

6.037 Lecture 4 Interpretation

Original material by Eric Grimson

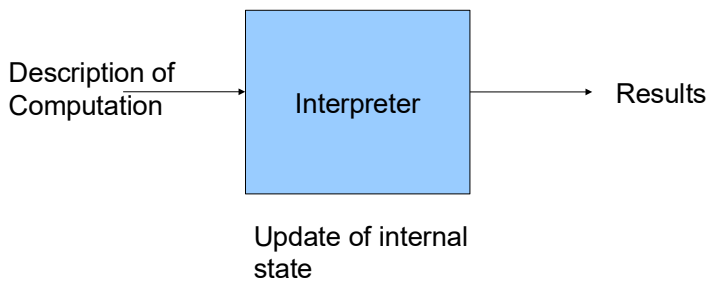
Tweaked by Zev Benjamin, Nelson Elhage,
Keegan McAllister, Mike Phillips,
Alex Vandiver, Ben Vandiver, Leon Shen

Interpretation

- Parts of an interpreter
- Meta-circular Evaluator (Scheme-in-scheme!)
- A slight variation: dynamic scoping

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What is an interpreter?



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Why do we need an interpreter?

- Abstractions let us bury details and focus on use of modules to solve large systems
- We need a process to unwind abstractions at execution time to deduce meaning
- We have already seen such a process – [the Environment Model](#)
- Now want to describe that process as a procedure

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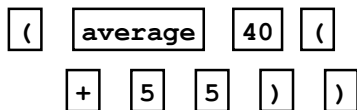
Stages of an interpreter

input to each stage

Lexical analyzer

"(average 40 (+ 5 5))"

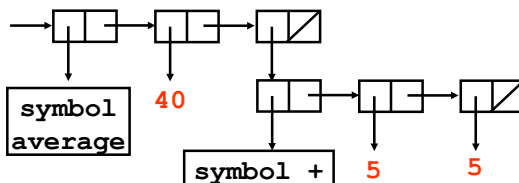
Parser



Evaluator

```

average: <proc>
+: <proc>
...
  
```



Printer

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"25"

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Role of each part of the interpreter

- [Lexical analyzer](#)
 - break up input string into "words" called tokens
- [Parser](#)
 - convert linear sequence of tokens to a tree
 - like diagramming sentences in elementary school
 - also convert self-evaluating tokens to their internal values – e.g., #f is converted to the internal false value
- [Evaluator](#)
 - follow language rules to convert parse tree to a value
 - read and modify the [environment](#) as needed
- [Printer](#)
 - convert value to human-readable output string

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Our interpreters

- Only write evaluator and environment
 - Use Scheme's [reader](#) for lexical analysis and parsing
 - Use Scheme's [printer](#) for output
- To do this, our language must resemble Scheme

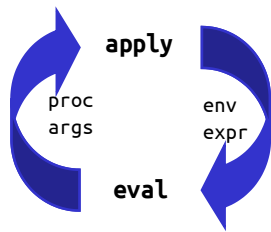
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The Metacircular Evaluator

- And now a complete Scheme interpreter written in Scheme
- Why?
 - An interpreter makes things explicit
 - e.g., procedures and procedure application in the environment model
 - Provides a precise definition for what the Scheme language means
 - Describing a process in a computer language forces precision and completeness
 - Sets the foundation for exploring variants of Scheme
 - Today: lexical vs. dynamic scoping

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The Core Evaluator



1. eval/apply core

```
(define (square x)
  (* x x))
(square 4)
x = 4
(* x x)
```

- Core evaluator
 - eval: evaluate expression by dispatching on type
 - apply: apply procedure to argument values by evaluating procedure body

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Metacircular evaluator (Scheme implemented in Scheme)

```
(define (m-eval exp env)
  (cond ((self-evaluating? exp) exp)
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp))
        ((assignment? exp) (eval-assignment exp env))
        ((definition? exp) (eval-definition exp env))
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env))
        ((begin? exp) (eval-sequence (begin-actions exp) env))
        ((cond? exp) (m-eval (cond->if exp) env))
        ((application? exp)
         (m-apply (m-eval (operator exp) env)
                   (list-of-values (operands exp) env)))
        (else (error "Unknown expression type -- EVAL" exp))))
```

primitives

special forms

application

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Things to observe

- `cond` determines the expression type
- No work to do on numbers
 - Scheme's reader has already done the work
 - It converts a sequence of characters like "24" to an internal binary representation of the number 24
 - ...self-evaluating!
- Procedure application must be at the end of the `cond` expression

