

INTRODUCTION TO EECS II

DIGITAL

COMMUNICATION

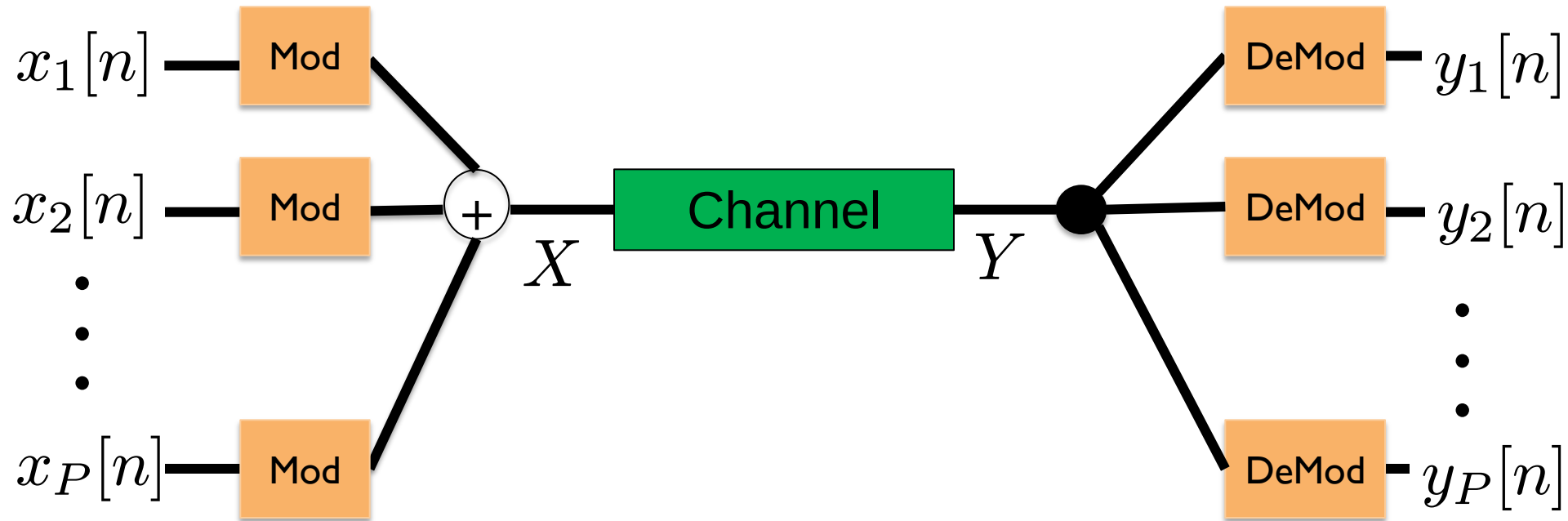
SYSTEMS

6.02 Fall 2010

Lecture #15

- Reasons for Modulations
- Reminder about Fourier Series
- Alternate Frequency Axes
- Key Modulation Formula
- Modulation Examples

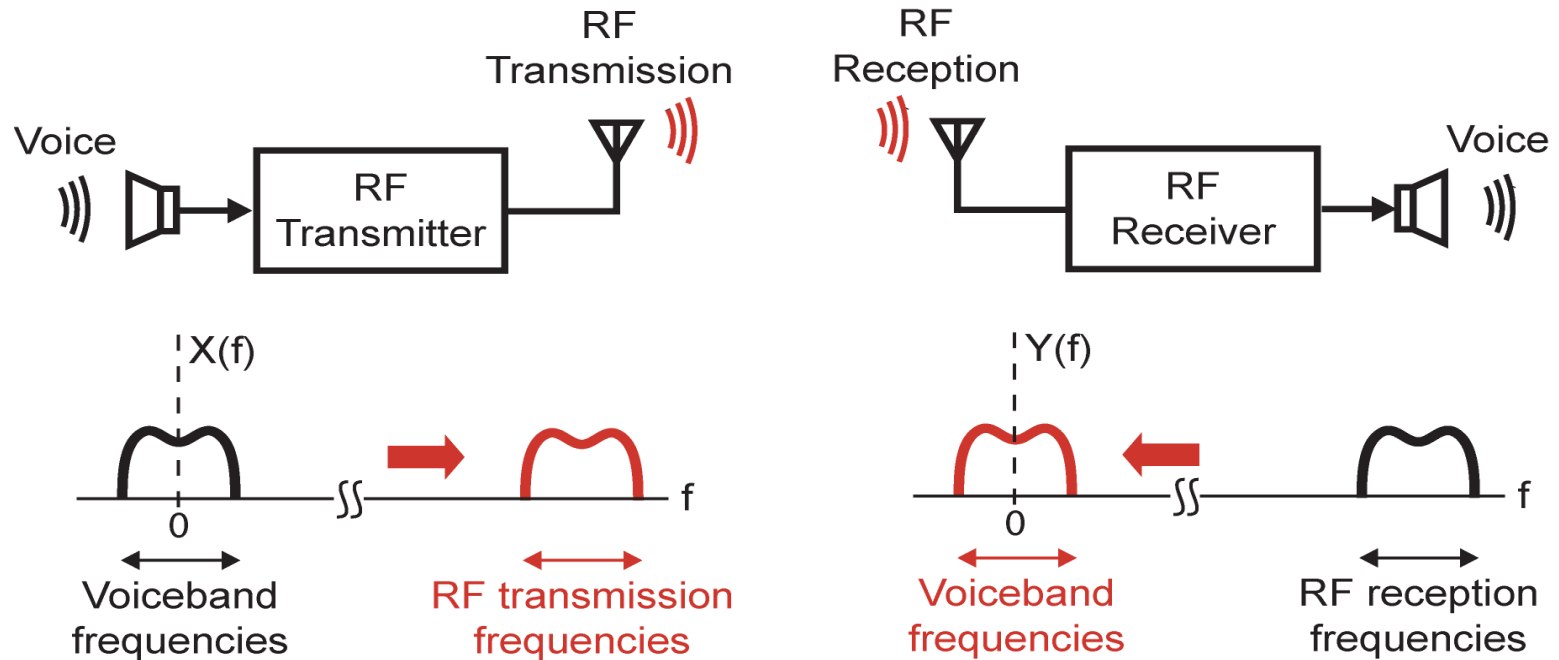
Frequency Domain Sharing - Big Picture



- Questions

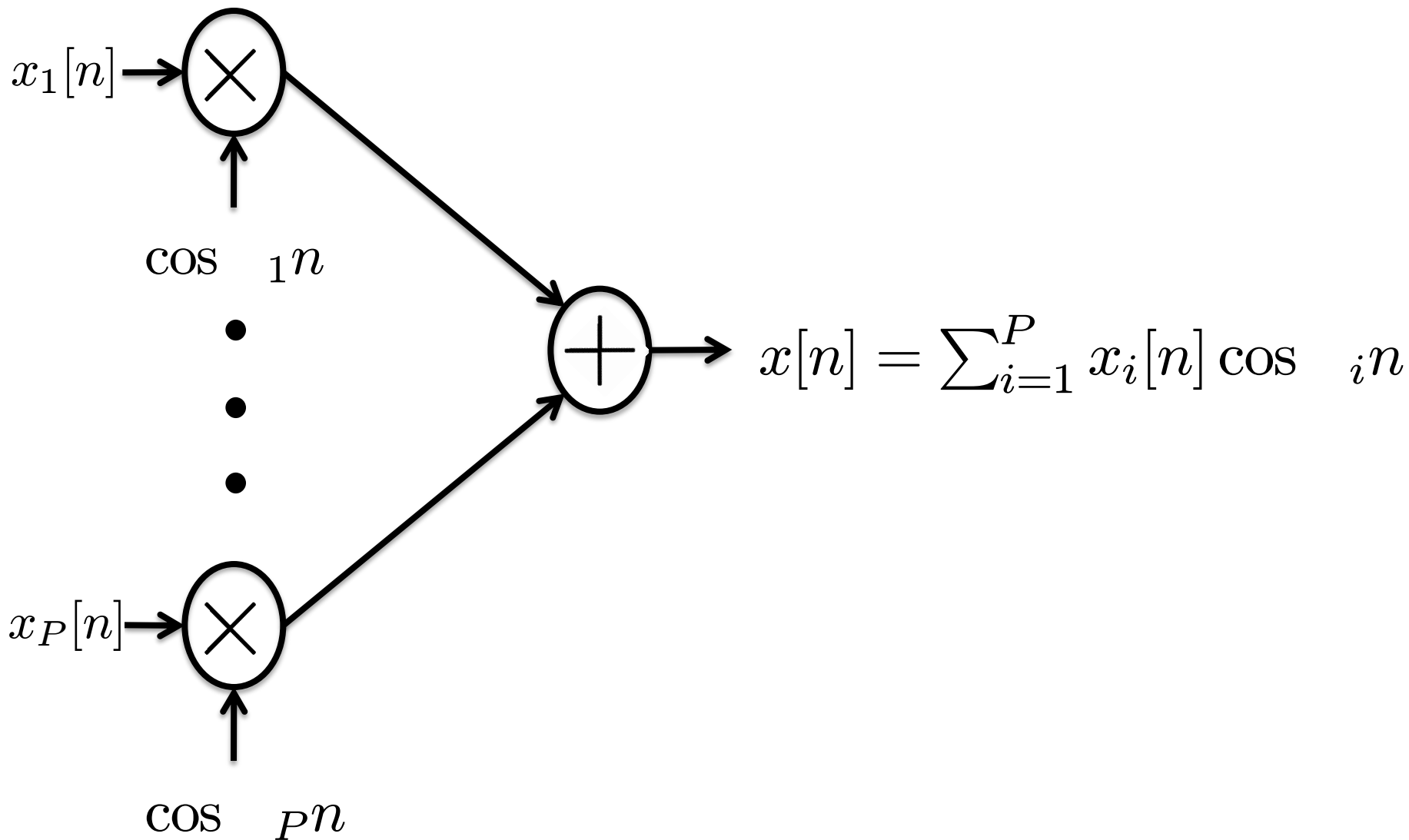
- What is Modulation (Mod in figure)?
- What do typical X 's look like?
- What should the Demodulator be?
- What is the relation between $x_i[n]$ and $y_i[n]$

Motivation for High Frequency Modulation

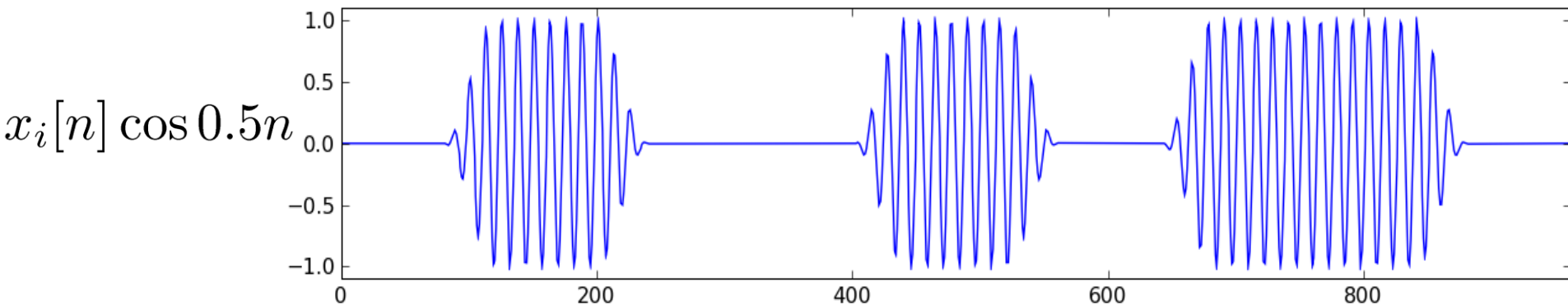
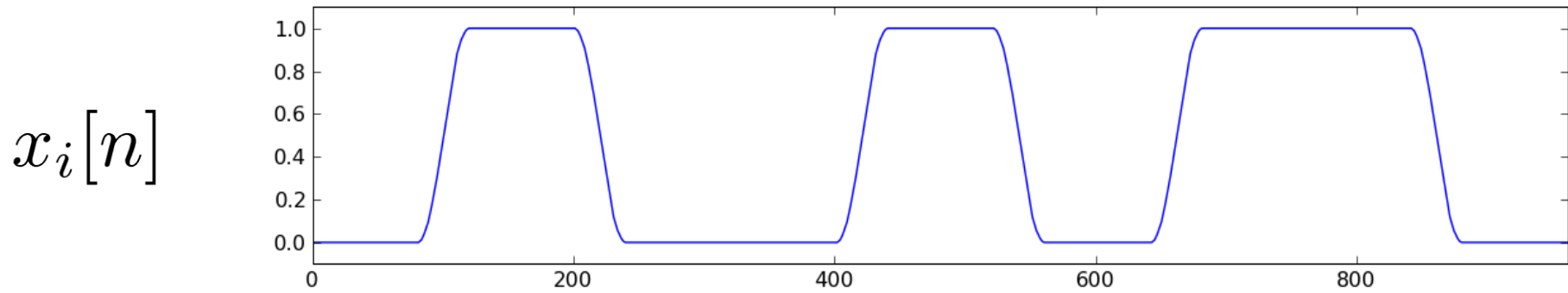


