

$$P_n = \rho^n (1 - \rho)$$

M/M/1: deriving \overline{N} , \overline{N}_q , \overline{T} , and \overline{T}_q

$$\overline{N} = \sum_{n=0}^{\infty} nP_n$$
$$= \sum_{n=0}^{\infty} n\rho^n (1-\rho)$$
$$= (1-\rho) \sum_{n=0}^{\infty} n\rho^n$$
$$= (1-\rho)\rho \sum_{n=0}^{\infty} n\rho^{n-1}$$
$$= (1-\rho)\rho \frac{d}{d\rho} \sum_{n=0}^{\infty} \rho^n$$
$$= (1-\rho)\rho \frac{d}{d\rho} \left(\frac{1}{1-\rho}\right)$$
$$= (1-\rho)\rho \left(\frac{1}{(1-\rho)^2}\right)$$
$$= \frac{\rho}{1-\rho} = \frac{\frac{\lambda}{\mu}}{1-\frac{\lambda}{\mu}} = \frac{\lambda}{\mu-\lambda}$$

$$\overline{T} = \frac{\overline{N}}{\lambda} = \frac{\lambda}{\mu - \lambda} \cdot \frac{1}{\lambda} = \frac{1}{\mu - \lambda}$$
$$\overline{T}_q = \overline{T} - \frac{1}{\mu} = \frac{1}{\mu - \lambda} - \frac{1}{\mu} = \frac{\lambda}{\mu(\mu - \lambda)}$$
$$\overline{N}_q = \lambda \overline{T}_q = \frac{\lambda^2}{\mu(\mu - \lambda)}$$

Wu

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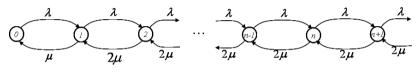
4. More queues

- *a. M*/*M*/2
- *b. M*/*M*/*c*
- *c. M*/*M*/*c*/*K*
- *d.* M/M/c/c Erlang loss model
- *e. M*/*D*/1

M/M/2 queueing system

1

- What happens if we have two parallel, independent servers, each with service rate μ and exponentially distributed service times?
- State transition diagram:



Balance equations:
$$\begin{cases} \lambda P_0 = \mu P_1 \\ \lambda P_1 = 2\mu P_2 \\ \lambda P_2 = 2\mu P_3, \dots \end{cases}$$

$$\begin{cases} P_1 = \frac{\lambda}{\mu} P_0 \\ P_2 = \frac{\lambda}{2\mu} P_1 = \frac{1}{2} \left(\frac{\lambda}{\mu}\right)^2 P_0 \\ P_3 = \frac{\lambda}{2\mu} P_2 = \left(\frac{1}{2}\right)^2 \left(\frac{\lambda}{\mu}\right)^3 P_0 \\ P_n = \left(\frac{1}{2}\right)^{n-1} \left(\frac{\lambda}{\mu}\right)^n P_0 \end{cases}$$

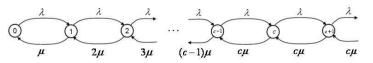
M/M/2 queue

$$P_0 = \frac{1 - \frac{\lambda}{2\mu}}{1 + \frac{\lambda}{2\mu}} \quad \text{for } \lambda < 2\mu$$

$$P_n = 2\left(\frac{\lambda}{2\mu}\right)^n P_0, \qquad n \ge 1$$
$$\dots \overline{N} = \frac{\frac{\lambda}{\mu}}{\left(1 + \frac{\lambda}{2\mu}\right)\left(1 - \frac{\lambda}{2\mu}\right)}$$

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M/M/c queue



- This model is a reasonable assumption at toll booths on turnpikes or at toll bridges where there is often more than one toll booth open.
- Traffic intensity / utilization factor: $\rho = \frac{\lambda}{cu}$
- Stability: $\frac{\lambda}{c\mu} < 1$
- Stationary dbn:

$$P_{k} = \begin{cases} \frac{(\lambda/\mu)^{k}}{k!} P_{0}, & k = 1, 2, ..., c - 1\\ \frac{(\lambda/\mu)^{k}}{c! c^{k-c}} P_{0}, & k = c, c + 1, ... \end{cases}$$
$$P_{0} = \left[\frac{(\lambda/\mu)^{c}}{c! (1-\rho)} + \sum_{k=0}^{c-1} \frac{(\lambda/\mu)^{k}}{k!}\right]^{-1}$$

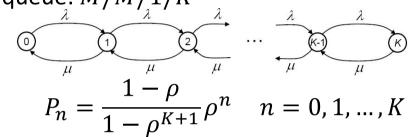
Expected queue length (in the buffer)?

