

# 6.1800 Spring 2025

## Lecture #14: Datacenter Networks

networking in “the cloud”

**DPPR due Friday. Your grade is coming from your WRAP instructor. You will get feedback from you recitation instructor but *not a grade*.**

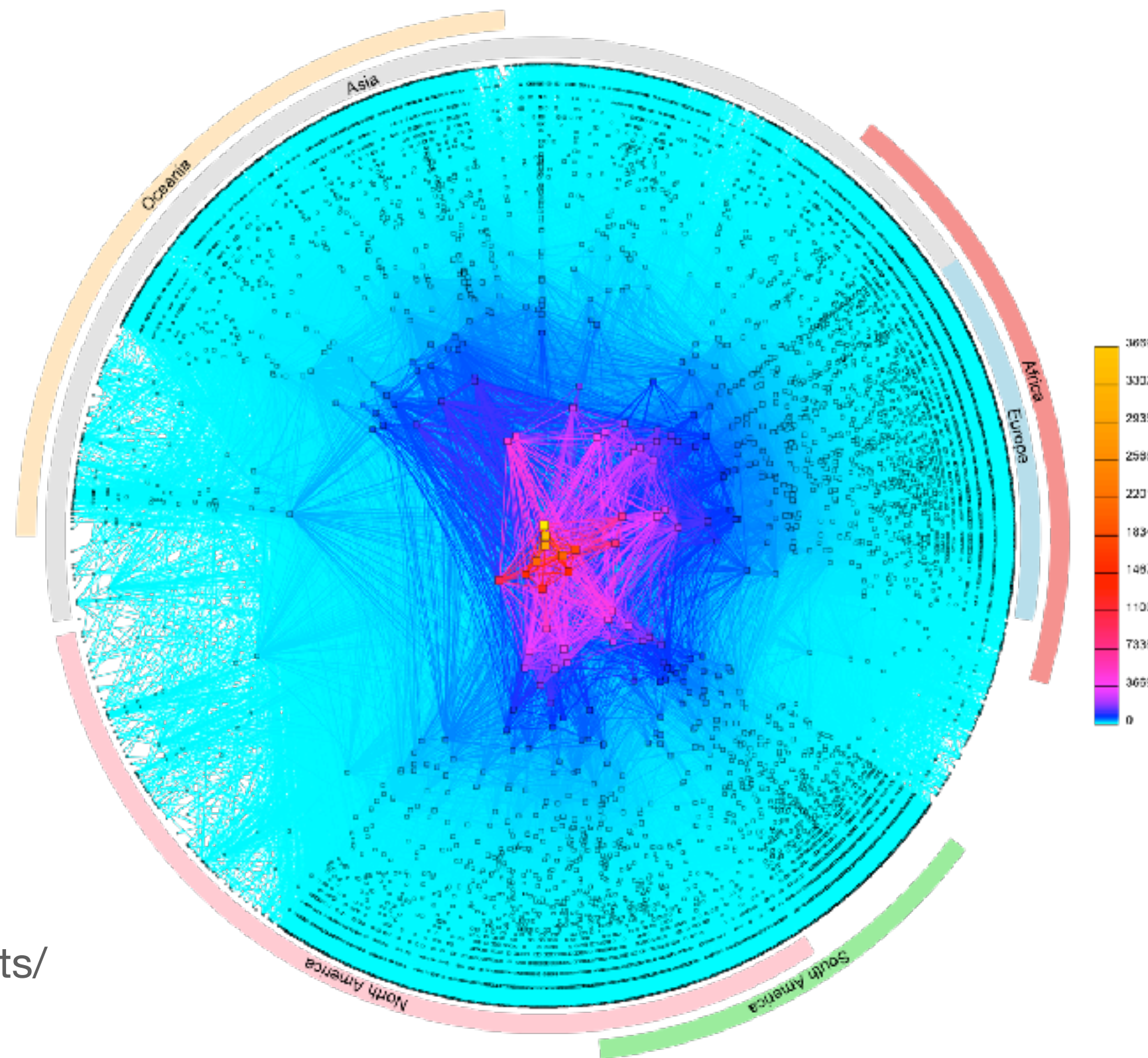
**Exam 1 the week after spring break**

**if you need to take a makeup exam, you need to let us know by **this Friday****

**the website will tell you how to do this: <http://web.mit.edu/6.1800/www/assignments/exam-1.shtml>  
(spoilers, it's a google form)**

1970s: ARPAnet      1978: flexibility and layering      early 80s: growth → change      late 80s: growth → problems      1993: commercialization

hosts.txt      distance-vector routing      TCP, UDP      OSPF, EGP, DNS      congestion collapse (which led to congestion control)      policy routing      CIDR



CAIDA's IPv4 AS Core,  
January 2020

(<https://www.caida.org/projects/cartography/as-core/2020/>)

**today:** turning our attention away from the Internet to datacenter networks. what's different in this environment, and why does it matter?

**application**

the things that actually generate traffic

**transport**

sharing the network, reliability (or not)  
*examples: TCP, UDP*

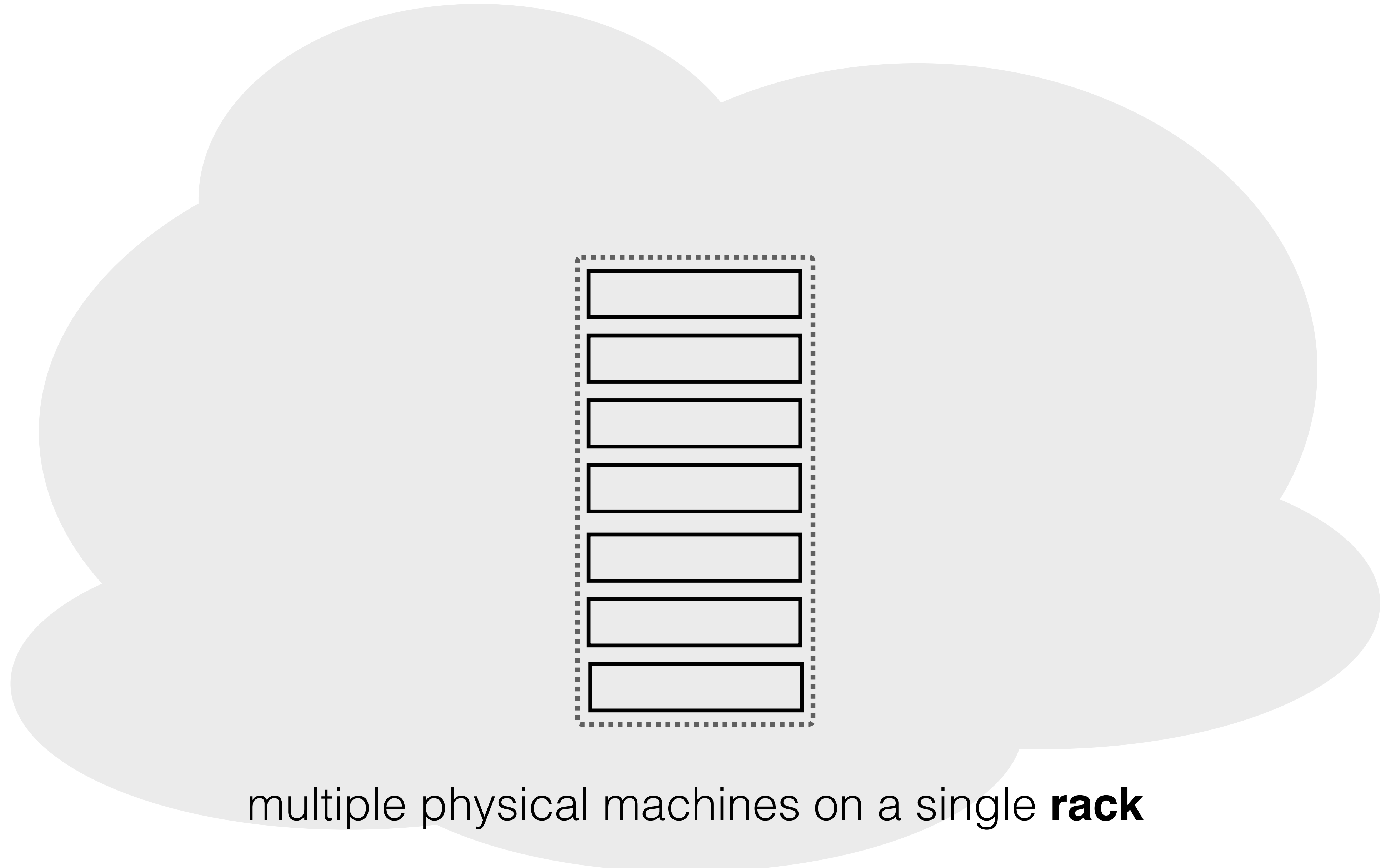
**network**

naming, addressing, routing  
*examples: IP*

**link**

communication between two directly-connected nodes  
*examples: ethernet, bluetooth, 802.11 (wifi)*