- Modulation is used to change the frequency band of a signal
 - Enables RF communication in different frequency bands
 - Used in cell phones, AM/FM radio, WLAN, cable TV,
 - Note: higher frequencies lead to smaller antennas
 - 3GHz, 10cm wavelength, 2.5cm antenna (1/4 wavelength)

Modulation by Cosine Multiplication



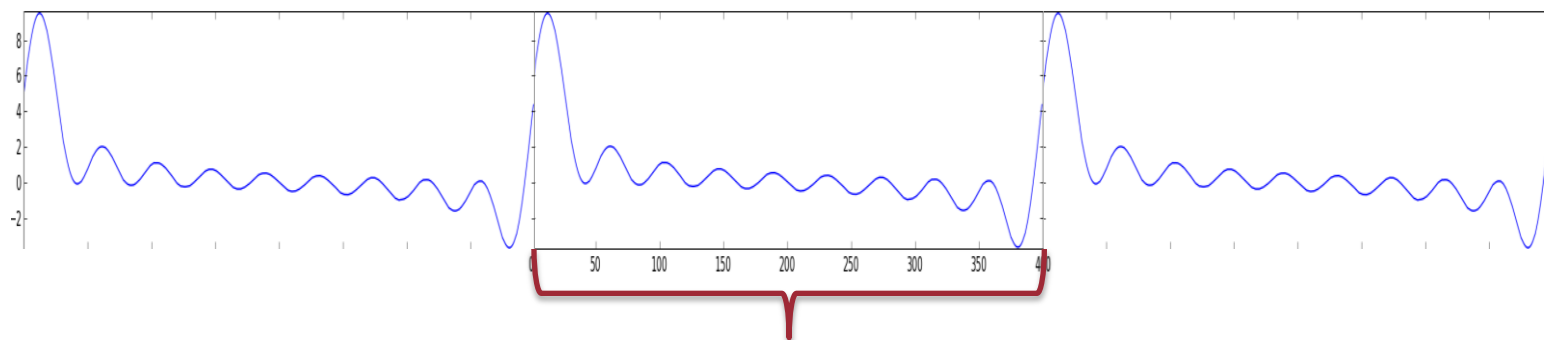
What does a modulated X look like?



Can Fourier Series Help us understand Modulation?

Periodic Assumption (with period N)

$$x[n] = x[n + N]$$



One Period
 $N = 400$

- Periodic with Period N (N even) means
 - Only certain frequency complex exponentials

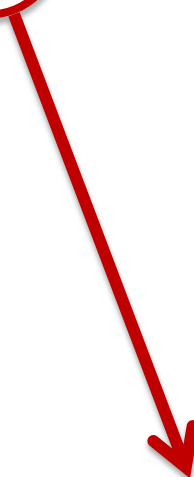
$$\Omega \in \{0, \pm \frac{2\pi}{N}, \pm 2\frac{2\pi}{N}, \dots, \pm (\frac{N}{2} - 1) \frac{2\pi}{N}, \pm \pi\}$$

- $x[n]$ can be represented with a Fourier series

Discrete-Time Fourier Series

$$x[n] = \sum_{k=-K}^{K-1} X[k] e^{j \frac{2\pi}{N} kn} \quad K = \frac{N}{2}$$

OR

$$x[n] = \sum_{k=-K}^{K-1} X[k] e^{j \Omega_k n} \quad -\pi \leq \Omega_k \leq \pi$$


Key DTFS Modulation Identity

$$x[n] \cos \Omega_m[n] = \left(\sum_{k=-K}^{K-1} X[k] e^{j\Omega_k n} \right) \left(\frac{1}{2} e^{j\Omega_m n} + \frac{1}{2} e^{-j\Omega_m n} \right)$$

$$= \frac{1}{2} \sum_{k=-K}^{K-1} X[k] e^{j(\Omega_k + \Omega_m)n} + \frac{1}{2} \sum_{k=-K}^{K-1} X[k] e^{j(\Omega_k - \Omega_m)n}$$

Frequency Axes Alternatives

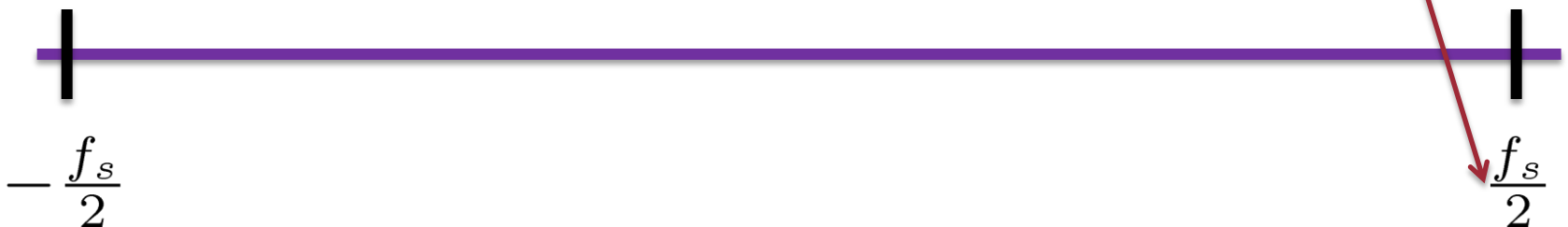
Fourier Coefficient versus Radial Frequency



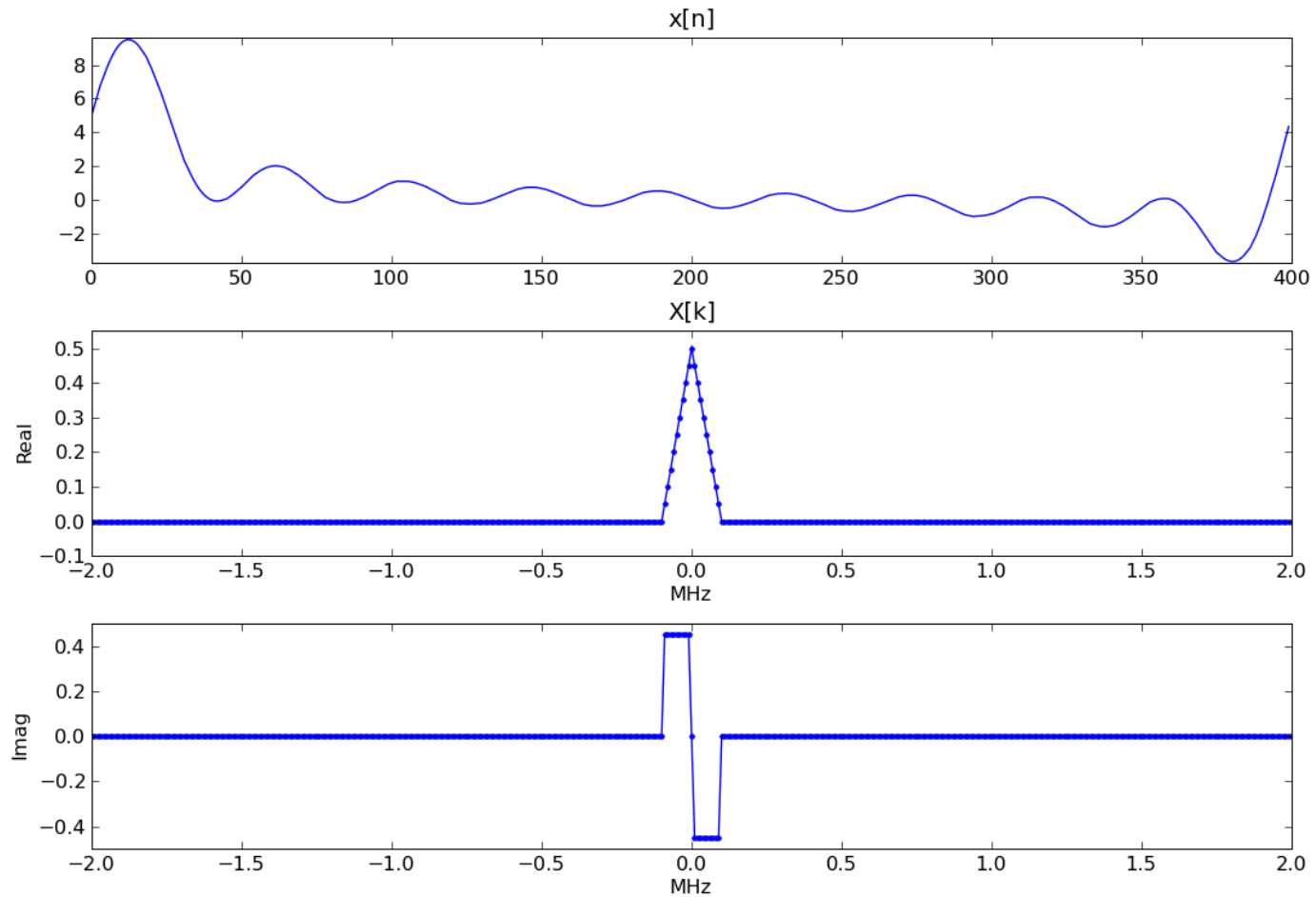
Fourier Coefficient versus Coefficient Index



