# Kinematics and One-Dimensional Motion: Non-Constant Acceleration

8.01 W01D3

#### Announcements

Familiarize Yourself with Website <a href="https://lms.mitx.mit.edu/courses/MITx/8.01/2014\_Fall/about">https://lms.mitx.mit.edu/courses/MITx/8.01/2014\_Fall/about</a>

Buy or Download Textbook (Dourmashkin, Classical Mechanics: MIT 8.01 Course Notes Revised Edition)

Downloadable links (require certificates): https://lms.mitx.mit.edu/courses/MITx/8.01/2014\_Fall/ courseware/Intro/about:Resources/

Buy Clicker at MIT Coop

Sunday Tutoring in 26-152 from 1-5 pm

## **Average Velocity**

The average velocity,  $\vec{\mathbf{v}}_{ave}(t)$ , is the displacement  $\Delta \vec{\mathbf{r}}$  divided by the time interval  $\Delta t$ 

$$\vec{\mathbf{v}}_{ave} \equiv \frac{\Delta \vec{\mathbf{r}}}{\Delta t} = \frac{\Delta x}{\Delta t} \,\hat{\mathbf{i}} = v_{ave,x}(t) \,\hat{\mathbf{i}}$$

The x-component of the average velocity is given by

$$v_{ave,x} = \frac{\Delta x}{\Delta t}$$

# Instantaneous Velocity and Differentiation

For each time interval  $\Delta t$ , calculate the *x*-component of the average velocity

$$v_{ave,x}(t) = \Delta x / \Delta t$$

Take limit as  $\Delta t \rightarrow 0$  sequence of the *x*-component average velocities

$$\lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} = \lim_{\Delta t \to 0} \frac{x(t + \Delta t) - x(t)}{\Delta t} \equiv \frac{dx}{dt}$$

The limiting value of this sequence is *x*-component of the instantaneous velocity at the time *t*.

$$v_x(t) = dx / dt$$

#### **Instantaneous Velocity**

*x*-component of the velocity is equal to the slope of the tangent line of the graph of *x*-component of position vs. time at time *t* 



#### **Worked Example: Differentiation**

$$x(t) = At^{2}$$

$$x(t + \Delta t) = A(t + \Delta t)^{2} = At^{2} + 2At\Delta t + A\Delta t^{2}$$

$$\frac{x(t + \Delta t) - x(t)}{\Delta t} = 2At + A\Delta t$$

$$\frac{dx}{dt} = \lim_{\Delta t \to 0} \frac{x(t + \Delta t) - x(t)}{\Delta t} = \lim_{\Delta t \to 0} (2At + A\Delta t) = 2At$$

Generalization for Polynomials:

$$x(t) = At^{n}$$
$$\frac{dx}{dt} = nAt^{n-1}$$

## Concept Question: Instantaneous Velocity

The graph shows the position as a function of time for two trains running on parallel tracks. For times greater than t = 0, which of the following is true:

- 1. At time  $t_{\rm B}$ , both trains have the same velocity.
- 2. Both trains speed up all the time.
- 3. Both trains have the same velocity at some time before  $t_{\rm B}$ , .
- 4. Somewhere on the graph, both trains have the same acceleration.



#### **Average Acceleration**

Change in instantaneous velocity divided by the time interval  $\Delta t = t_2 - t_1$ 

$$\vec{\mathbf{a}}_{ave} \equiv \frac{\Delta \vec{\mathbf{v}}}{\Delta t} = \frac{\Delta v_x}{\Delta t} \hat{\mathbf{i}} = \frac{(v_{x,2} - v_{x,1})}{\Delta t} \hat{\mathbf{i}} = \frac{\Delta v_x}{\Delta t} \hat{\mathbf{i}} = a_{ave,x} \hat{\mathbf{i}}$$

The *x*-component of the average acceleration

$$a_{ave,x} = \frac{\Delta v_x}{\Delta t}$$

## Instantaneous Acceleration and Differentiation

For each time interval  $\Delta t$ , calculate the *x*-component of the average acceleration

$$a_{ave,x}(t) = \Delta v_x / \Delta t$$

Take limit as  $\Delta t \rightarrow 0$  sequence of the *x*-component average accelerations

$$\lim_{\Delta t \to 0} \frac{\Delta v_x}{\Delta t} = \lim_{\Delta t \to 0} \frac{v_x(t + \Delta t) - v_x(t)}{\Delta t} \equiv \frac{dv_x}{dt}$$

The limiting value of this sequence is *x*-component of the instantaneous acceleration at the time *t*.

$$a_x(t) = dv_x / dt$$

#### **Instantaneous Acceleration**

The *x*-component of acceleration is equal to the slope of the tangent line of the graph of the *x*-component of the velocity vs. time at time *t* 



#### **Group Problem: Model Rocket**

A person launches a home-built model rocket straight up into the air at y = 0 from rest at time t = 0. (The positive ydirection is upwards). The fuel burns out at  $t = t_0$ . The position of the rocket is given by

$$y = \begin{cases} \frac{1}{2}(a_0 - g)t^2 - \frac{a_0}{30}t^6 / t_0^4; & 0 < t < t_0 \end{cases}$$

with  $a_0$  and g are positive. Find the *y*-components of the velocity and acceleration of the rocket as a function of time. Graph  $a_v$  vs *t* for  $0 < t < t_0$ .