**datacenter networks** back many of the services you use every day

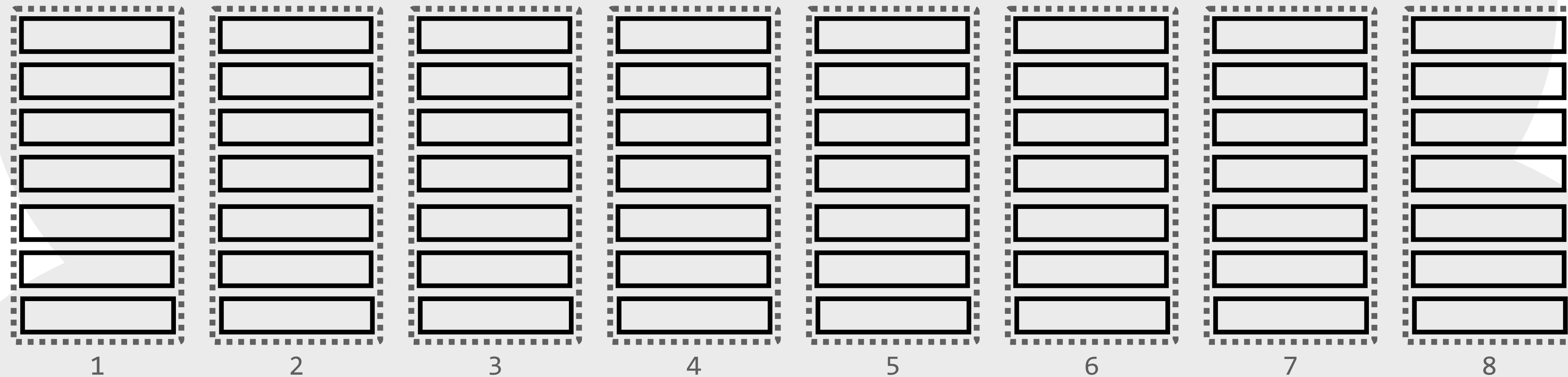




**datacenter networks** back many of the services you use every day

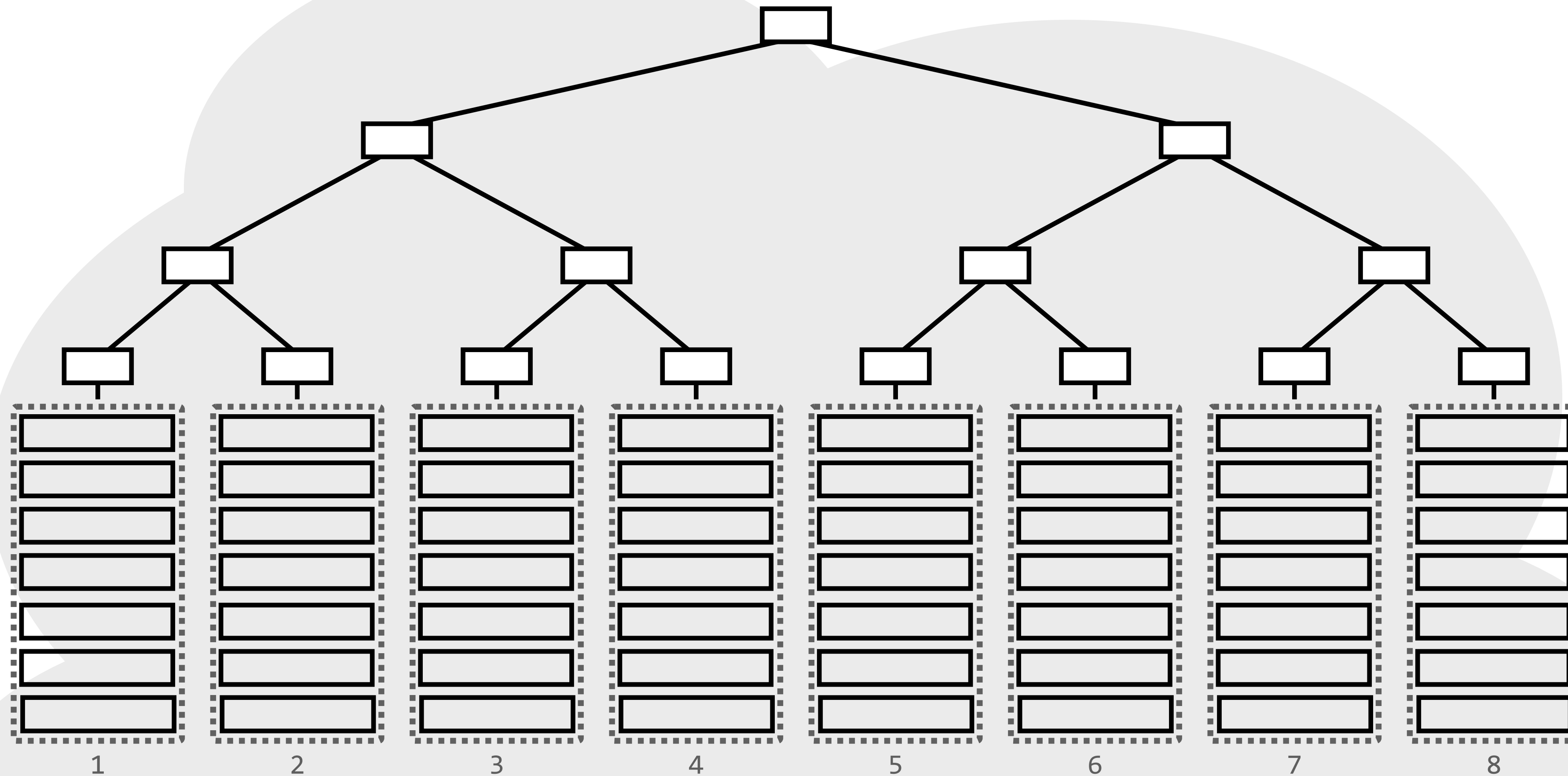


**datacenter networks** back many of the services you use every day



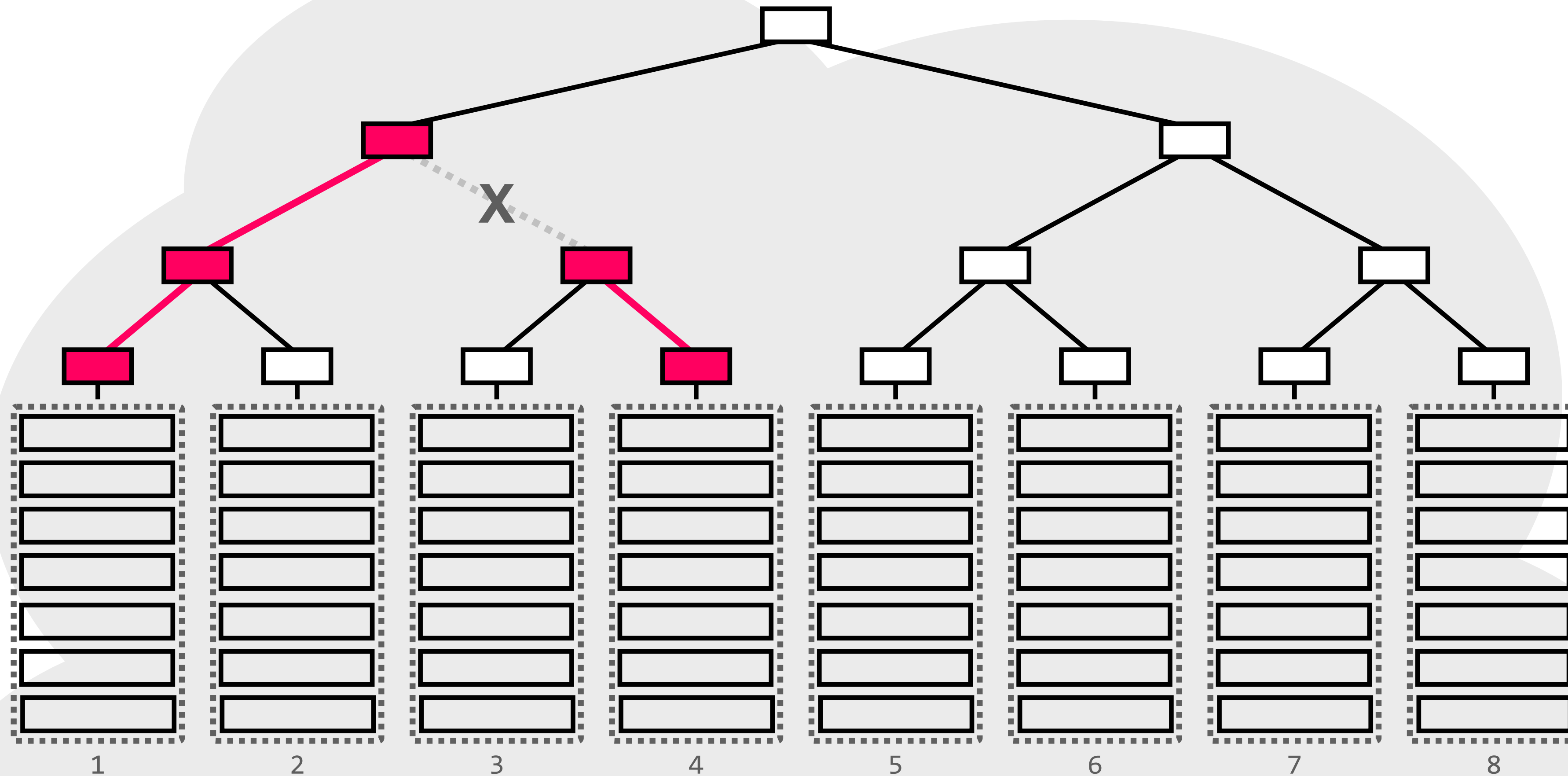
we need a way to communicate across racks. we control this network, so we can design its topology