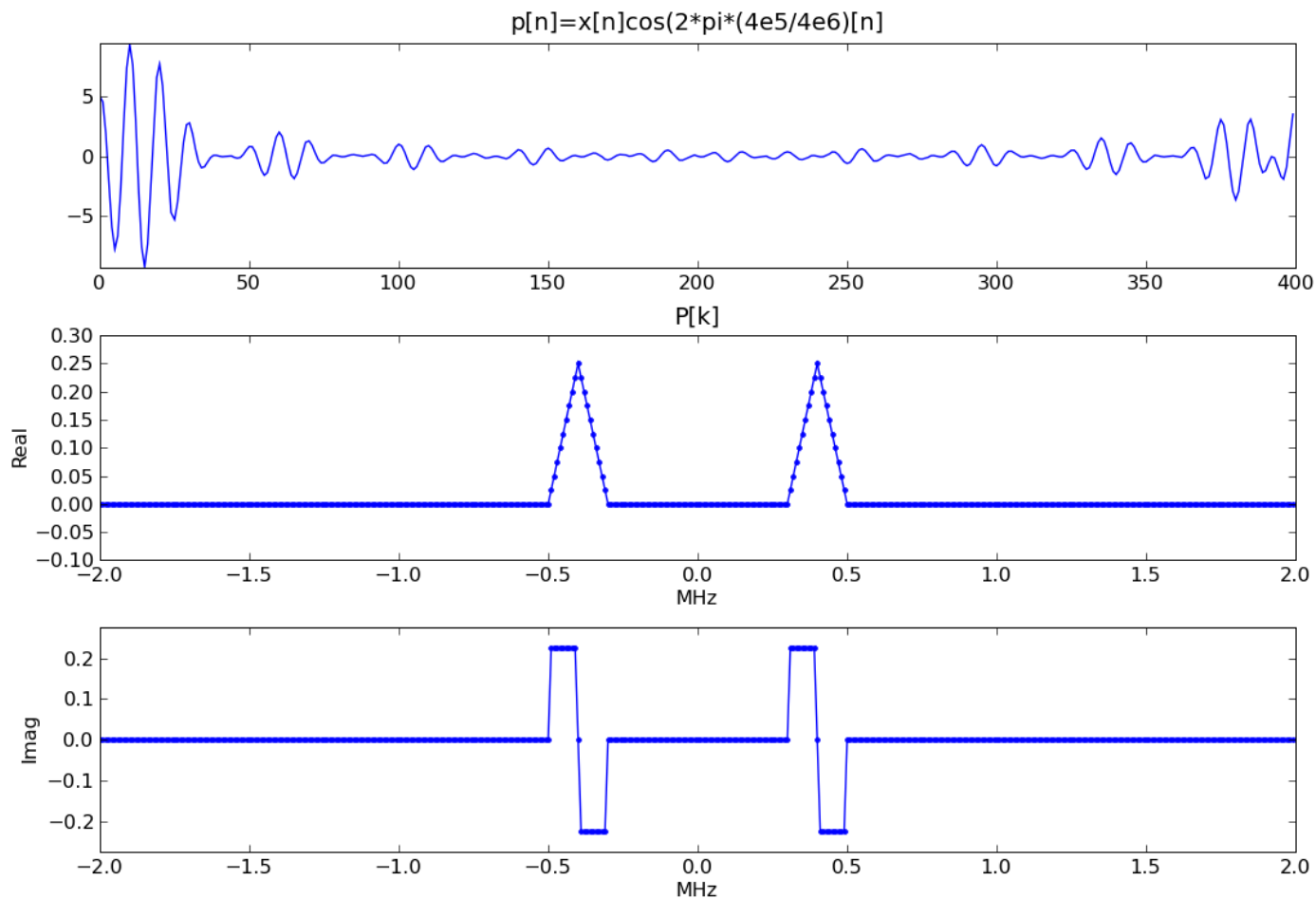
Fourier Coefficient versus Sampling Frequency



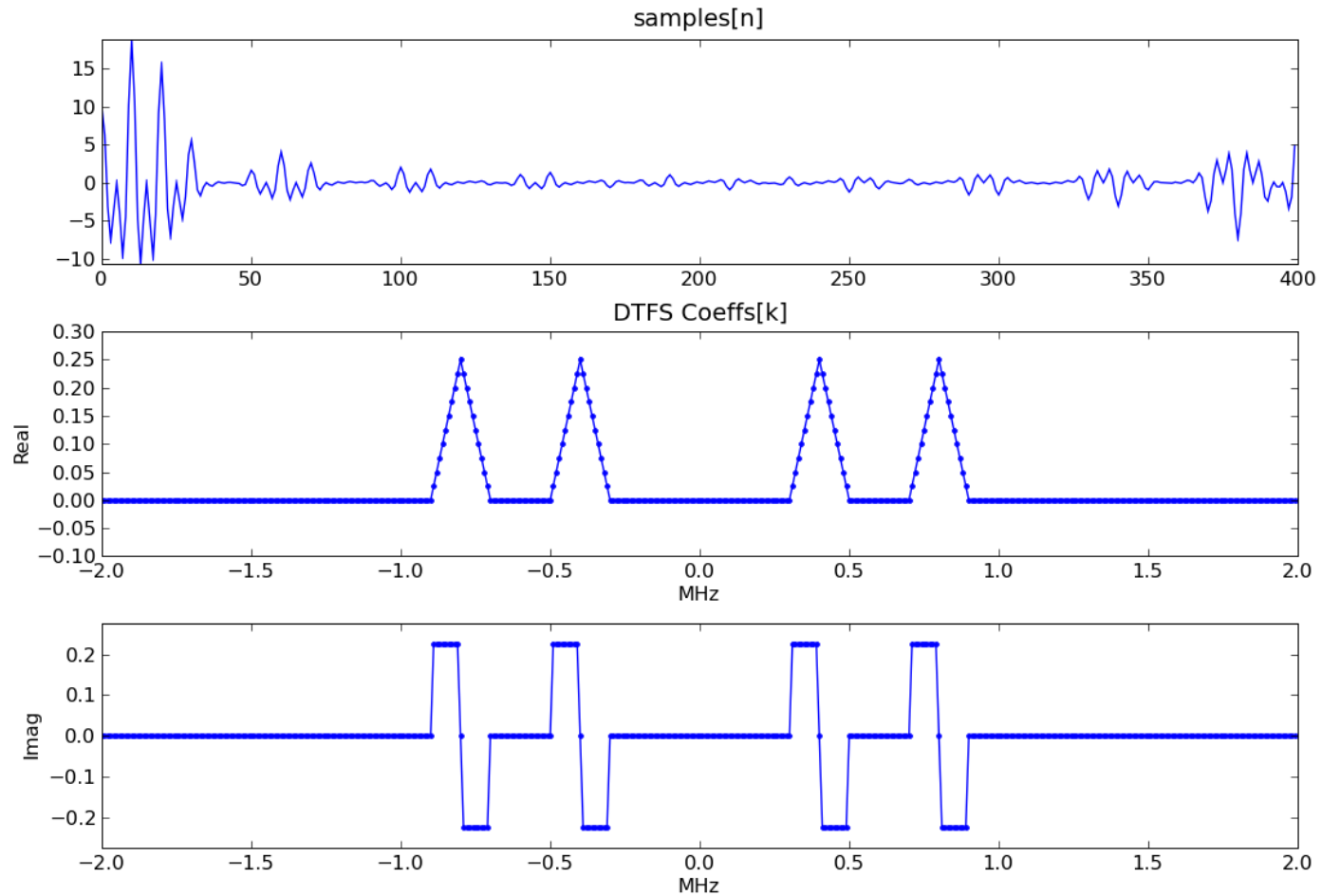
DTFS of x (versus 4Mhz sampling frequency)



DTFS of x after 400khz cosine multiplication

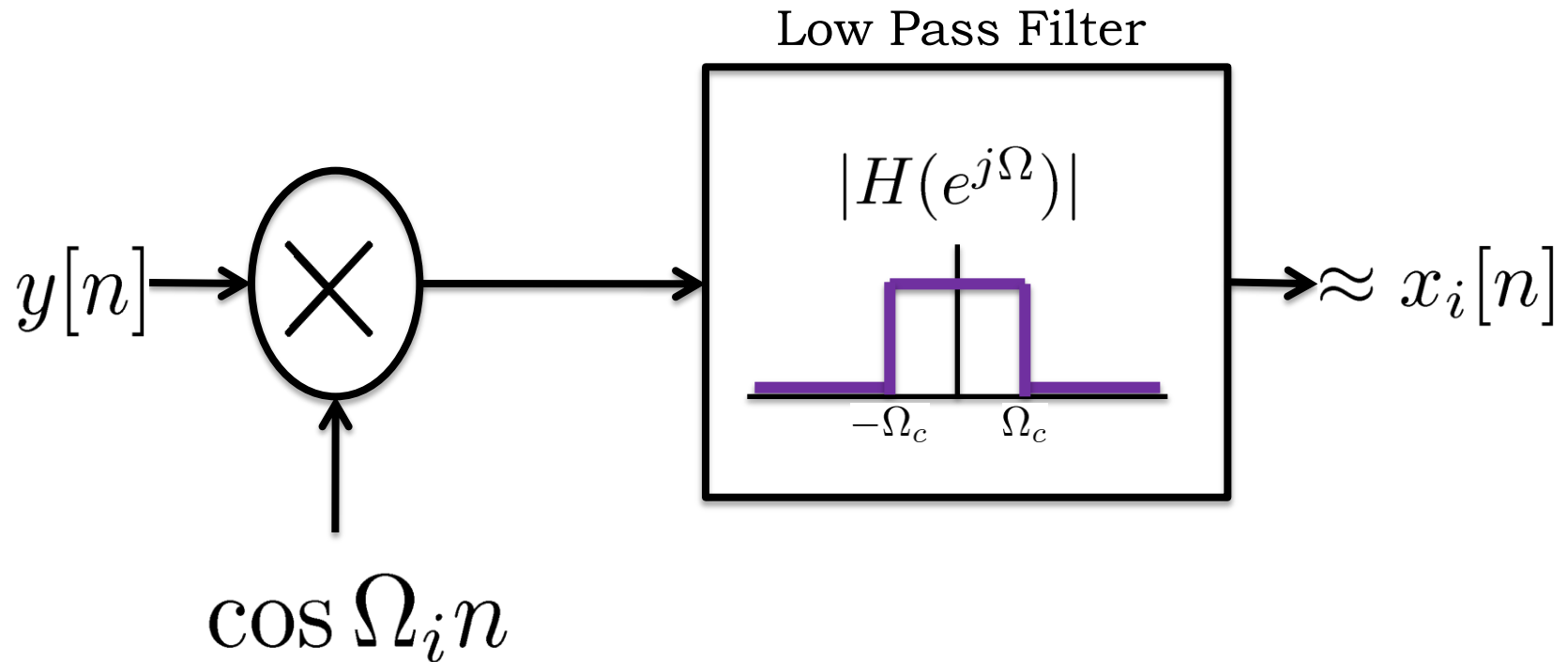


DTFS of x after 400kHz and 800kHz cosine multiplication

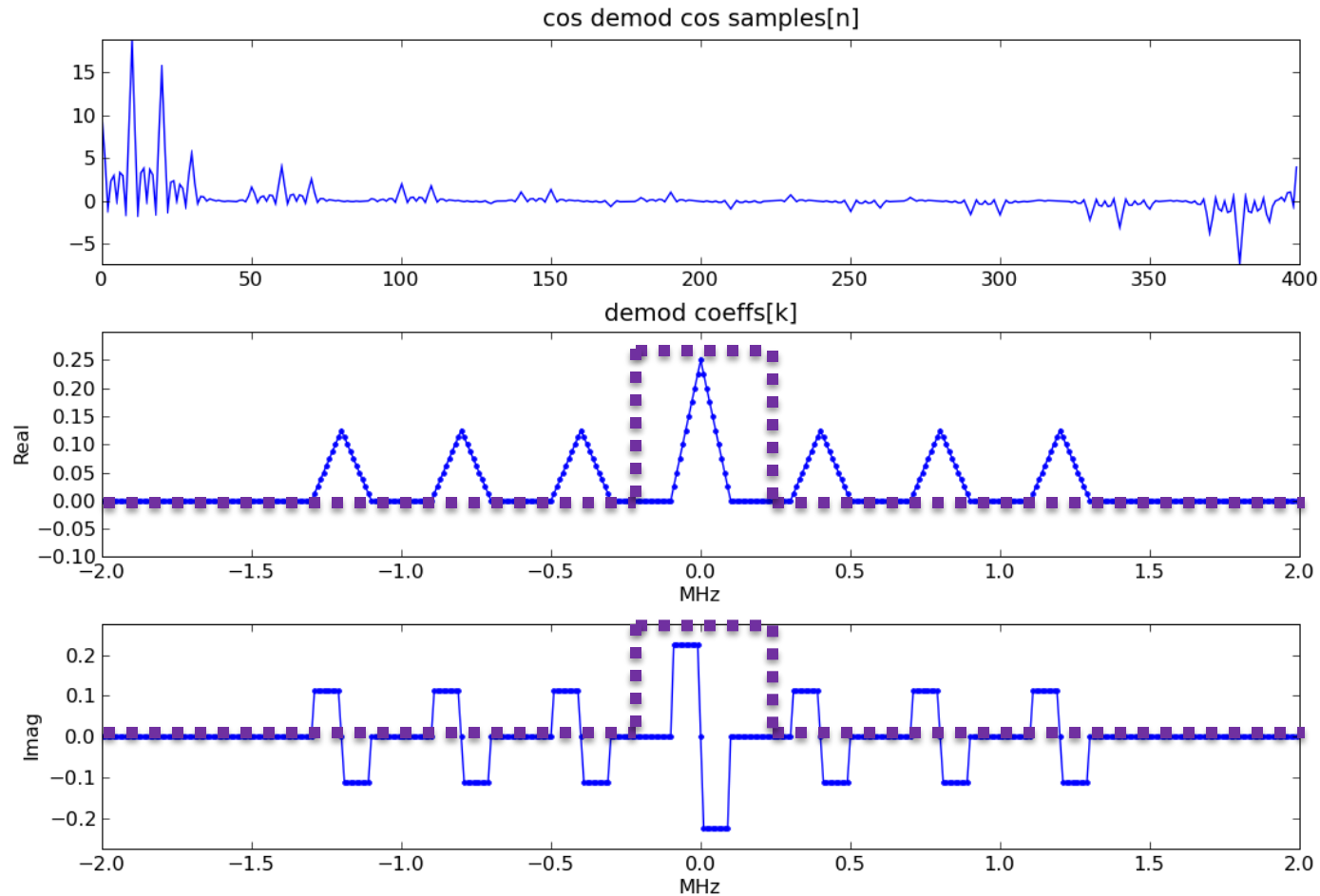


Demodulation by cosine multiplication and LPF (Ideal Channel)