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Pieces of Eval&Apply

```
(define (m-eval exp env)
  (cond ((self-evaluating? exp) exp)
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp))
        ((assignment? exp) (eval-assignment exp env))
        ((definition? exp) (eval-definition exp env))
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env))
        ((begin? exp) (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env))
        ((application? exp)
         (m-apply (m-eval (operator exp) env)
                   (list-of-values (operands exp) env)))
        (else (error "Unknown expression type -- EVAL" exp))))
```

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Pieces of Eval&Apply

```
(define (list-of-values exps env)
  (map (lambda (exp) (m-eval exp env)) exps))
```

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m-apply

```
(define (m-apply procedure arguments)
  (cond ((primitive-procedure? procedure)
        (apply-primitive-procedure procedure arguments))
        ((compound-procedure? procedure)
         (eval-sequence
          (procedure-body procedure)
          (extend-environment (procedure-parameters procedure)
                            arguments
                            (procedure-environment procedure))))
        (else (error "Unknown procedure type -- APPLY"
                     procedure))))
```

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Side comment – procedure body

- The procedure body is a *sequence* of one or more expressions:

```
(define (foo x)
  (do-something (+ x 1))
  (* x 5))
```

- In `m-apply`, we `eval-sequence` the procedure body.

```
(define (eval-sequence exps env)
  (cond ((last-exp? exps) (m-eval (first-exp exps) env))
        (else (m-eval (first-exp exps) env)
              (eval-sequence (rest-exps exps) env))))
```

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Pieces of Eval&Apply

```
(define (m-eval exp env)
  (cond ((self-evaluating? exp) exp)
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp))
        ((assignment? exp) (eval-assignment exp env))
        ((definition? exp) (eval-definition exp env))
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env))
        ((begin? exp) (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env))
        ((application? exp)
         (m-apply (m-eval (operator exp) env)
                   (list-of-values (operands exp) env)))
        (else (error "Unknown expression type -- EVAL" exp))))
```

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Pieces of Eval&Apply

```
(define (eval-assignment exp env)
  (set-variable-value! (assignment-variable exp)
                        (m-eval (assignment-value exp) env)
                        env))

(define (eval-definition exp env)
  (define-variable! (definition-variable exp)
                    (m-eval (definition-value exp) env)
                    env))
```

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Pieces of Eval&Apply

```
(define (m-eval exp env)
  (cond ((self-evaluating? exp) exp)
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp))
        ((assignment? exp) (eval-assignment exp env))
        ((definition? exp) (eval-definition exp env))
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env))
        ((begin? exp) (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env))
        ((application? exp)
         (m-apply (m-eval (operator exp) env)
                   (list-of-values (operands exp) env)))
        (else (error "Unknown expression type -- EVAL" exp))))
```

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Pieces of Eval&Apply

```
(define (eval-if exp env)
  (if (m-eval (if-predicate exp) env)
      (m-eval (if-consequent exp) env)
      (m-eval (if-alternative exp) env)))
```

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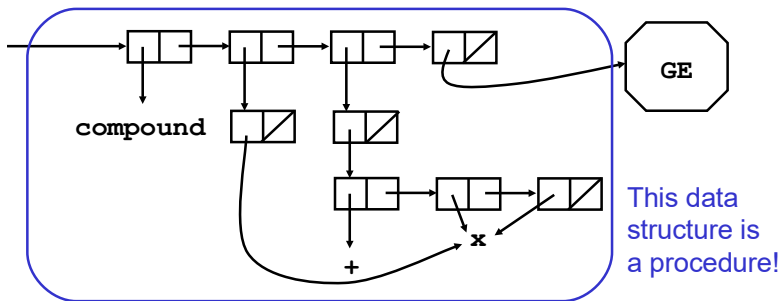
Pieces of Eval&Apply

```
(define (m-eval exp env)
  (cond ((self-evaluating? exp) exp)
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp))
        ((assignment? exp) (eval-assignment exp env))
        ((definition? exp) (eval-definition exp env))
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env))
        ((begin? exp) (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env))
        ((application? exp)
         (m-apply (m-eval (operator exp) env)
                   (list-of-values (operands exp) env)))
        (else (error "Unknown expression type -- EVAL" exp))))
```