**datacenter networks** back many of the services you use every day



**question:** are there any downsides to this particular topology?

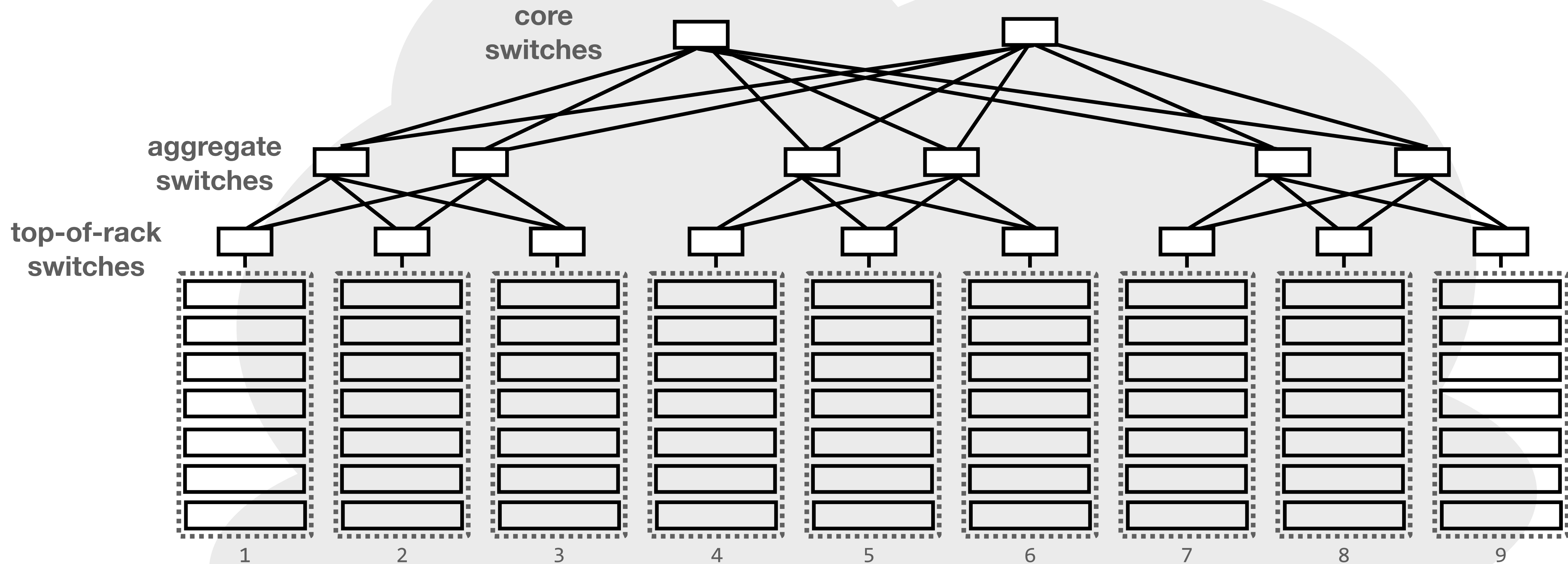
**datacenter networks** back many of the services you use every day



