

## Solutions to Problem Set 4

### Problem 4-1. Elliptic Curve Groups

(a) Okay, we plug and chug to get the following values:

(1, 0)	(0, 1)	(0, 2)	(0, 3)	(0, 4)
(2, 0)	(1, 1)	(1, 2)	(1, 3)	(1, 4)
(3, 0)	(2, 1)	(3, 2)	(3, 3)	(2, 4)
(4, 0)	(4, 1)	(4, 2)	(4, 3)	(4, 4)

For the particular curve:

$$y^2 = x^3 + x + 1 \pmod{5}$$

- (b) We get the points on the curve by plugging in values for  $x$  and seeing if they work for a pair of  $y$ 's (note that both the positive and negative values of  $y$  are possible). The points on the curve are:  $I$  (the point at infinity),  $(0, 1)$ ,  $(0, 4)$ ,  $(2, 1)$ ,  $(2, 4)$ ,  $(3, 1)$ ,  $(3, 4)$ ,  $(4, 2)$ ,  $(4, 3)$ .
- (c) The addition table for this group is computed by plugging the values into the addition formula. Since we are working in mod 5, we can just take mod 5 of whatever values we get to simplify our computations. The resulting table is:

	01	04	21	24	31	34	42	43	I
01	42	I	34	43	24	31	21	04	01
04	I	43	42	31	34	21	01	24	04
21	34	42	24	I	04	43	31	01	21
24	43	31	I	21	42	01	04	34	24
31	24	34	04	42	01	I	43	21	31
34	31	21	43	01	I	04	24	42	34
42	21	01	31	04	43	24	34	I	42
43	04	24	01	34	21	42	I	31	43
I	01	04	21	24	31	34	42	43	I

- (d) To find the order of any element, we just go to the addition table and see how many elements we go through before we get ourselves. Then, we count how many elements we have 'generated'. One thing to note for the order of the set is that whatever order we generate, it can divide the order of the entire set (or 9). Since the only possible values that divide 9 are 1, 3, and 9, we know that those are the only possible orders.

For  $(2, 1)$ , we get:

$$\begin{aligned}(2, 1) + (2, 1) &= (2, 4) \\ (2, 4) + (2, 1) &= I \\ (2, 1) + I &= (2, 1)\end{aligned}$$

So we generated 3 items, and so the order of  $(2, 1)$  is 3. For all the elements (except for  $I$ , whose order is always 1), the orders are:

(0,1)	9	(3,1)	9
(0,4)	9	(3,4)	9
(2,1)	3	(4,2)	9
(2,4)	3	(4,3)	9

#### Problem 4-2. Hash Functions

**Definition 1** A hash function is **weakly collision-free** if, given a message  $x$ , it is computationally infeasible to find a message  $x' \neq x$  such that  $h(x') = h(x)$ .

**Definition 2** A hash function is **strongly collision-free** if it is computationally infeasible to find messages  $x$  and  $x'$  such that  $x' \neq x$  and  $h(x') = h(x)$ .

Suppose  $h_1 : (\mathbb{Z}_2)^{2m} \rightarrow (\mathbb{Z}_2)^m$  is a strongly collision-free hash function.

(a) Define  $h_2 : (\mathbb{Z}_2)^{4m} \rightarrow (\mathbb{Z}_2)^m$  thus:

- write  $x \in (\mathbb{Z}_2)^{4m}$  as  $x = x_1 \| x_2$ , where  $x_1, x_2 \in (\mathbb{Z}_2)^{2m}$
- define  $h_2(x) = h_1(h_1(x_1) \| h_1(x_2))$ .

We claim that  $h_2$  is strongly-collision free

*Proof.* We prove by contradiction: Assume it is not, so we can find  $x, x'$  s.t.  $x \neq x'$  and  $h_2(x) = h_2(x')$ . Take these  $x$ 's, and break them into two halves, so:  $x = (x_1 \| x_2)$  and  $x' = (x'_1 \| x'_2)$ . By the construction of  $h_2$ , we know that  $(h_1(x_1) \| h_1(x_2)) = (h_1(x'_1) \| h_1(x'_2))$ . This of course means that both  $h_1(x_1) = h_1(x'_1)$  AND  $h_1(x_2) = h_1(x'_2)$ .

Since  $x \neq x'$ ,  $(x_1 \| x_2) \neq (x'_1 \| x'_2)$ . So either  $x_1 \neq x'_1$  OR  $x_2 \neq x'_2$  (or both). Assume w.l.o.g that  $x_1 \neq x'_1$ . Then, since  $h_1(x_1) = h_1(x'_1)$  (from above) we have found a collision. BUT  $h_1$  is assumed to be collision-free, so we have a contradiction.

Therefore,  $h_2$  is strongly collision-free.

(b) For an integer  $i \geq 2$ , define a hash function  $h_i : (\mathbb{Z}_2)^{2^i m} \rightarrow (\mathbb{Z}_2)^m$  recursively from  $h_{i-1}$  thus:

- write  $x \in (\mathbb{Z}_2)^{2^i m}$  as  $x = x_1 \| x_2$ , where  $x_1, x_2 \in (\mathbb{Z}_2)^{2^{i-1} m}$
- define  $h_i(x) = h_1(h_{i-1}(x_1) \| h_{i-1}(x_2))$ .

*Proof.* We will prove that  $h_i$  is strongly collision-free using induction.

Base case:  $h_2(x) = h_1(h_1(x_1) \| h_1(x_2))$  was proven above.  $h_2$  is strongly collision-free.

Induction case: We assume that  $h_n(x) = h_1(h_{n-1}(x_1) \| h_{n-1}(x_2))$  is strongly collision-free. We need to show that  $h_{n+1}$  is also strongly collision-free. But this proof is exactly the same as the proof of part (a), so we have the inductive step.

Therefore,  $h_i$  is strongly collision-free for all values of  $i$ , assuming  $h_1$  is strongly collision-free.