

## Answers to Bill and Ted's Bogus Mystery Hunt:

I told you all the puzzles were impossible.

Page 1) Intro

Page 2) If Black executes the thrice-used (in international play) Davis-Grety Manoever, it still makes it impossible for his bishop to change ranks. White would also have a hard time making his pawn move backwards. Duh! It's bogus!

Page 3) Are you nuts? Don't even try this! It's obviously gibberish. Sure, you could get a middle section of

R D E F  
W V D T R  
L Q X T

but after that it's garbage.

Duh! It's bogus!

Page 4) No, no, no. The third division is obvious enough; it's:  
But the rest defy logic. There are too many letters for a base 8 division problem. Duh! It's bogus!

$$\begin{array}{r}
 388 \\
 4826 \overline{) 3A9621} \\
 \underline{6284} \\
 4782 \\
 \underline{2593} \\
 6381 \\
 \underline{146} \\
 889
 \end{array}$$

Page 5) Following the knight's path correctly gets you the message:

*Yet wait my fair lass goeth not blurggh*

Well, no, it doesn't. The second move the knight makes, in any direction, is an obstacle.  
Duh! It's bogus!

Pages 6&7) Yeah, right. As if. The riddle trail gets through about half a page before it slams you into a wall. Ouch. Duh! It's bogus!

Page 8) If you're clever enough to see it, your path through the maze looks like:  
which is the coat-of-arms of Frank the Puny, 28th sovereign of Elbonia. Or you could notice that every path hits a dead end before getting halfway down the page.  
All the smarty-pantses that tried going in the exits also ran into nothing but dead ends. Duh! It's bogus!

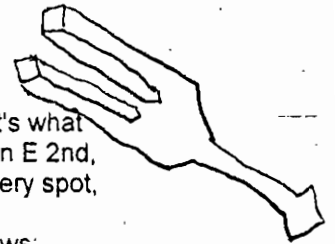


Page 9) You must be kidding. Some of the rows and columns are doable, but a sum of two digits that equals 19? or 22? or 60?! Duh! It's bogus!

Page 10a) The scavenger hunt. Every item on the list looks like it could be real, but it doesn't take much digging to discover that one of them doesn't exist. Then another. And another, and another... Unless I screwed up, NONE of these items exist in this universe at the present time.  
Duh! It's bogus!

Page 10b) The double cryptogram. THIS was tricky. The key to solving it was to realize that I wasn't quite honest: the message is encrypted THREE times!! Gotcha! Well, really, not only is the message complete gibberish that I typed with my eyes closed, the concept of finding an intermediate ciphertext is not possible: it can be ANYTHING as long as it's appropriately decoded again. Duh! It's bogus!

Page 11) This puzzle IS solveable... to a point. You can connect the dots, and you will draw a picture like the one at right. Of course, finding one and bringing it to me is another story... it is sort of physically impossible. Duh! It's bogus!



Page 12) The solution says, "Happiness is the fur on the wombat of life." Or at least, that's what the solution would be if it was at all possible, which it's not, because all the words have an E 2nd, an E 5th, an R 6th, and an S 7th. Therefore, in the center region, every word works in every spot, and in the outer portions, no words work at all. Duh! It's bogus!

Page 13) Well, sure, of course the correct way to enter the letters into this grid is as follows:  
But since you only have one dollar to start with, you can't go through more than a mere couple of doors. That's okat, though, because those are the wrong letters anyway.

1	2	3	4	9	11
2	19	18	5	8	10
2	17	16	6	7	12
3	22	23	15	14	13
3	26	20	28	29	24
3	32	31	27	26	25

37  
25  
26  
F.T.C.

The Bogus Hunt: The entire hunt is solved using the technique of the only working puzzle: connect-the-dots. On every page of the hunt there are a few numbers with dots that follow the specific rules laid out on page 11. When these are connected, the hunt spells out, one character to a page HINT IN RM 1-273, which is the location of the next part of the overall Hunt, the riddle trail.