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Implementation of lambda

```
(eval '(lambda (x) (+ x x)) GE)
(make-procedure '(x) '((+ x x)) GE)
(list 'compound '(x) '((+ x x)) GE)
```

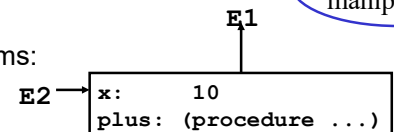


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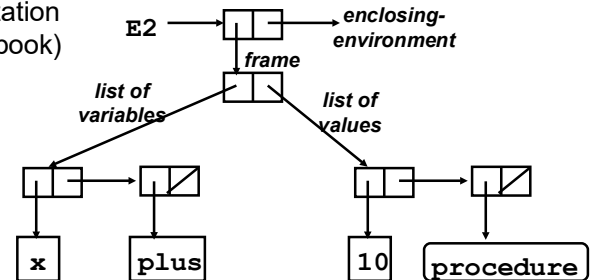
How the Environment Works

3. environment manipulation

- Abstractly – in our environment diagrams:



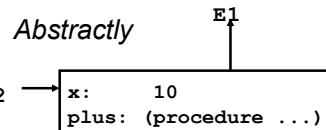
- Concretely – our implementation (as in textbook)



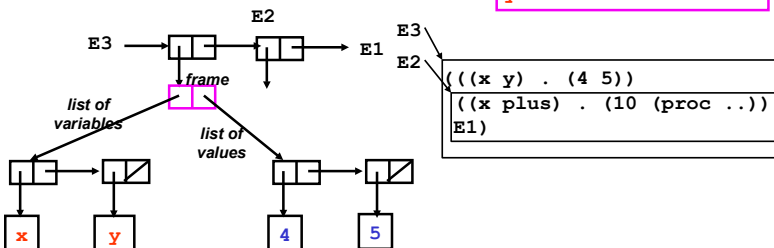
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Extending the Environment

- (extend-environment '(x y) '(4 5) E2)



Concretely



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"Scanning" the environment

- Look for a variable in the environment...
 - Look for a variable in a **frame**...
 - loop through the **list of vars** and **list of vals** in parallel
 - detect if the variable is found in the frame
 - If not found in **frame** (i.e. we reached end of list of vars), look in enclosing environment

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Scanning the environment (details)

```
(define (lookup-variable-value var env)
  (define (env-loop env)
    (define (scan vars vals)
      (cond ((null? vars) (env-loop (enclosing-environment env)))
            ((eq? var (car vars)) (car vals))
            (else (scan (cdr vars) (cdr vals)))))
    (if (eq? env the-empty-environment)
        (error "Unbound variable -- LOOKUP" var)
        (let ((frame (first-frame env)))
          (scan (frame-variables frame) (frame-values frame))))
    (env-loop env)))
```

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The Initial (Global) Environment

4. primitives and initial env.

- setup-environment

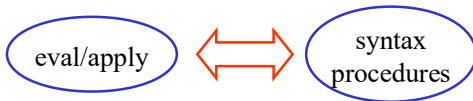
```
(define (setup-environment)
  (let ((initial-env (extend-environment
                      (primitive-procedure-names)
                      (primitive-procedure-objects)
                      the-empty-environment)))
    (define-variable! 'true #T initial-env)
    (define-variable! 'false #F initial-env)
    initial-env))
```
- define initial variables we always want
- bind explicit set of "primitive procedures"
 - here: use underlying Scheme procedures
 - in other interpreters: assembly code, hardware,