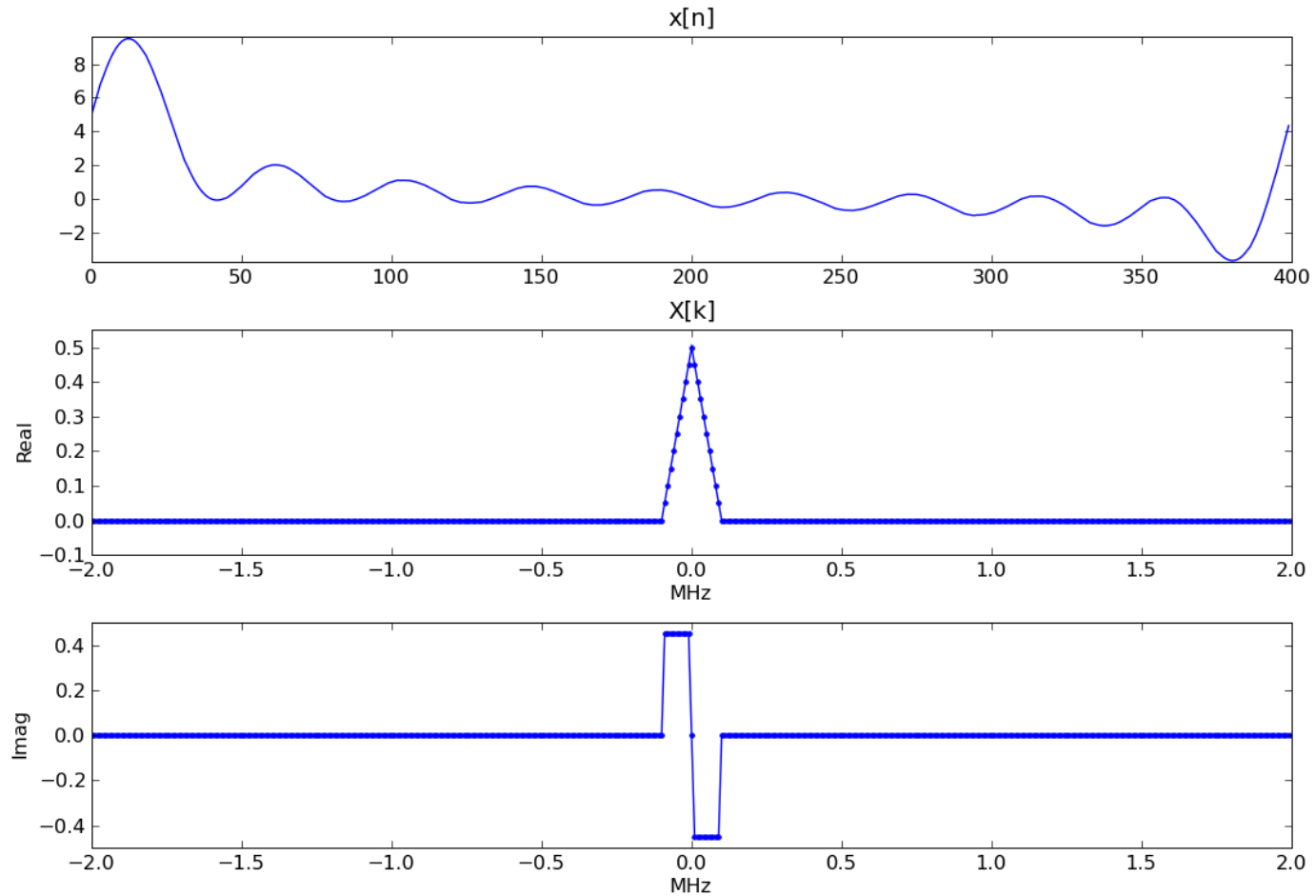
$$y[n] = x[n] = \sum_{i=1}^P x_i[n] \cos \Omega_i n$$



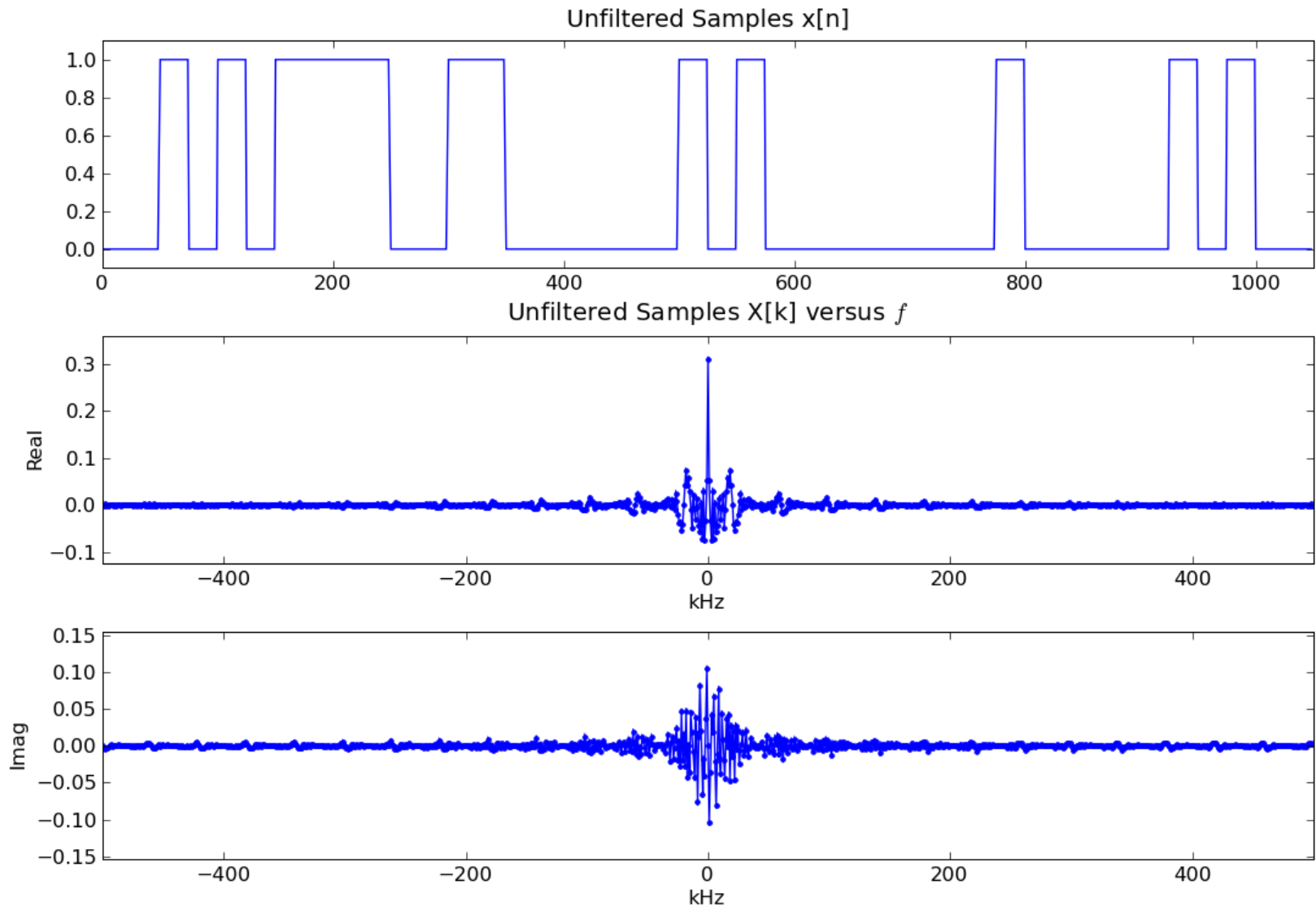
Mod by 400khz and 800khz cos multiplication, demod by 400khz cos multiplication



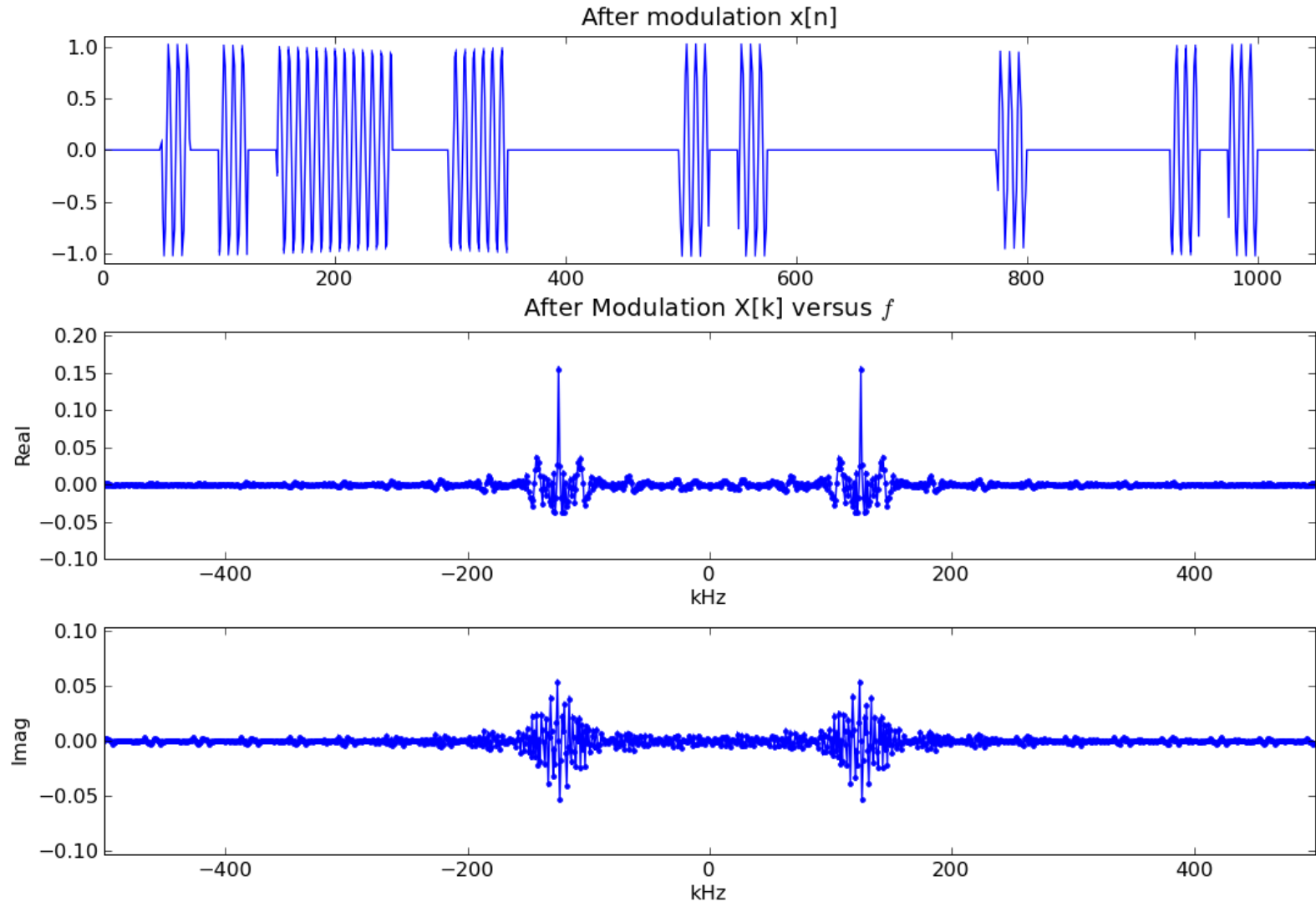
DTFS of x (versus 4Mhz sampling frequency)



