Time: 50 minutes, or more class periods depending on user's feedback.

Overview: Students will make the final round of changes based on the issues/errors/problems with their prototype/process from the user. They will spend the remainder days needed to finalize their presentation.

Objective: Students will be able to finalize (to the best of their ability) all changes from the user's feedback during testing. They will also finalize their presentation.

Materials & Setup:

Another set of student copies of <u>Post-Test Changes</u>
Poster or online presentation
Rubric

Activity:

Overview	Details
Final Changes Question: What final changes do you need to fix to have your process or product finalized?	 Have them work together to: Understand the specific problem/issues Understand why the problem/issue exists (learn) How to fix or address the problem: brainstorm (imagine) To actually work through the solution (create) Use the suggested Post-Test Changes document to keep teams on track.
The Presentation	 For the last day, let students know it is a professional day for their presentation. Teams will present their final process or product to an audience, and most importantly, the user. They will also have a simple background online or poster presentation that supports their presentation. Presentation suggestions: Supports strong aspects from the Rubric should be demonstrated on the presentation. Teams for example should show their UCD process work Shows the challenges and how teams overcame issues or any highlights along the way of the project Make the presentation interactive through audience participation Show a simple poster board that shows pictures from their beginning to their end work. Shows the prior process or product and their current process or product.