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Syntactic Abstraction

2. syntax procedures

- Semantics
 - What the language *means*
 - Model of computation
- Syntax
 - Particulars of writing expressions
 - E.g. how to signal different expressions
- Separation of syntax and semantics: allows one to easily alter syntax



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Basic Syntax

- ```
(define (tagged-list? exp tag)
 (and (pair? exp) (eq? (car exp) tag)))
```
- Routines to detect expressions

```
(define (if? exp) (tagged-list? exp 'if))
(define (lambda? exp) (tagged-list? exp 'lambda))
(define (application? exp) (pair? exp))
```
  - Routines to get information out of expressions

```
(define (operator app) (car app))
(define (operands app) (cdr app))
```
  - Routines to manipulate expressions

```
(define (no-operands? args) (null? args))
(define (first-operand args) (car args))
(define (rest-operands args) (cdr args))
```

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## Example – Changing Syntax

- Suppose you wanted a "verbose" application syntax, i.e., instead of

```
(<proc> <arg1> <arg2> . . .)
```

USE

```
(CALL <proc> ARGS <arg1> <arg2> ...)
```

- Changes – **only in the syntax routines!**

```
(define (application? exp) (tagged-list? exp 'CALL))
(define (operator app) (cadr app))
(define (operands app) (caddr app))
```

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## Implementing "Syntactic Sugar"

- Idea:
  - Easy way to add alternative/convenient syntax
  - Allows us to implement a simpler "core" in the evaluator, and support the alternative syntax by translating it into core syntax
- "let" as sugared procedure application:

```
(let ((<name1> <val1>)
 (<name2> <val2>))
 <body>)
```



```
((lambda (<name1> <name2>) <body>)
 <val1> <val2>)
```

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## Detect and Transform the Alternative Syntax

```
(define (m-eval exp env)
 (cond ((self-evaluating? exp) exp)
 ((variable? exp)
 (lookup-variable-value exp env))
 ((quoted? exp)
 (text-of-quotation exp))
 ...
 ((let? exp)
 (m-eval (let->combination exp) env))
 ((application? exp)
 (m-apply (m-eval (operator exp) env)
 (list-of-values (operands exp) env)))
 (else (error "Unknown expression" exp))))
```

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## Let Syntax Transformation

FROM

```
(let ((x 23)
 (y 15))
 (dosomething x y))
```

TO

```
((lambda (x y) (dosomething x y))
 23 15)
```

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## Let Syntax Transformation

```
(define (let? exp) (tagged-list? exp 'let))
```

```
(define (let-bound-variables let-exp)
 (map car (cadr let-exp)))
```

```
(define (let-values let-exp)
 (map cadr (cadr let-exp)))
```

```
(define (let-body let-exp)
 (caddr let-exp))
```

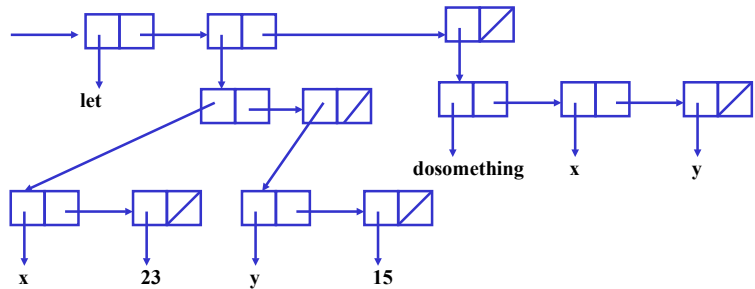
```
(define (let->combination let-exp)
 (let ((names (let-bound-variables let-exp))
 (values (let-values let-exp))
 (body (let-body let-exp)))
 (cons (make-lambda names body)
 values)))
```

NOTE: only manipulates list structure, returning new list structure that acts as an expression