there's no redundancy here; no backup path in case of a failure

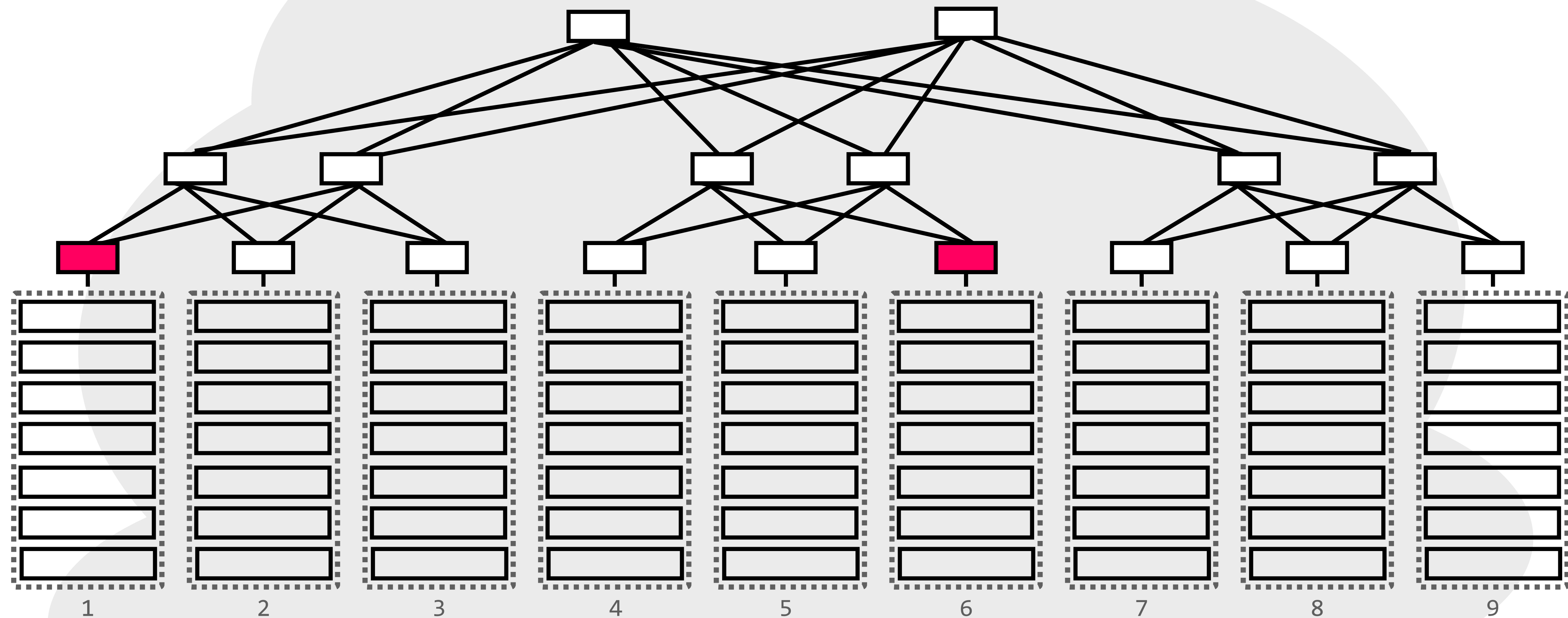


**datacenter networks** back many of the services you use every day



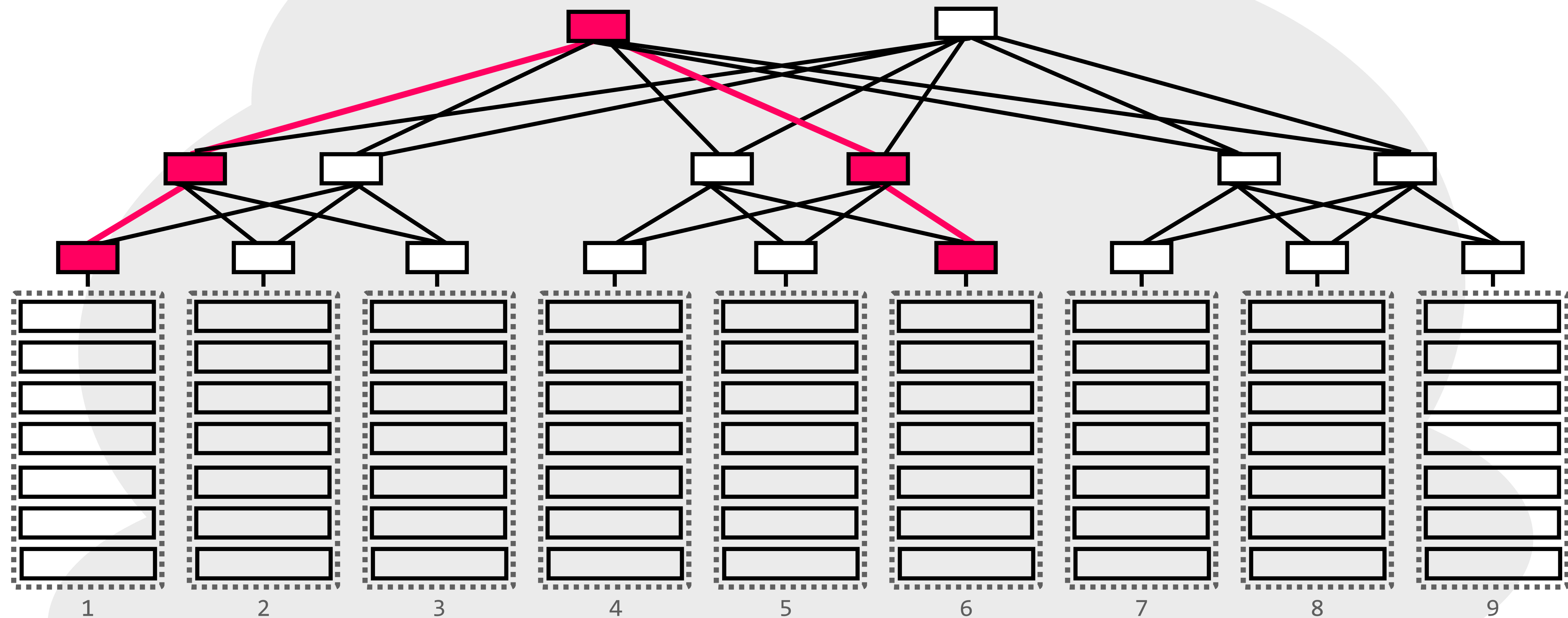
certain topologies can add a lot of redundancy  
this is an example of a *clos* topology

**datacenter networks** back many of the services you use every day



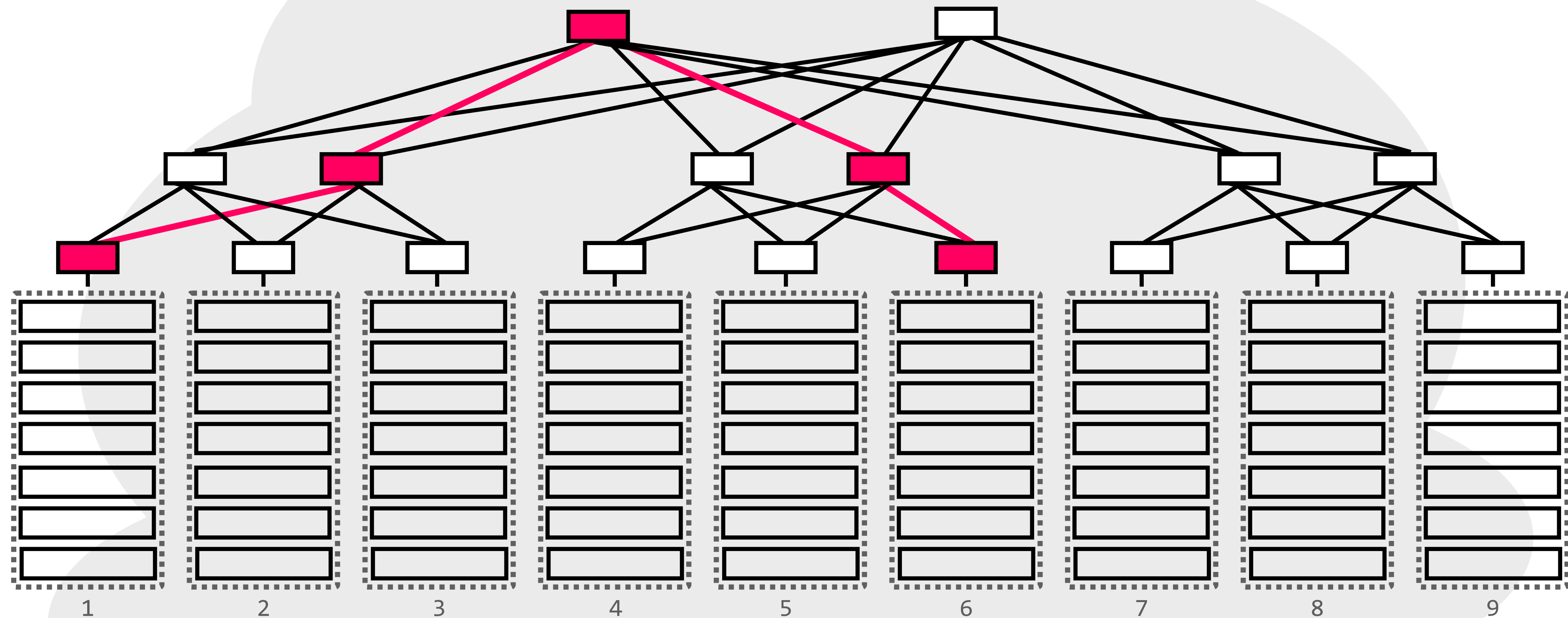
certain topologies can add a lot of redundancy  
this is an example of a *clos* topology

**datacenter networks** back many of the services you use every day



certain topologies can add a lot of redundancy  
this is an example of a *clos* topology

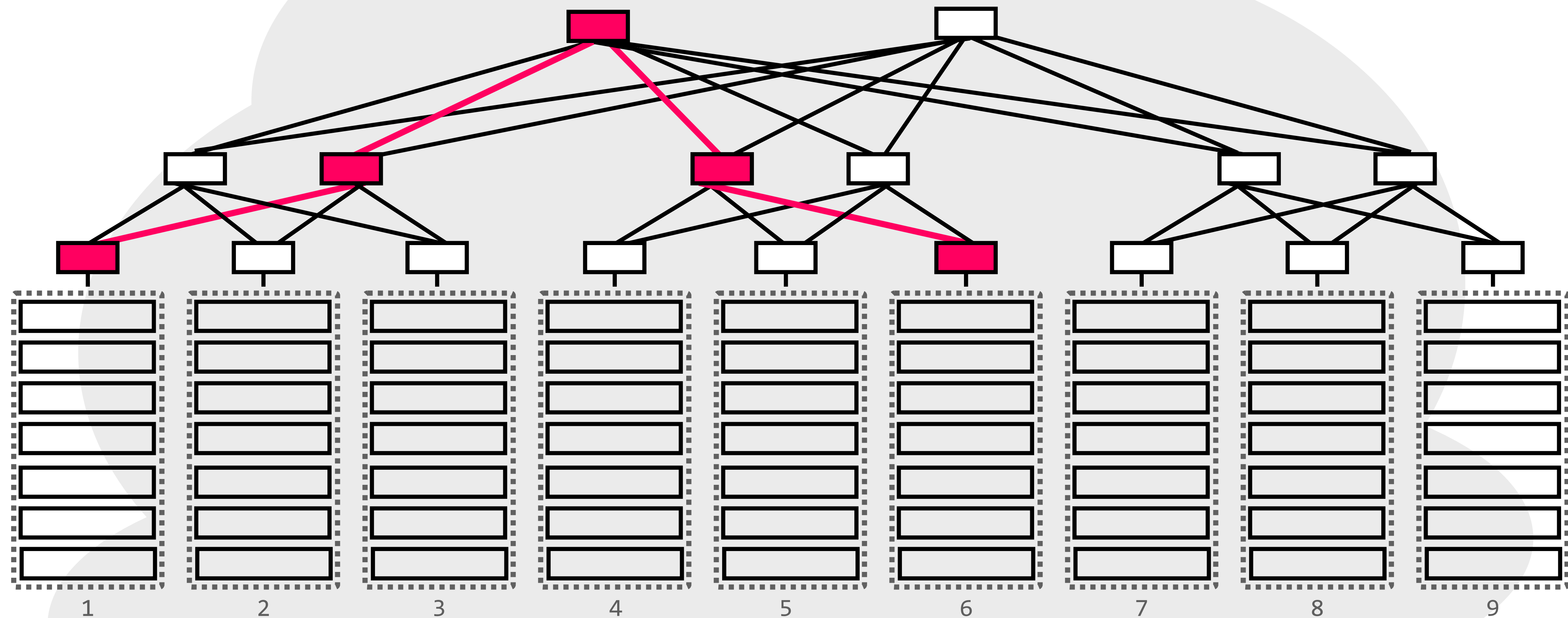
**datacenter networks** back many of the services you use every day



certain topologies can add a lot of redundancy  
this is an example of a *clos* topology