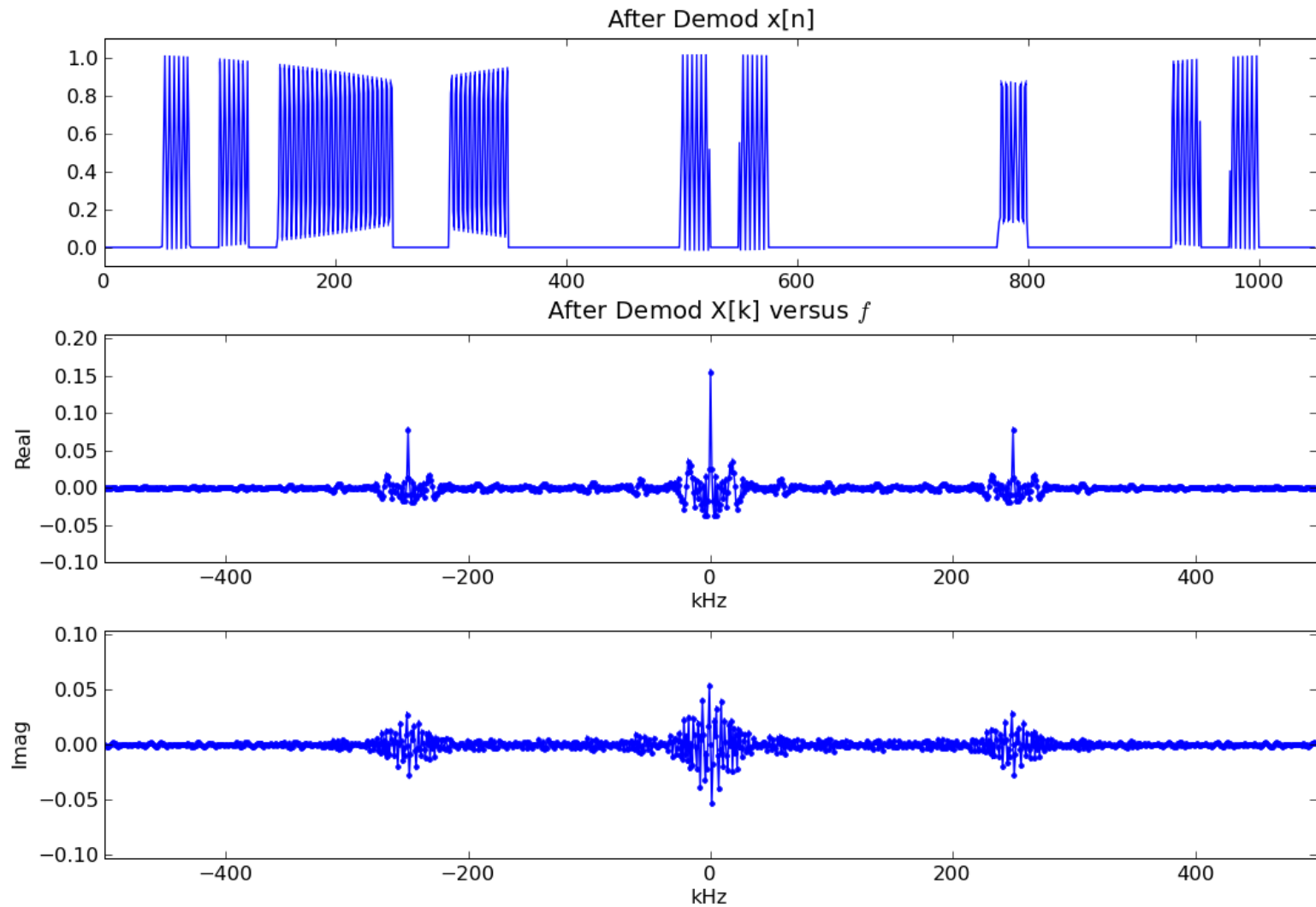
40000 Bits/Sec, 1M samples/sec



Mod by 125Khz cos mult. (1M Sample Rate)

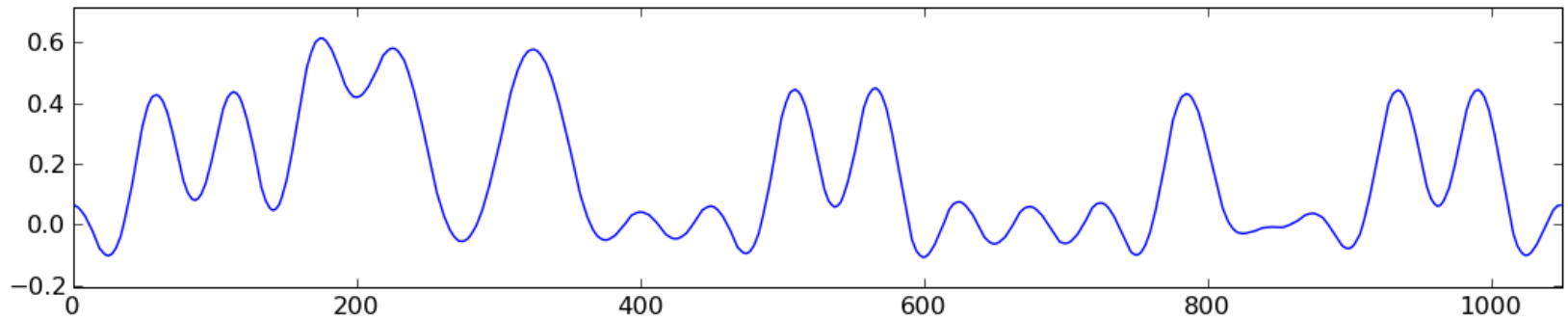


Demodulation by cosine multiplication

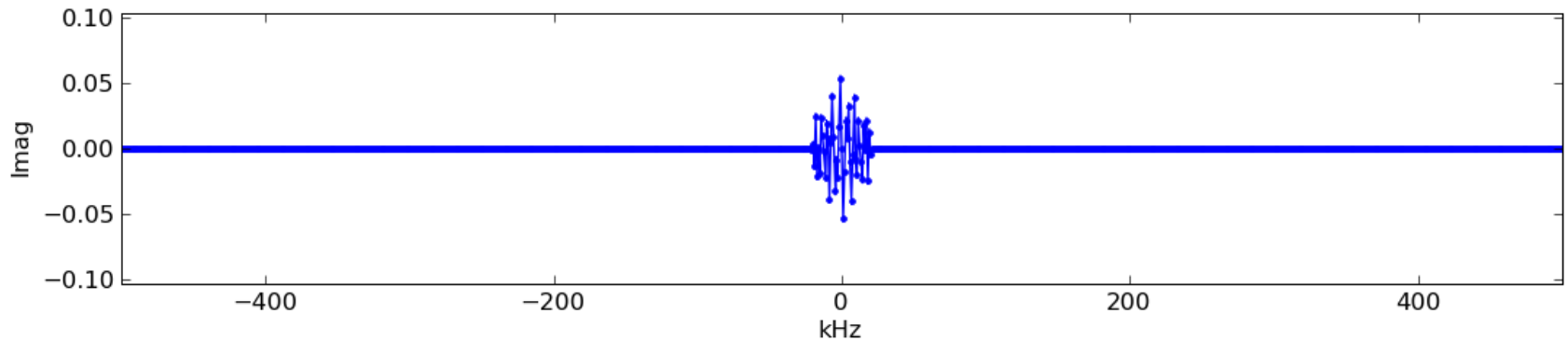
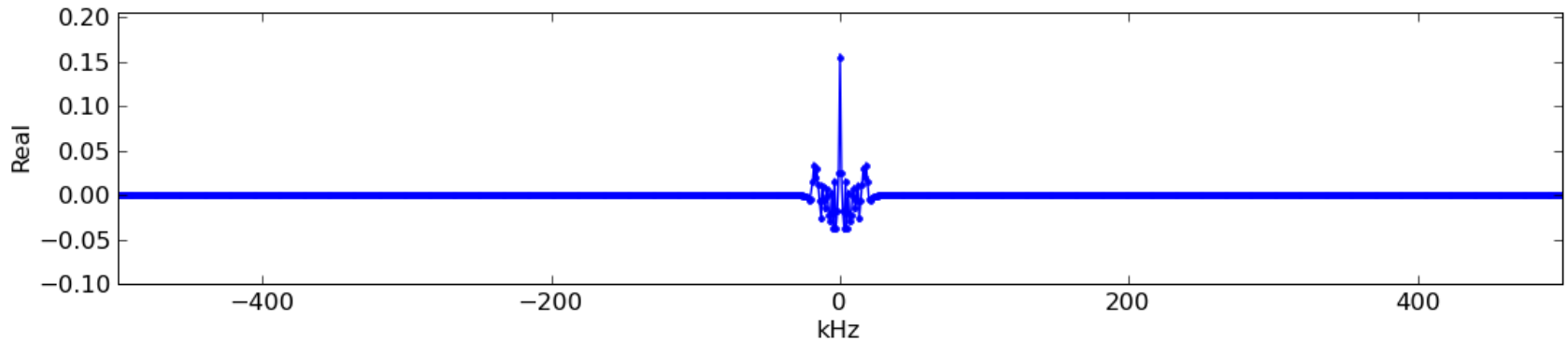