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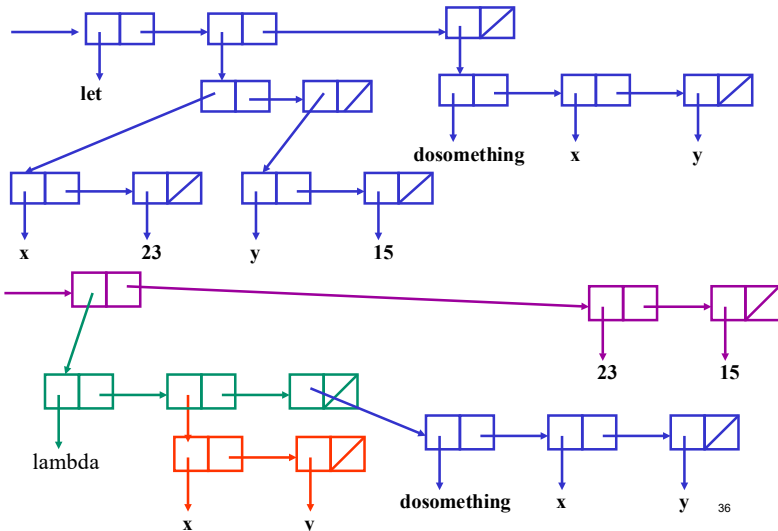
## Details of let syntax transformation

```
(let ((x 23)
 (y 15))
 (dosomething x y))
```



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## Details of let syntax transformation



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## Defining Procedures

```
(define foo (lambda (x) <body>))
(define (foo x) <body>)
```

- Semantic implementation – just another define:

```
(define (eval-definition exp env)
 (define-variable! (definition-variable exp)
 (m-eval (definition-value exp) env)
 env))
```

- Syntactic transformation:

```
(define (definition-value exp)
 (if (symbol? (cadr exp))
 (caddr exp)
 (make-lambda (cdadr exp) ; formal params
 (caddr exp)) ; body)))
```

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## Read-Eval-Print Loop

5. read-eval-print loop

```
(define (driver-loop)
 (prompt-for-input input-prompt)
 (let ((input (read)))
 (let ((output (m-eval input the-global-env)))
 (announce-output output-prompt)
 (display output)))
 (driver-loop))
```

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## Variations on a Scheme

- More (not-so) stupid syntactic tricks
  - Let with sequencing
 

```
(let* ((x 4)
 (y (+ x 1))) . . .)
```
  - Infix notation
 

```
((4 * 3) + 7) instead of (+ (* 4 3) 7)
```
- Semantic variations
  - *Lexical vs dynamic* scoping
    - Lexical: defined by the program text
    - Dynamic: defined by the runtime behavior

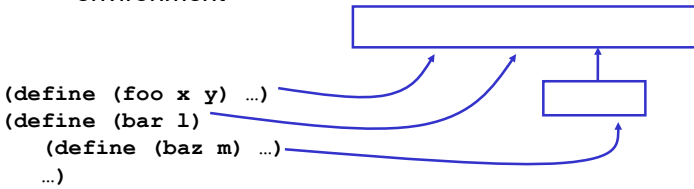
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## Diving in Deeper: Lexical Scope

- Scoping is about how **free variables** are looked up (as opposed to bound parameters)

```
(lambda (x) (* x x))
 * is free x is bound
```

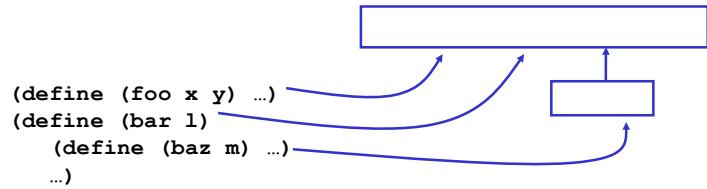
- How does our evaluator achieve lexical scoping?
  - environment chaining
  - procedures capture their enclosing **lexical** environment



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## Diving in Deeper: Lexical Scope

- What makes our language lexically scoped? Because of the semantic rules we use for procedure application:
  - “Drop a new frame”
  - “Bind parameters to actual args in the new frame”
  - “Link frame to the **environment in which the procedure was defined**” (i.e., the environment surrounding the procedure in the program text)
  - “Evaluate body in this new environment”