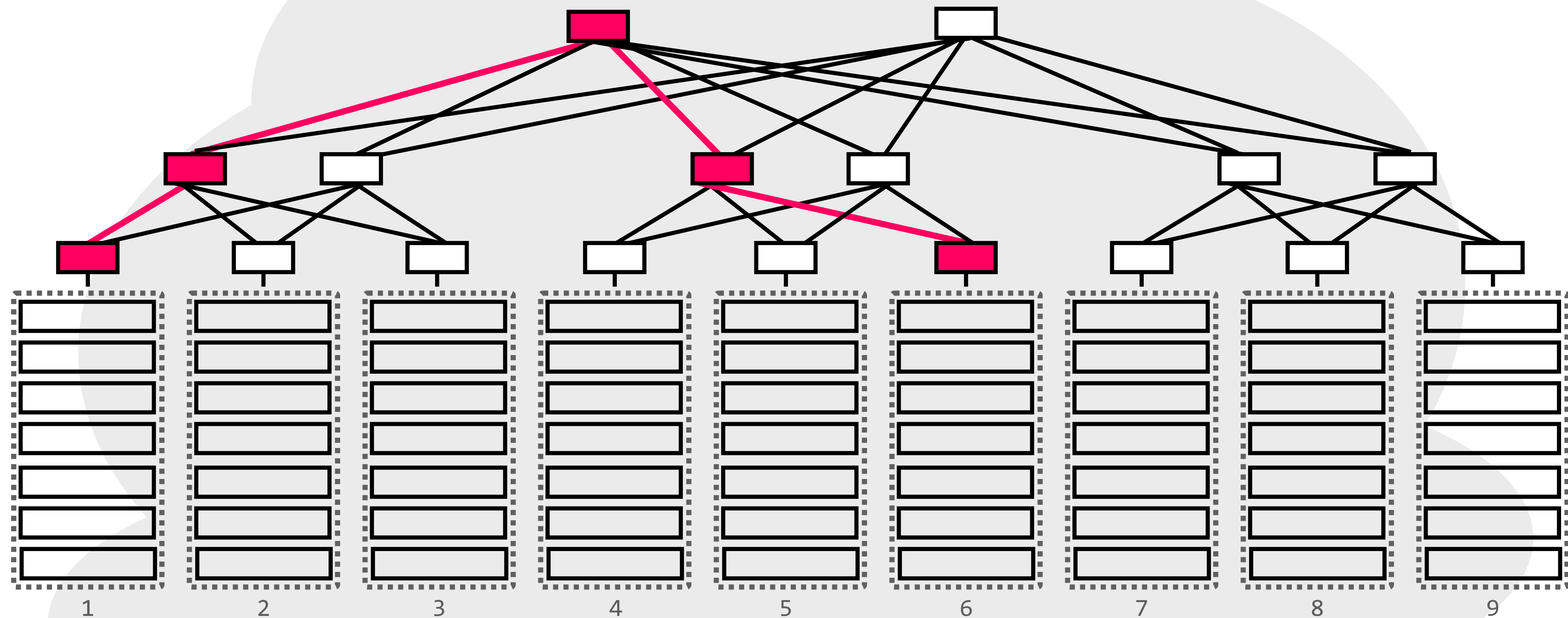


**datacenter networks** back many of the services you use every day



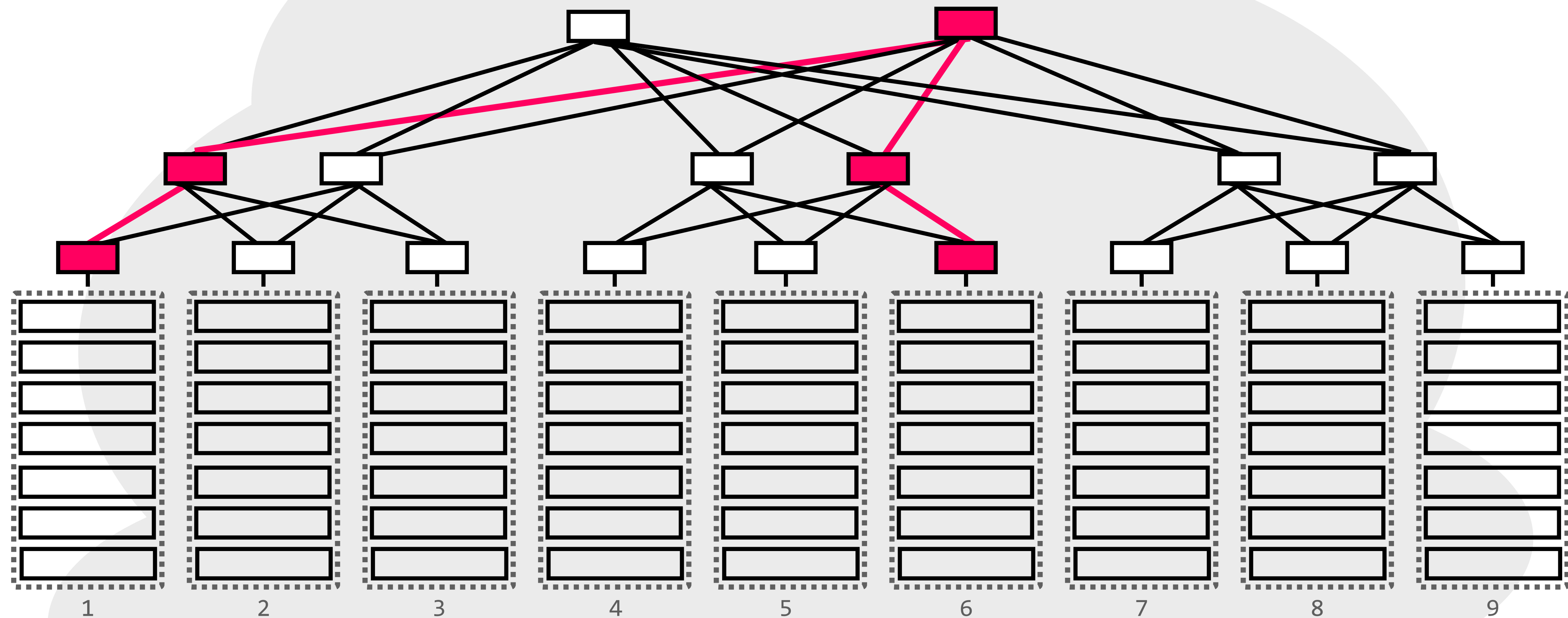
certain topologies can add a lot of redundancy  
this is an example of a *clos* topology

**datacenter networks** back many of the services you use every day



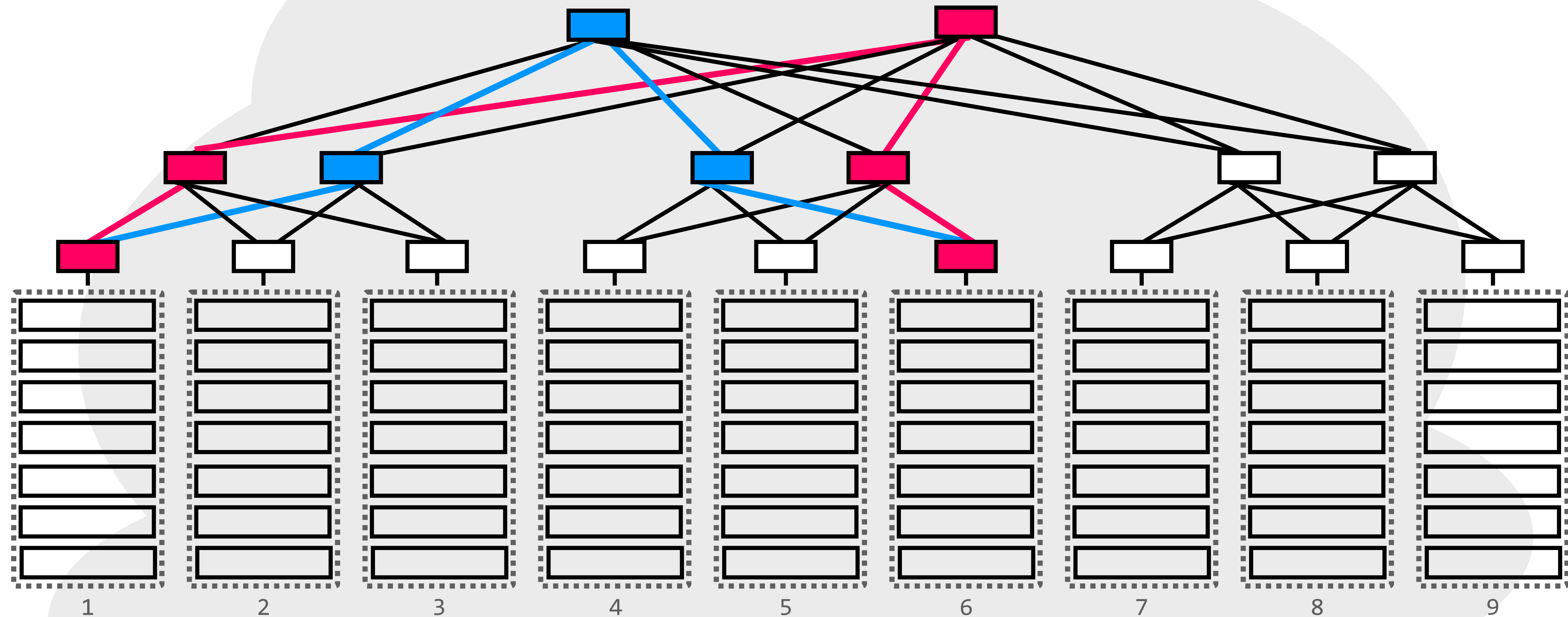
certain topologies can add a lot of redundancy  
this is an example of a *clos* topology

