Paper	Eraser
Summary of system: What is it? What does it do?	
Does Eraser respond to a previous system? What problem is solved by Eraser?	
What are the modules of the system? How do they interact?	
Design goals (use evidence from text)	

	Relevant (y/n)	If no, why not? If yes, is goal met?	Evidence from text
Simplicity			
Scalability			

6.033 systems critique: preparation worksheet

Fault-tolerance/				
handling failures				
Security				
			I	l
Additional design go	als, if	Is t	this goal met? Explain	Evidence from text
any (use extra paper				
Other analysis				
(limitations, context,	,			
notable success)				
Criteria most import	ant to			
this system and why				