## Non-Constant Acceleration and Integration

### Change in Velocity: Integral of Acceleration

Consider some time *t* such that

 $t_0 < t < t_f$ 

Then the change in the *x*-component of the velocity is the integral of the *x*component acceleration (denote  $v_{x,0} \equiv v_x(t_0)$ ).



$$v_x(t) - v_{x,0} = \int_{t'=t_0}^{t'=t} a_x(t') dt'$$

"Integration is the inverse operation of differentiation"

## Change in Position: Integral of Velocity

Area under the graph of *x*-component of the velocity vs. time is the displacement (denote  $x_0 \equiv x(t_0)$ ).



## Worked Example: Time-Dependent Acceleration

Acceleration is a non-constant function of time  $a_x(t) = At^2$ with  $t_0 = 0$ ,  $v_{x,0} = 0$ , and  $x_0 = 0$ . Change in velocity:

$$v_{x}(t) - 0 = \int_{t'=0}^{t'=t} At'^{2} dt' = A \frac{t'^{3}}{3} \bigg|_{t'=0}^{t'=t} \Rightarrow v_{x}(t) = \frac{At^{3}}{3}$$

Change in position:

$$x(t) - 0 = \int_{t'=0}^{t'=t} A\left(\frac{t'^{3}}{3}\right) dt' \Longrightarrow x(t) = \left(A\left(\frac{t'^{4}}{12}\right)\right) \Big|_{0}^{t'=t} = \frac{At^{4}}{12}$$

Generalization for Polynomials:

$$\int_{t'=t_0}^{t'=t} t'^n dt' = \frac{t'^{n+1}}{n+1} \bigg|_{t'=t_0}^{t'=t} = \frac{t^{n+1}}{n+1} - \frac{t_0^{n+1}}{n+1}$$

## Special Case: Constant Acceleration

Acceleration:  $a_x = constant$ 

Velocity:  $v_x(t) - v_{x,0} = \int_{t'=0}^{t'=t} a_x dt' = a_x t \Rightarrow$  $v_x(t) = v_{x,0} + a_x t$ 

Position:

$$x(t) - x_0 = \int_{t'=t_0}^{t'=t} (v_{x,0} + a_x t') dt' \Longrightarrow$$
$$x(t) = x_0 + v_{x,0} t + \frac{1}{2} a_x t^2$$



### **Concept Question: Integration**

A particle, starting at rest at t = 0, experiences a nonconstant acceleration  $a_x(t)$ . It's change of position can be found by

- 1. Differentiating  $a_x(t)$  twice.
- 2. Integrating  $a_x(t)$  twice.
- 3. (1/2)  $a_x(t)$  times  $t^2$ .
- 4. None of the above.
- 5. Two of the above.

# **Group Problem: Sports Car**

At t = 0, a sports car starting at rest at x = 0 accelerates with an *x*-component of acceleration given by

$$a_x(t) = At - Bt^3$$
, for  $0 < t < (A / B)^{1/2}$ 

and zero afterwards with A, B > 0

(1) Find expressions for the velocity and position vectors of the sports car as functions of time for t > 0

(2) Sketch graphs of the *x*-component of the position, velocity and acceleration of the sports car as a function of time for *t* >0

# Appendix: Integration and the Riemann Sum

### Change in Velocity: Area Under Curve of Acceleration vs. time

Mean Value Theorem: For each rectangle there exists a time

$$t_i < t = c_i < t_{i+1}$$

such that

$$v_x(t_{i+1}) - v_x(t_i) = \frac{dv_x}{dt}(c_i)\Delta t = a_x(c_i)\Delta t$$





#### **Apply Mean Value Theorem**

$$v_{x}(t_{1}) - v_{x}(t_{0}) = a_{x}(c_{0})\Delta t$$

$$(v_{x}(t_{2}) - v_{x}(t_{1})) = a_{x}(c_{1})\Delta t$$

$$\cdots = \cdots$$

$$v_{x}(t_{i+1}) - v_{x}(t_{i}) = a_{x}(c_{i})\Delta t$$

$$\cdots = \cdots$$

$$v_{x}(t_{n}) - v_{x}(t_{n-1}) = a_{x}(c_{n-1})\Delta t$$



#### We can add up the area of the rectangles and find

$$v_x(t_n) - v_x(t_0) = \sum_{i=0}^{i=n-1} ((a_x(c_i)\Delta t))$$

### Change in Velocity: Integral of Acceleration

The area under the graph of the *x*-component of the acceleration vs. time is the change in velocity

$$v_x(t_f) - v_x(t_0) = \lim_{\Delta t_i \to 0} \sum_{i=1}^{i=N} a_x(t_i) \Delta t_i$$
$$v_x(t_f) - v_x(t_0) \equiv \int_{0}^{t=t_f} a_x(t) dt$$

 $t = t_0$ 



http://giphy.com/gifs/math-mathematics-calculus-zTGUIIASZx83u