**datacenter networks** back many of the services you use every day



certain topologies can add a lot of redundancy  
this is an example of a *clos* topology

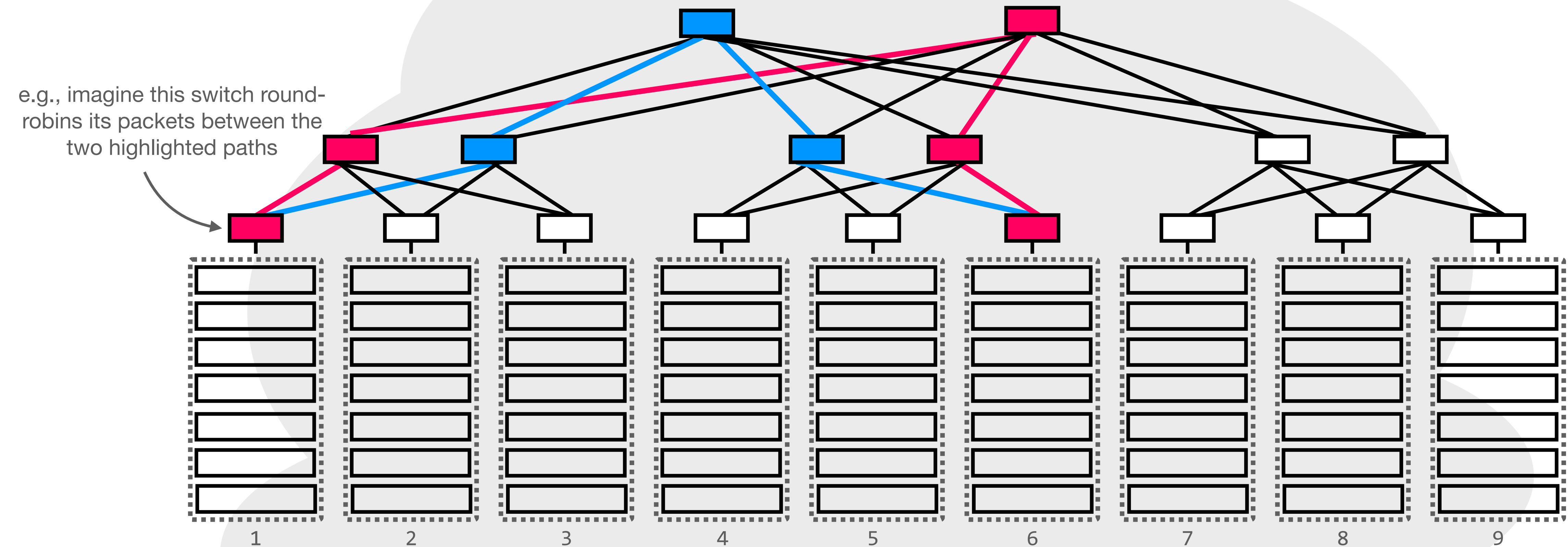
**datacenter networks** back many of the services you use every day



standard routing protocols will pick a single path  
and stick to it until something changes; **multi-path  
routing** can load-balance across paths



**datacenter networks** back many of the services you use every day

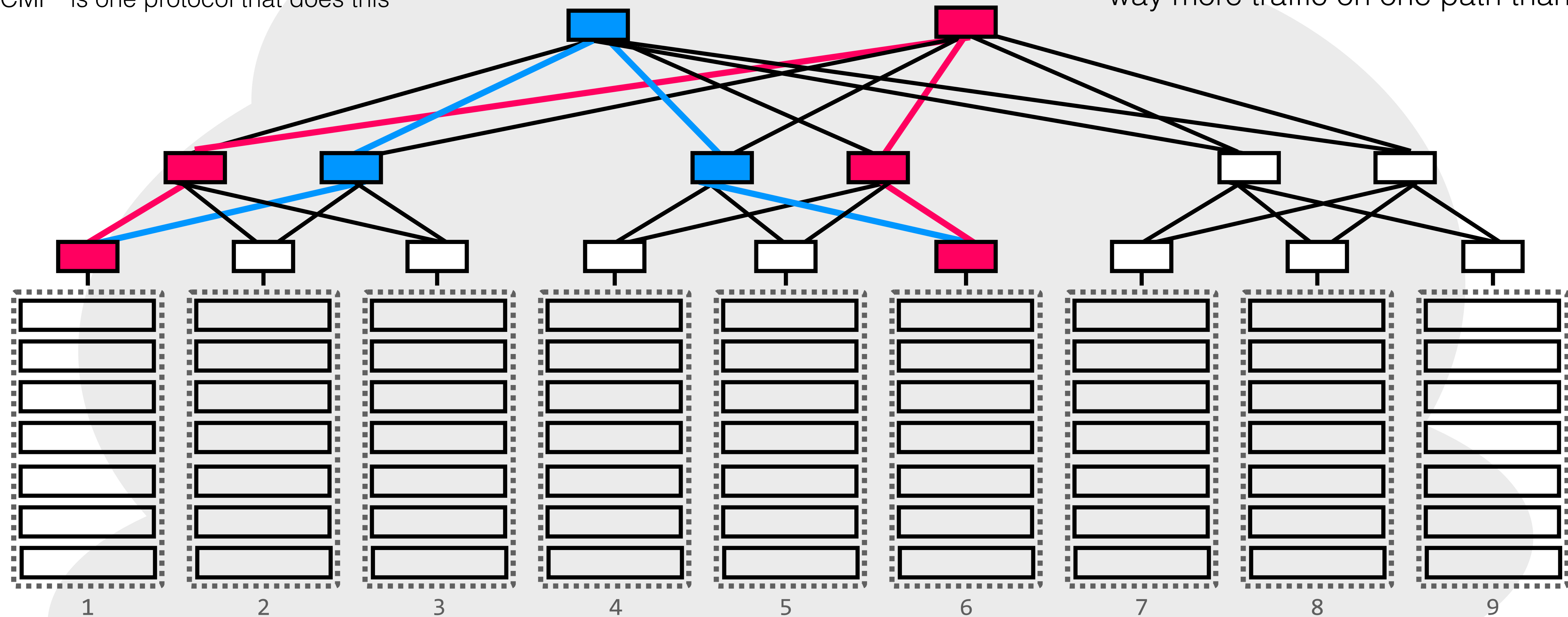


**question:** suppose we used round-robin scheduling to send packets from a single TCP flow across these two paths. what might happen?

# datacenter networks back many of the services you use every day

one approach is to **keep each TCP flow on a single path**, but utilize different paths for different flows  
“ECMP” is one protocol that does this

*however, these protocols are often not “congestion aware”; we could still end up with way more traffic on one path than the other*