Demod and LPF'd Signal

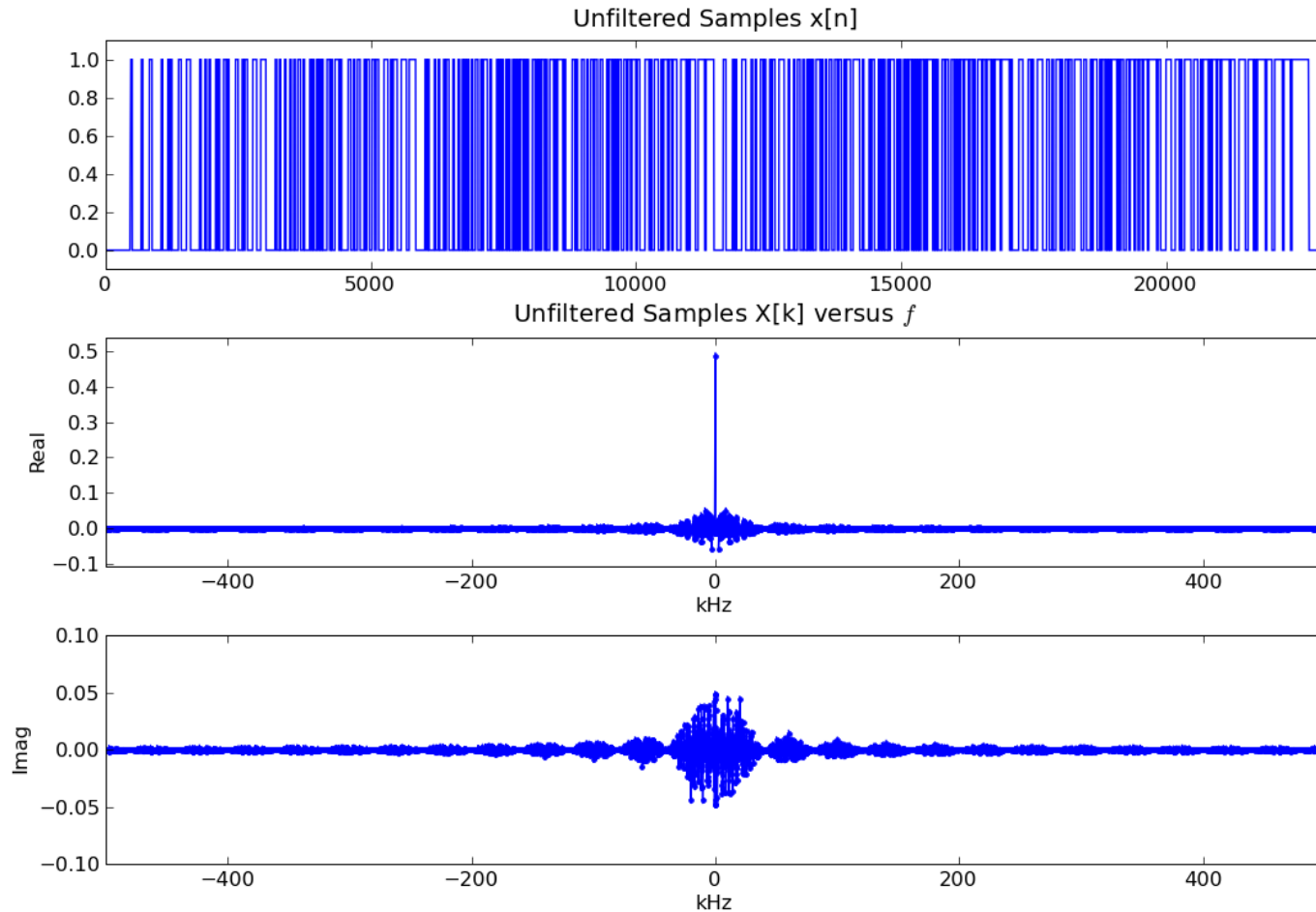
After Demod and LPF $x[n]$



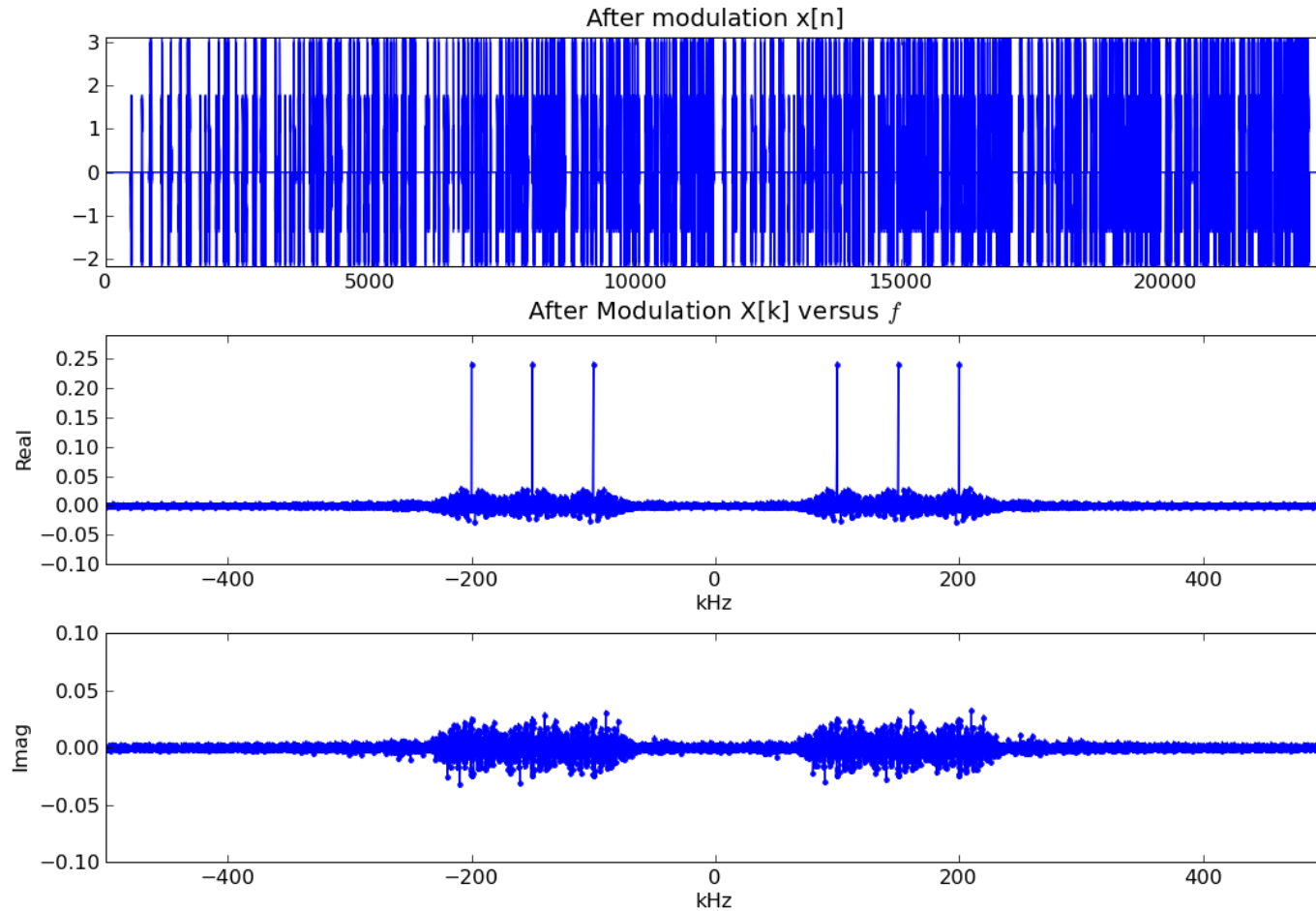
After Demod and LPF $X[k]$ versus f



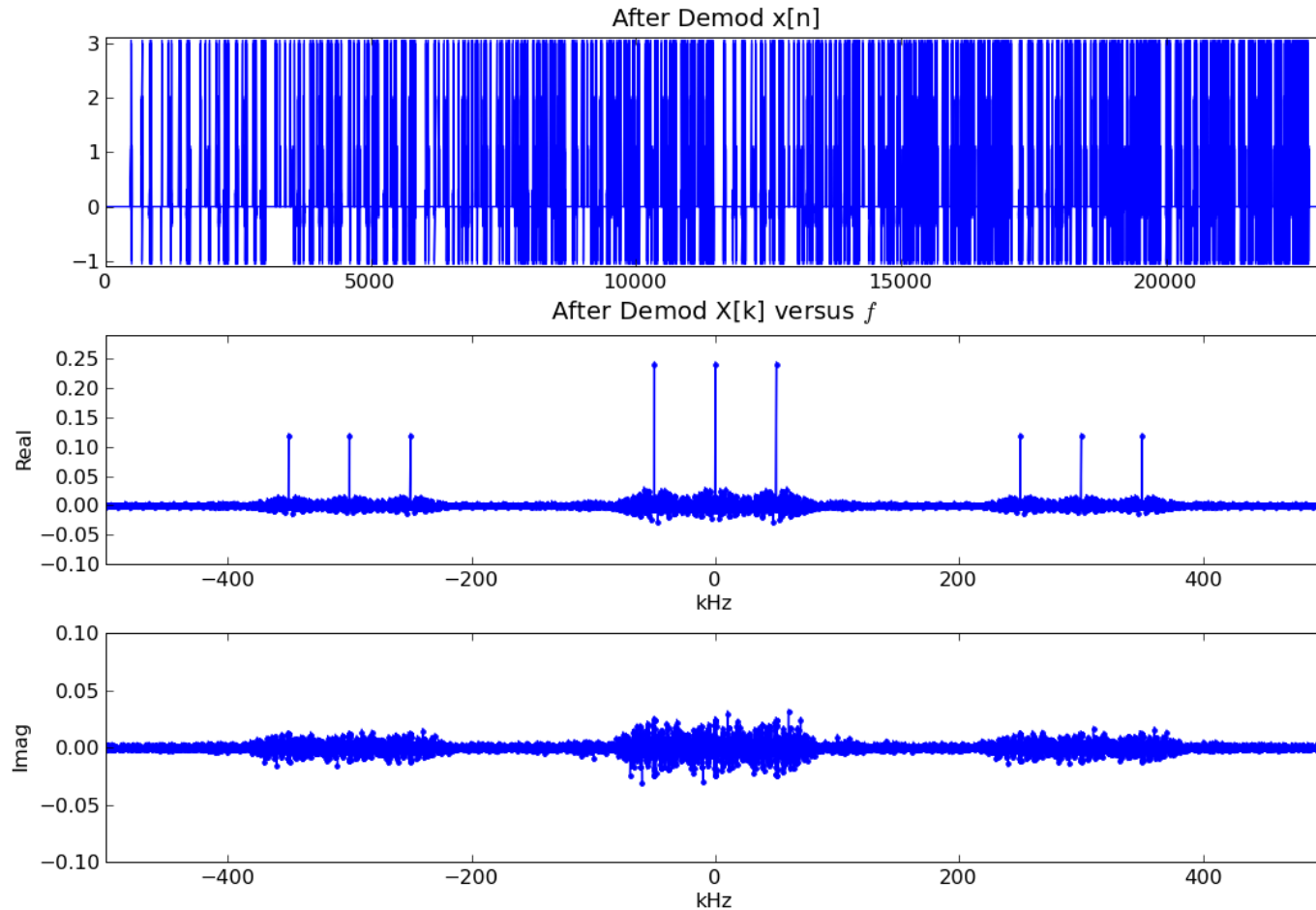
Long (920 bit) Transmission (25 samples/bit)



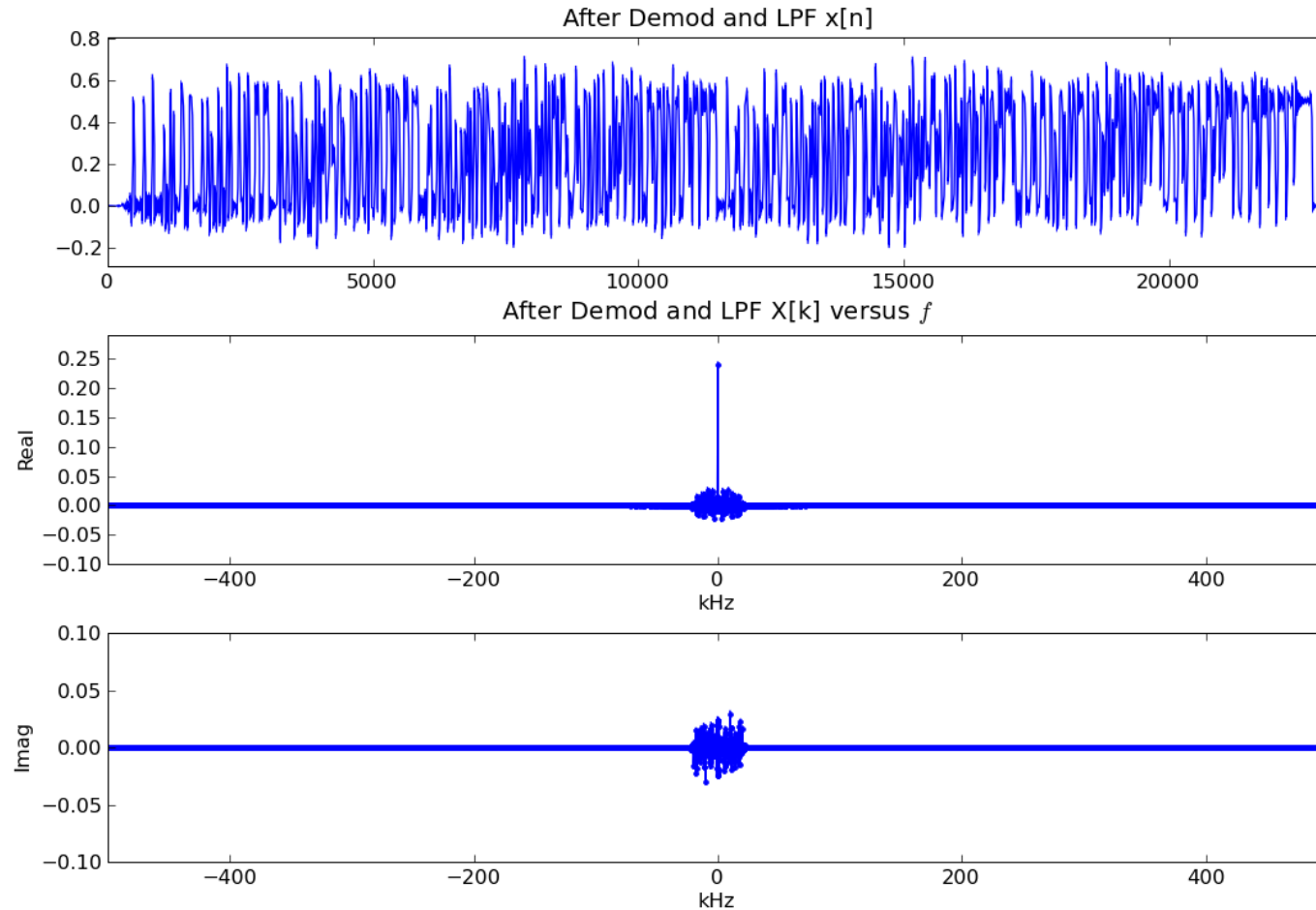
3 Simultaneous Transmitters: 100,150,200Khz