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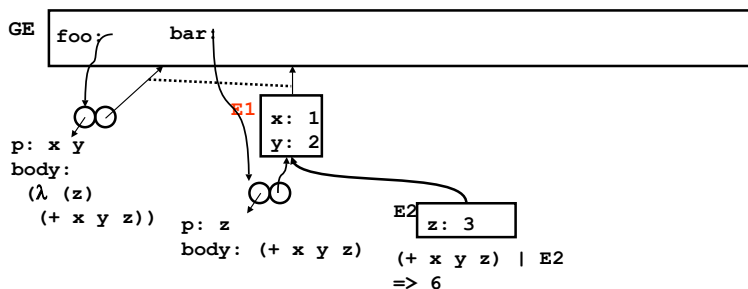
## Lexical Scope & Environment Diagram

```
(define (foo x y)
 (lambda (z) (+ x y z)))

(define bar (foo 1 2))

(bar 3)
```

Will always evaluate `(+ x y z)` in a new environment inside the **surrounding lexical environment**.



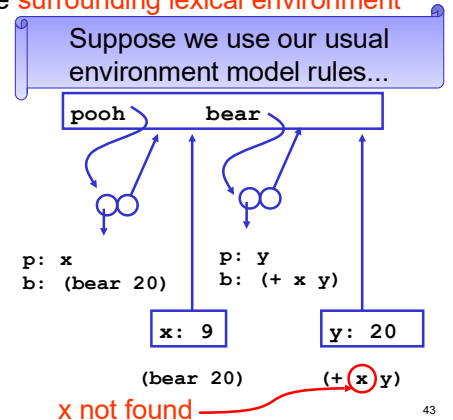
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## Alternative Model: Dynamic Scoping

- Dynamic scope:
  - Look up free variables in the **caller's environment** rather than the **surrounding lexical environment**

- Example:

```
(define (pooh x)
 (bear 20))
(define (bear y)
 (+ x y))
(pooh 9)
```



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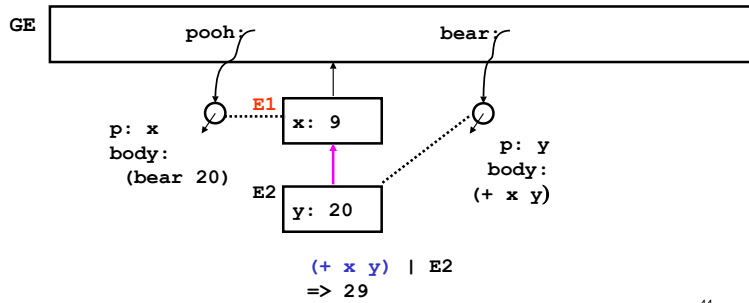
## Dynamic Scope & Environment Diagram

```
(define (pooh x)
 (bear 20))

(define (bear y)
 (+ x y))

(pooh 9)
```

Will evaluate  $(+ x y)$   
in an environment that extends  
the **caller's environment**.



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## A "Dynamic" Scheme

```
(define (m-eval exp env)
 (cond
 ((self-evaluating? exp) exp)
 ((variable? exp) (lookup-variable-value exp env))
 ...
 ((lambda? exp)
 (make-procedure (lambda-parameters exp)
 (lambda-body exp)
 '*no-environment*)) ;CHANGE: no env
 ...
 ((application? exp)
 (d-apply (m-eval (operator exp) env)
 (list-of-values (operands exp) env)
 env)) ;CHANGE: add env
 (else (error "Unknown expression -- M-EVAL" exp))))
```

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## A "Dynamic" Scheme – d-apply

```
(define (d-apply procedure arguments calling-env)
 (cond ((primitive-procedure? procedure)
 (apply-primitive-procedure procedure
 arguments))
 ((compound-procedure? procedure)
 (eval-sequence
 (procedure-body procedure)
 (extend-environment
 (procedure-parameters procedure)
 arguments
 calling-env))) ;CHANGE: use calling env
 (else (error "Unknown procedure" procedure))))
```

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## Evaluator Summary

- Scheme Evaluator – **Know it Inside & Out**
- Techniques for language design:
  - Interpretation: eval/apply
  - Semantics vs. syntax
  - Syntactic transformations
- Able to design new language variants!
  - Lexical scoping vs. Dynamic scoping

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