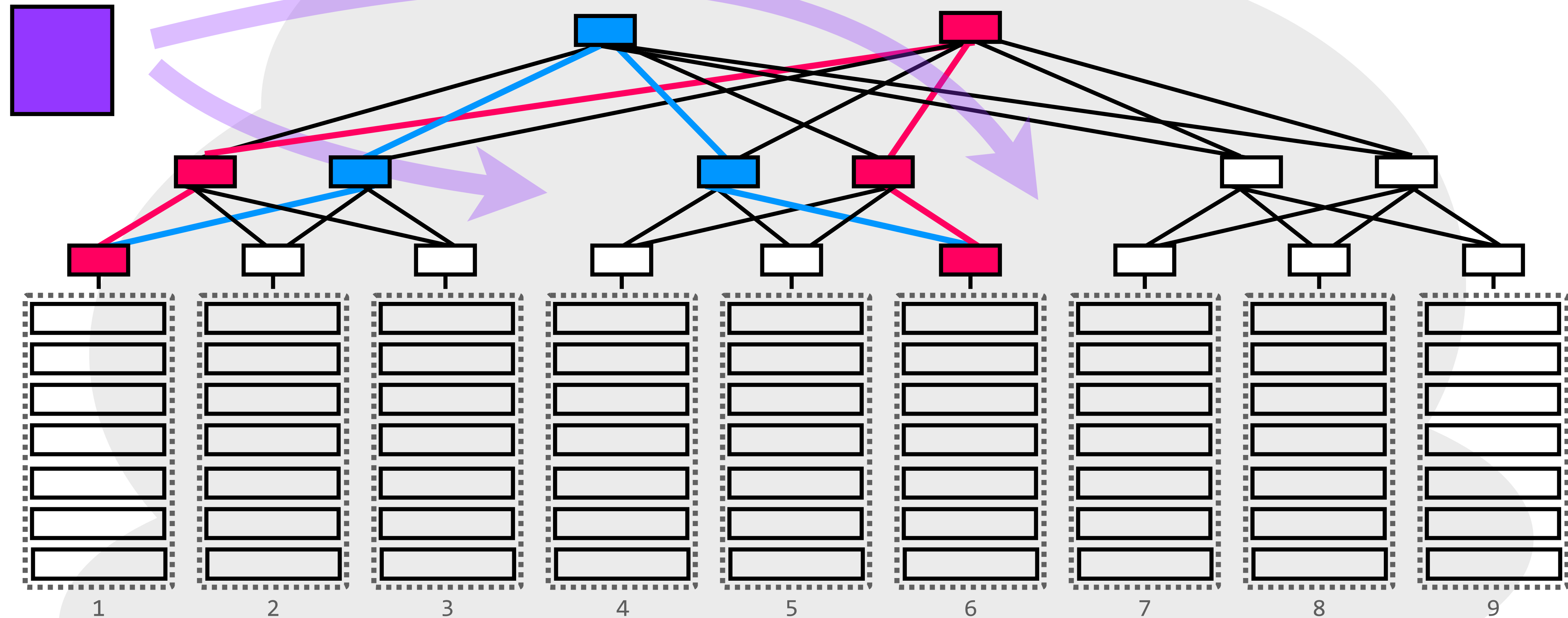


**multipath routing** can help us load-balance, but we need to be careful about how we divide traffic across the paths

e.g., dividing a single TCP flow across multiple paths will make congestion control more difficult

# datacenter networks back many of the services you use every day

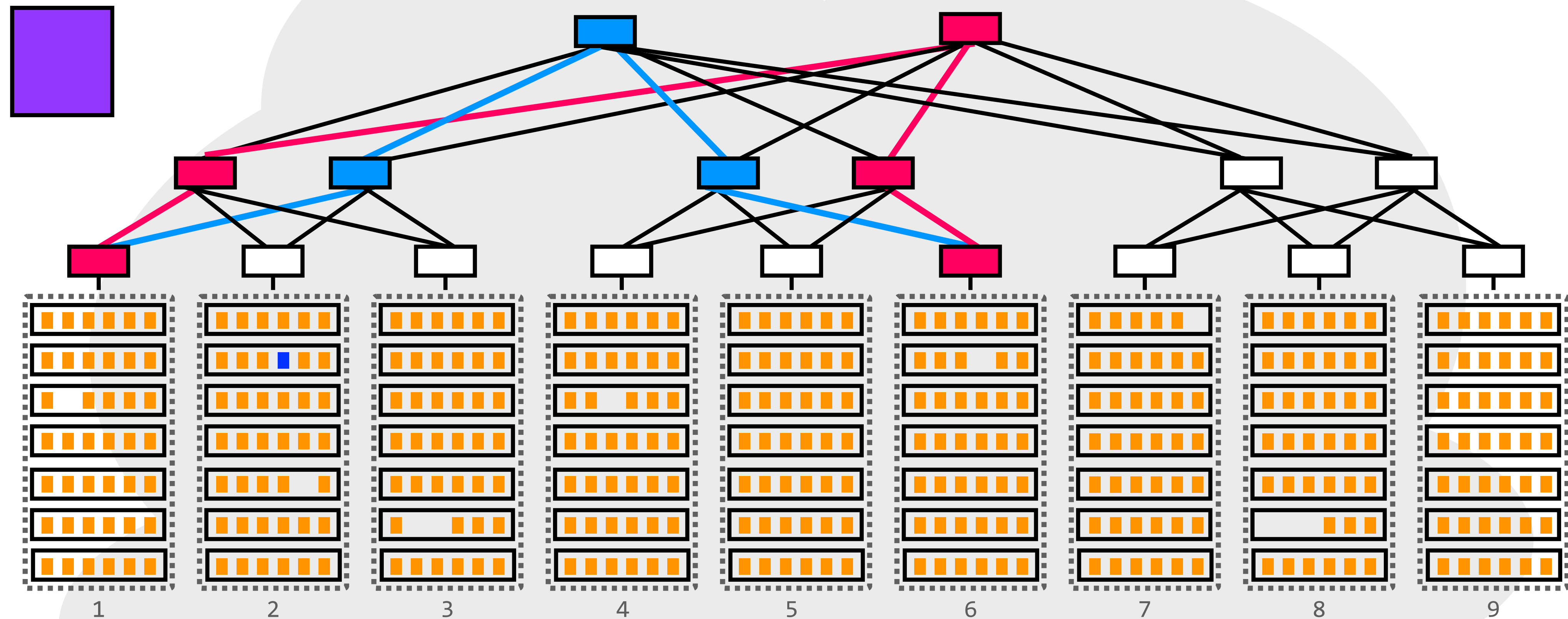
many datacenters use a **centralized controller** to manage routing and other things



**multipath routing** can help us load-balance, but we need to be careful about how we divide traffic across the paths

e.g., dividing a single TCP flow across multiple paths will make congestion control more difficult

**datacenter networks** back many of the services you use every day

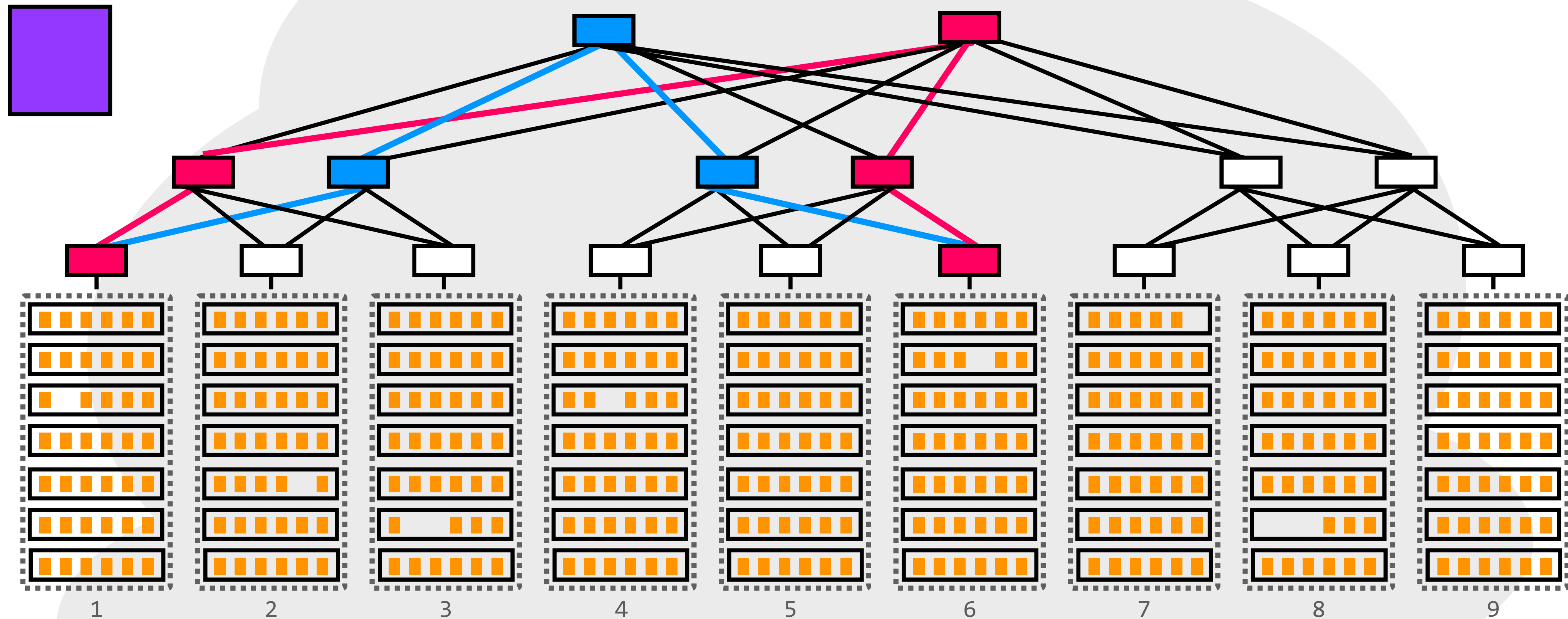


each physical machine can host multiple **virtual machines**, which sometimes need to be moved around in the network

datacenters need to decouple a VM's name from its physical location in order to make this work