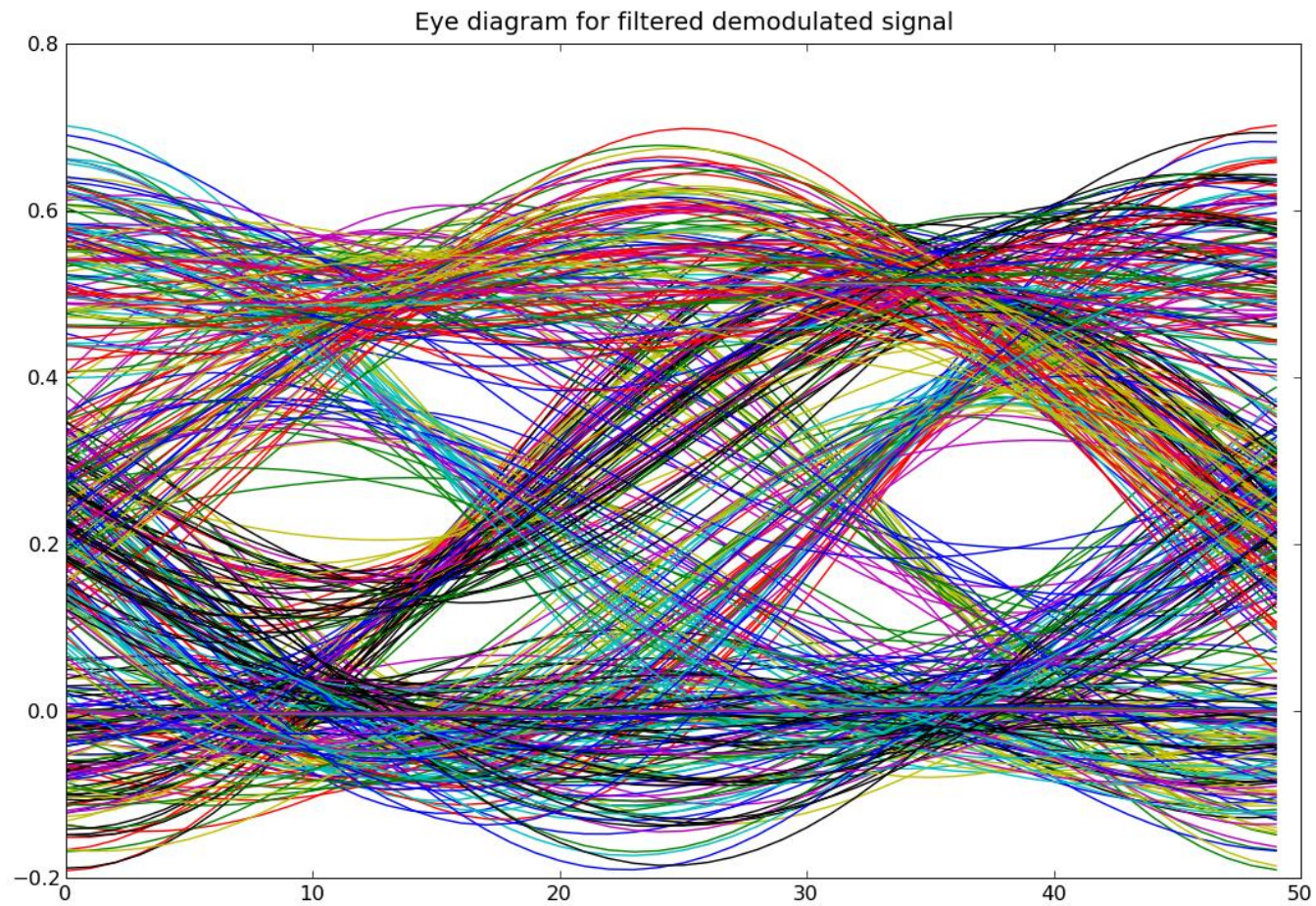
3 Transmitters after Demod by 150kHz cosine multiplication



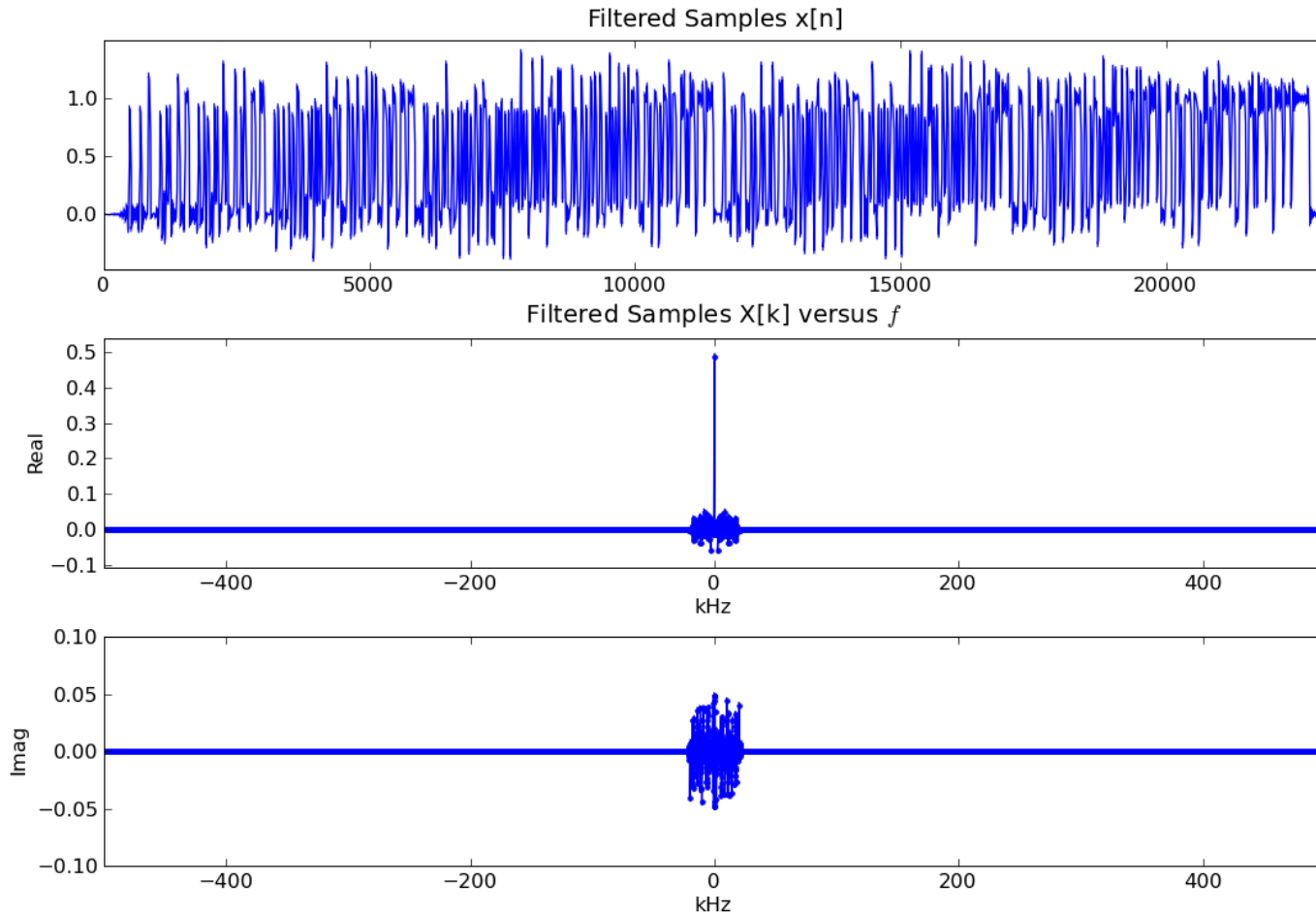
After Low-pass Filter (cutoff freq = 21Khz)