M/M/c queue

- Little's formula: $T_q = \frac{N_q}{\lambda}$
- $T = T_q + \frac{1}{\mu}$
- To obtain *N*:
 - 1. Little's formula: $N = \lambda T$ 2. $N = N_q + \frac{\lambda}{\mu}$

M/M/c/K

• Finite capacity queue: M/M/1/K



- The queue is always stable ($\forall \rho$), so steady state is always reached
- When system is full: arrivals are lost
- *Effective* arrival rate (i.e. rate of arrivals that actually enter the system): $\lambda(1 P_K)$
- Careful when applying Little's Law! Count only the vehicles that actually join the system:

$$\frac{\lambda'}{N} = \lambda (1 - P_K)$$
$$\frac{\lambda' T}{N} = \lambda' T$$

M/M/c/c - Erlang loss model

- M/M/c/c: Erlang loss model
- First queueing model to be investigated
- Agner Krarup Erlang
 - Danish telephone engineer, who investigated it in the early 1900's as a model for telephone switch which can handle only c calls
 - Queueing theory pioneer
 - The theory of stochastic processes was not yet developed at the time
 - Erlang derived a formula for the proportion of lost calls, Erlang loss formula:

$$P_c = \frac{(\lambda/\mu)^c/c!}{\sum_{i=0}^c (\lambda/\mu)^i/i!}$$



M/M/c/c - Insensitivity

- Erlang assumed exponential service times, but conjectured that it would hold for generally distributed service times
- Insensitivity: the loss probability is insensitive to the form of the service time distribution; it depends only on its expectation.
- This was not proved until the 1960's $P_c = \frac{(\lambda/\mu)^c/c!}{\sum_{i=0}^c (\lambda/\mu)^i/i!}$
- Loss probability holds for M/G/c/c queues

M/G/c/c - Erlang loss model

- Actually, the insensitivity property also holds for the stationary distribution
- Insensitivity: the stationary distribution is insensitive to the form of the service time distribution; it depends only on its expectation.

$$P_n = \frac{(\lambda/\mu)^n/n!}{\sum_{i=0}^c (\lambda/\mu)^i/i!}, \forall n \in [0, c]$$

- Insensitivity property \rightarrow Erlang loss model is of wide interest
 - Model is commonly used for the analysis of telecommunication systems, also: urban service systems, inventory, reliability

M/D/1 queue

- Has been used to model vehicles on a lane at signalized urban intersections
- Exponentially distributed inter-arrival times
- Deterministic service distribution
- One server
- Recall the traffic intensity: $\rho = \frac{\lambda}{\mu}$
 - *ρ*: traffic intensity
 - λ : arrival rate [veh/unit time]
 - *μ*: service rate [veh/unit time]

M/D/1 queue

- For a stable queue (ho < 1):
 - Expected number of vehicles in the buffer [veh]:

$$N_q = \frac{\rho^2}{2(1-\rho)}$$

Expected waiting time in the buffer (per veh)

$$T_q = \frac{\rho}{2\mu(1-\rho)}$$

 Expected time in the system: sum of the expected waiting time and the expected service time:

$$T = \frac{2 - \rho}{2\mu(1 - \rho)}$$

- **Note**: traffic intensity: $\rho < 1$, then:
 - the D/D/1 queue predicts no queue formation,
 - models with probabilistic arrivals/departures (e.g. M/D/1) predict queue formations under such conditions.

References

- 1. Larson, Richard C. and Amedeo R. Odoni. Urban Operations Research. Prentice-Hall (1981). Chapter 4: Queueing Theory.
- John Little, Little's Law as Viewed on its 50th Anniversary. Operations Research, vol 59. 2011. <u>https://www.informs.org/Blogs/Operations-Research-Forum/Little-s-Law-as-Viewed-on-its-50th-Anniversary</u>
- 3. Slides adapted from Carolina Osorio