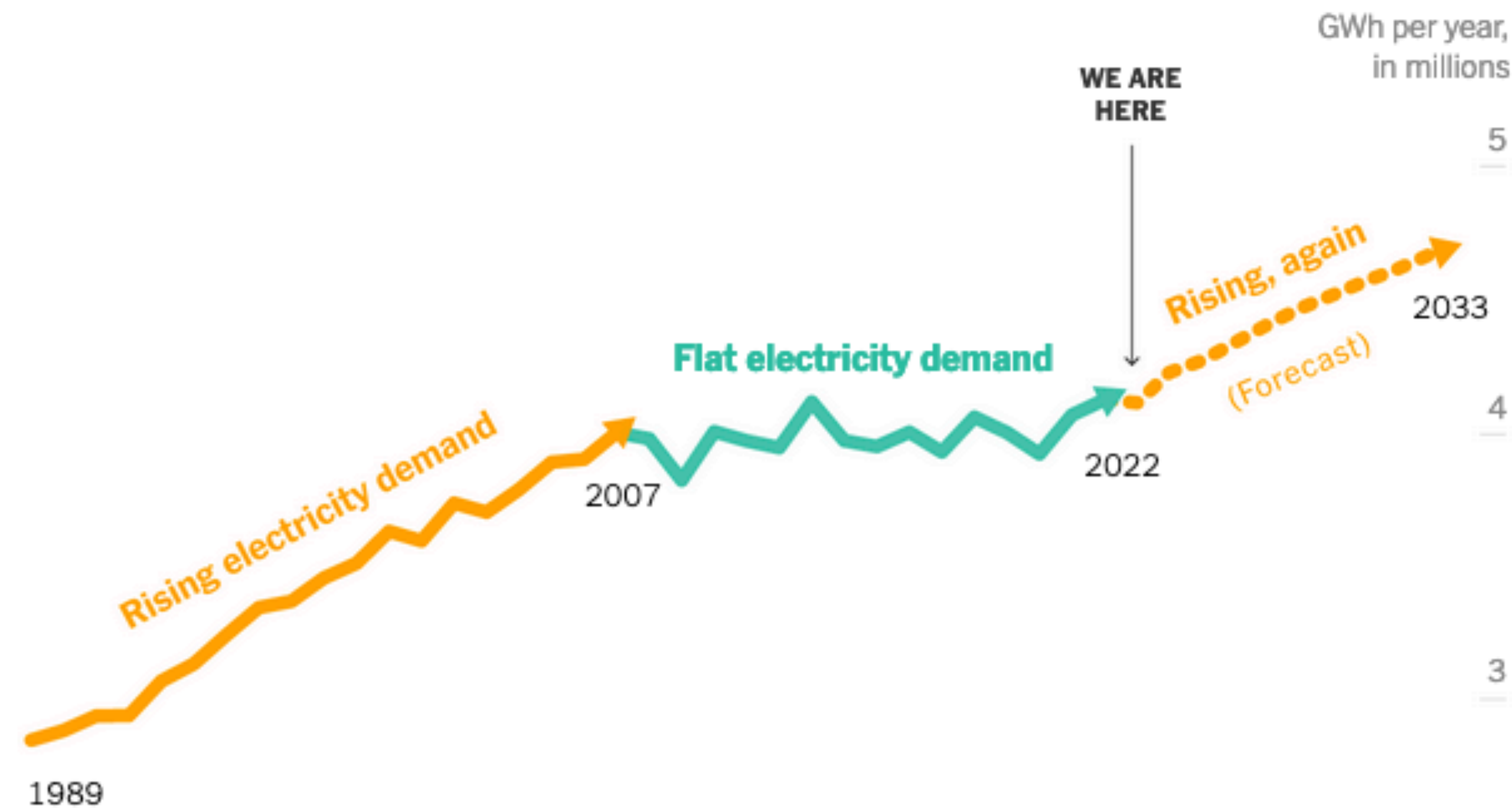


**datacenter networks** back many of the services you use every day



**because datacenter networks are under the control of a single administrative entity, we have a level of control over the network that we simply don't have on the Internet**

# 6.1800 in the news



## A New Surge in Power Use Is Threatening U.S. Climate Goals

A boom in data centers and factories is straining electric grids and propping up fossil fuels.

By Brad Plumer and Nadja Popovich March 14, 2024

## 6.1800 in the news

For much of the 20th century, America's electricity use increased steadily and utilities built plenty of coal, gas and nuclear plants in response. But starting in the mid-2000s, demand flattened. The economy and population kept expanding, but factories, lightbulbs and even refrigerators became much more energy efficient.

Now demand is rising again, for several reasons.

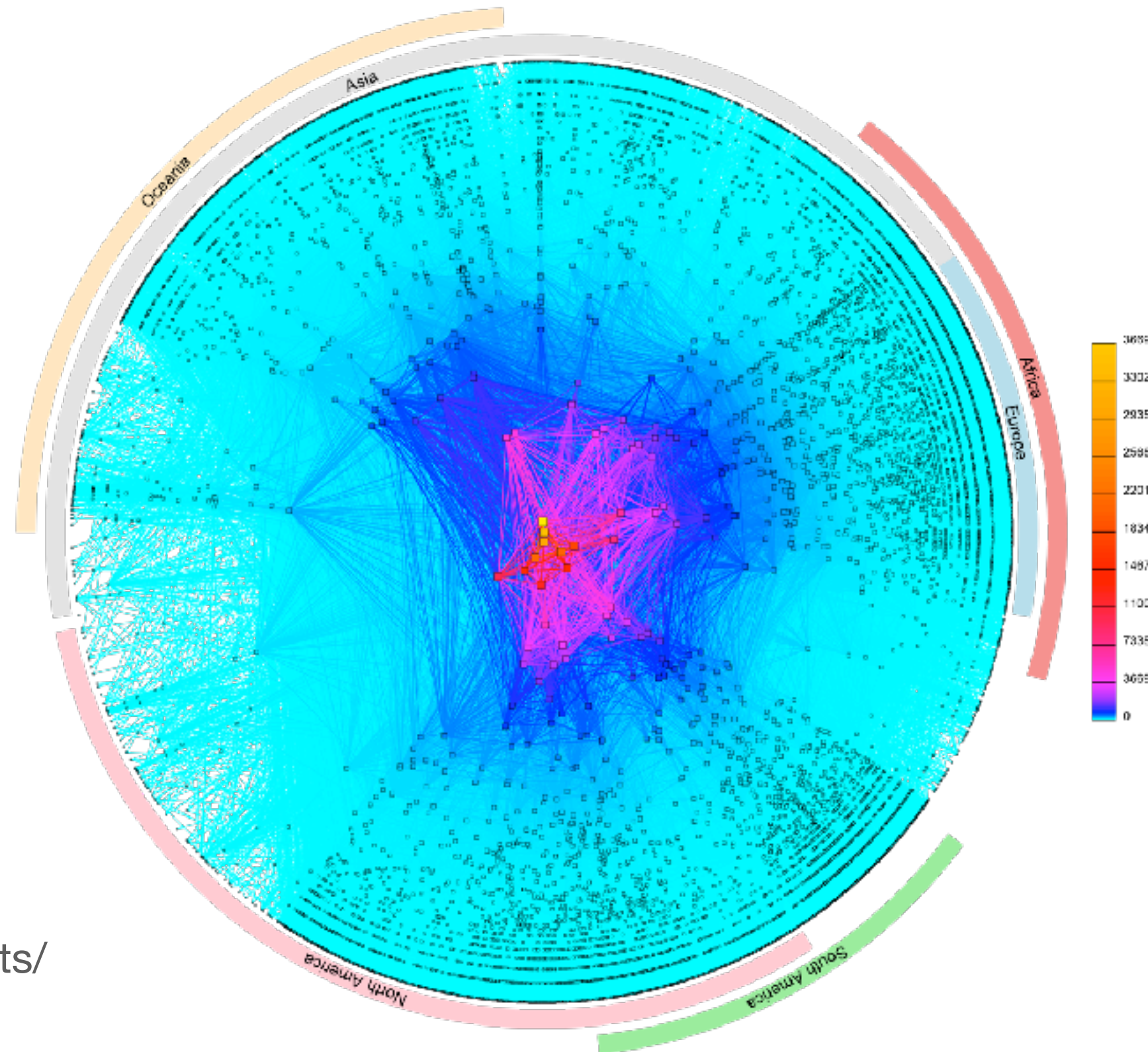
The growth of remote work, video streaming and online shopping has led to a frenzied expansion of data centers across the nation. The rise of artificial intelligence is poised to accelerate that trend: By 2030, [electricity demand at U.S. data centers could triple](#), using as much power as 40 million homes, according to Boston Consulting Group.

In Northern Virginia, one of the nation's largest data center hubs, at least 75 facilities have opened since 2019 and Dominion Energy, the local utility, says data center capacity could double in just five years.



1970s: ARPAnet      1978: flexibility and layering      early 80s: growth → change      late 80s: growth → problems      1993: commercialization

hosts.txt      distance-vector routing      TCP, UDP      OSPF, EGP, DNS      congestion collapse      policy routing      CIDR



CAIDA's IPv4 AS Core,  
January 2020

(<https://www.caida.org/projects/cartography/as-core/2020/>)

**different networking environments give us different opportunities and impact applications in different ways**

**application**

the things that actually generate traffic

**transport**

sharing the network, reliability (or not)

*examples: TCP, UDP*

**network**

naming, addressing, routing

*examples: IP*

**link**

communication between two directly-connected nodes

*examples: ethernet, bluetooth, 802.11 (wifi)*