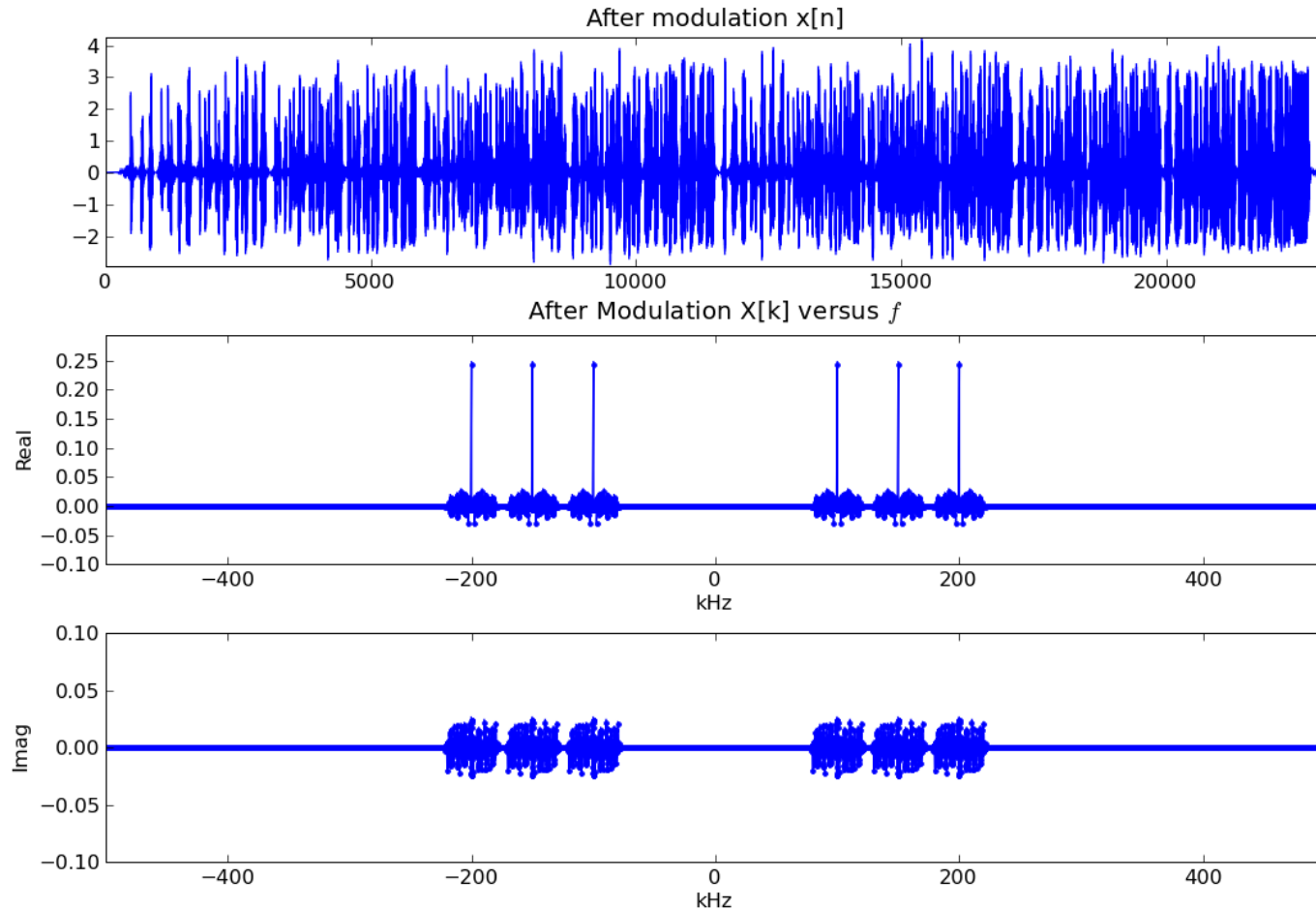
Eye Diagram for Received Bits



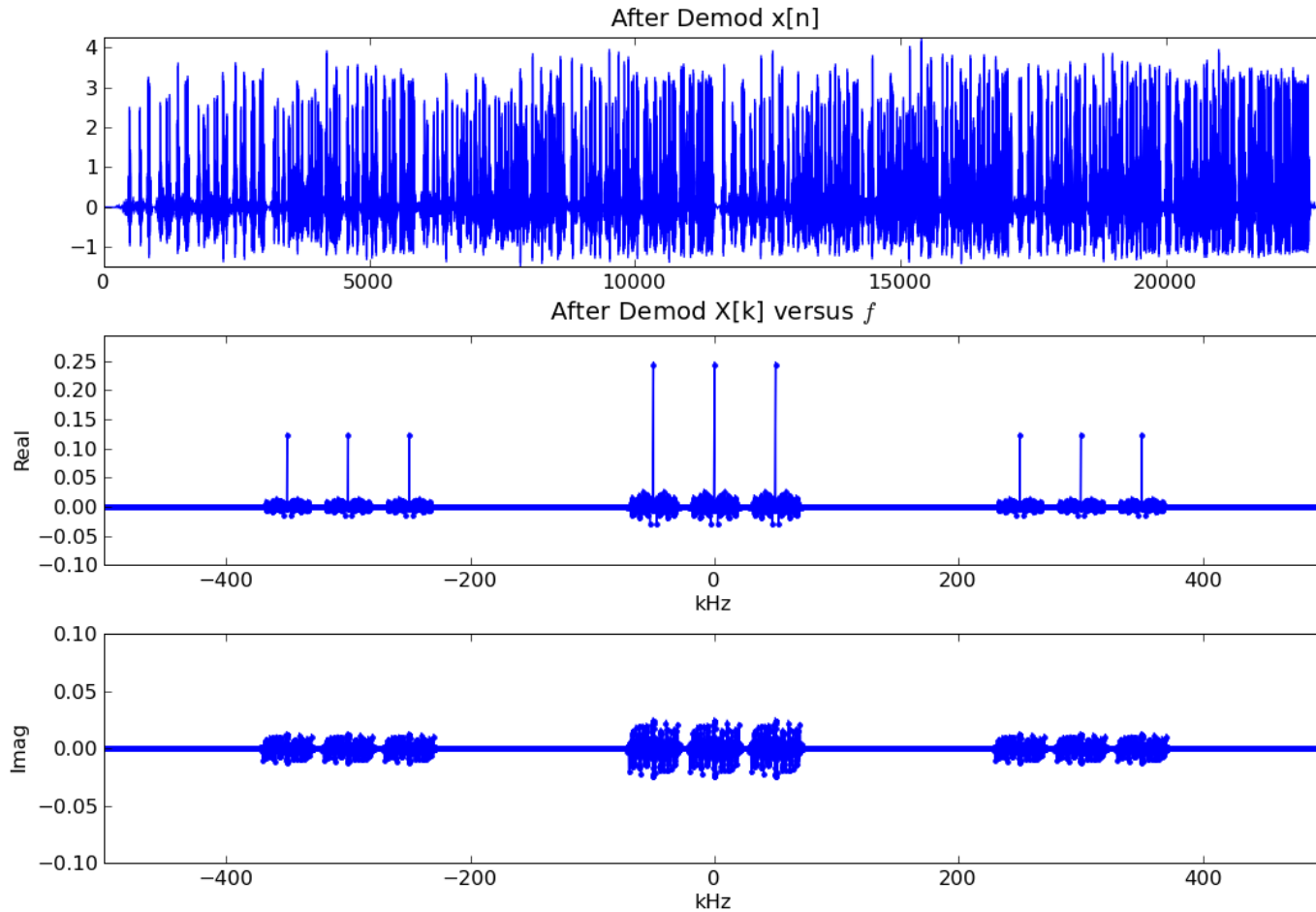
Long (920 bit) Transmission (25 samples/bit) with 21kHz bandwidth transmit filter



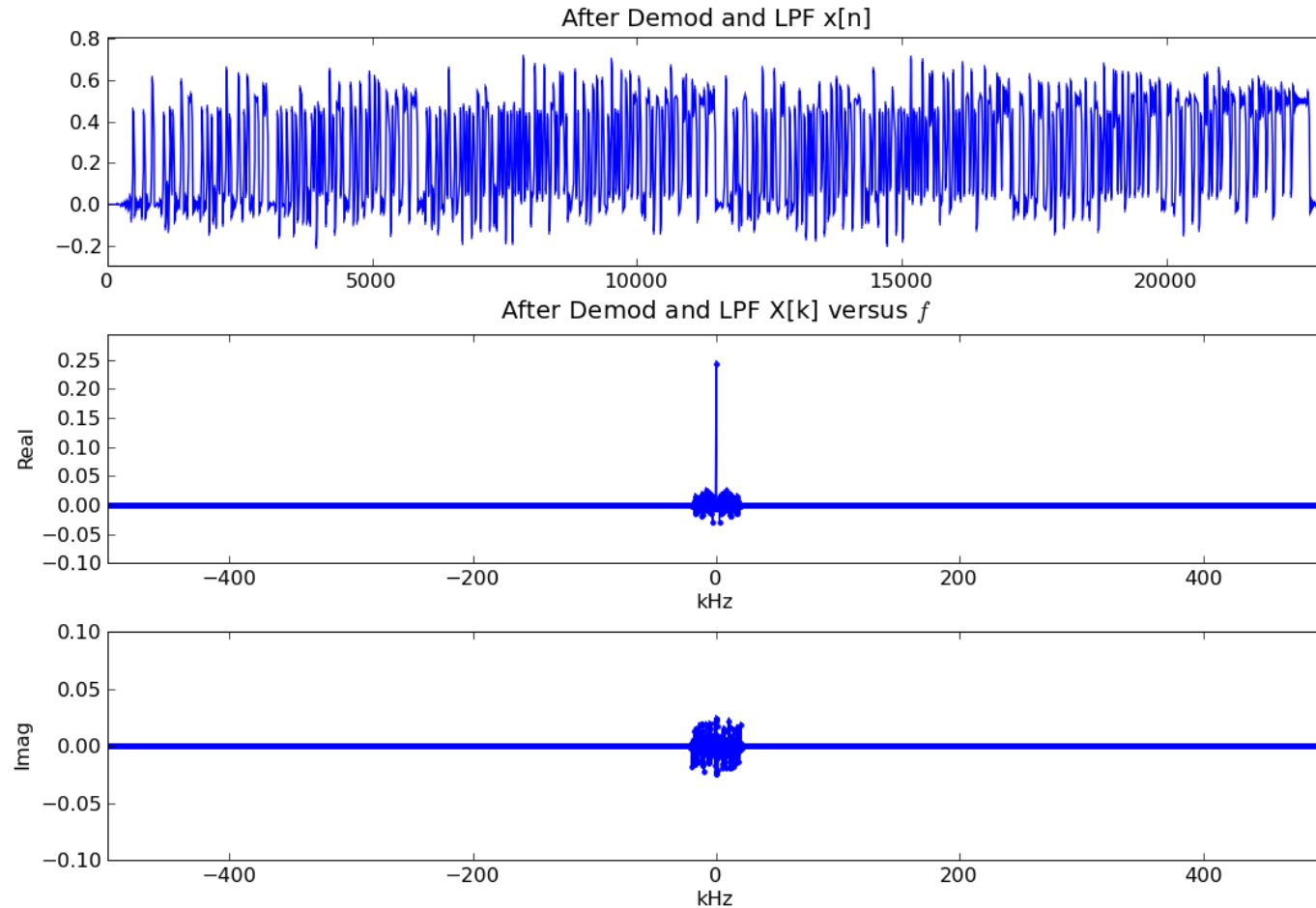
3 Simultaneous Transmitters: 100,150,200Khz with transmit filtered signals



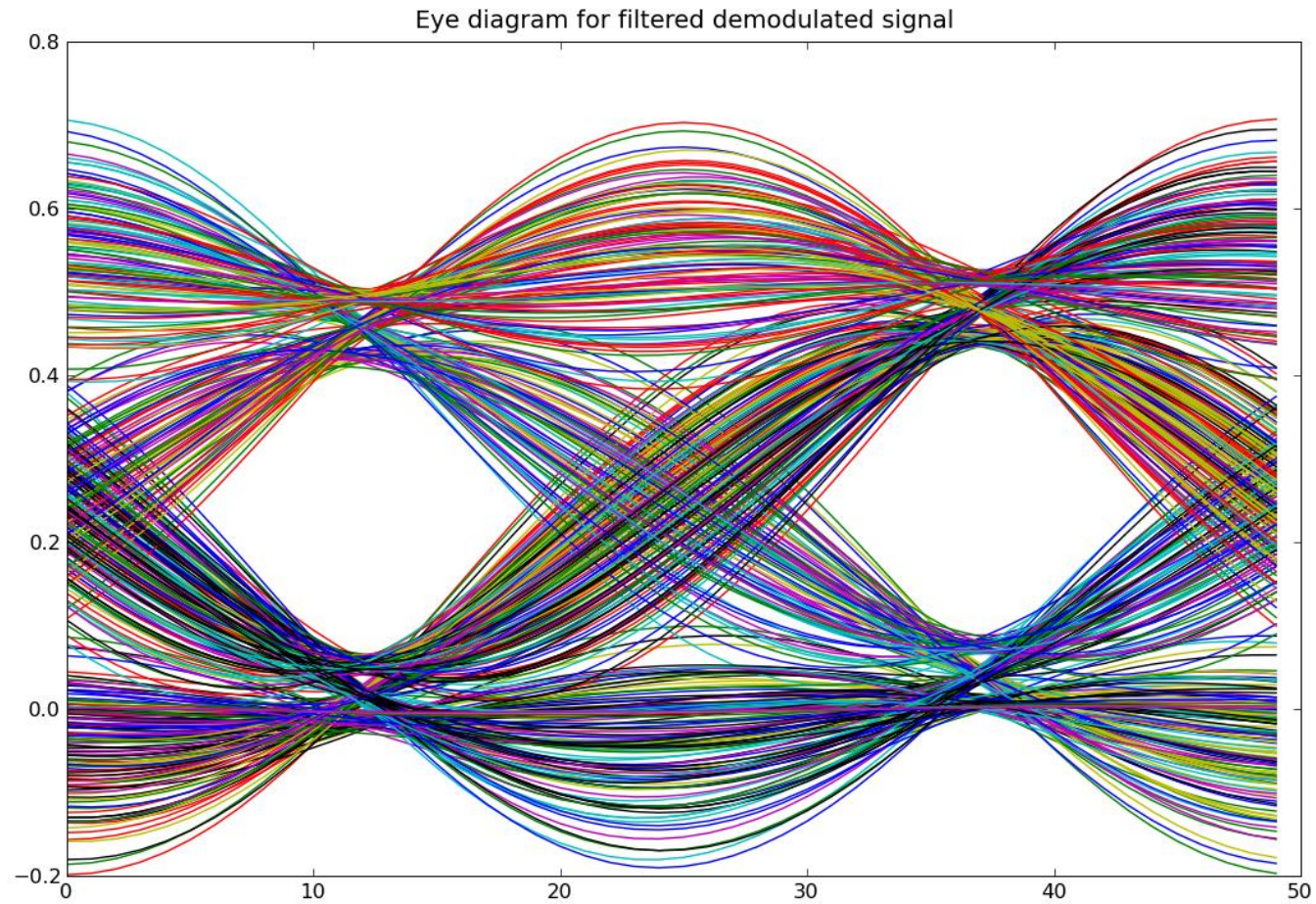
3 Transmitters after 150kHz Demod with transmit filter



After Low-pass Filter (cutoff freq = 21Khz)



Eye Diagram received bits, transmit filters



Compare Eyes to See Channel Interference

