ONLINE SUBJECT EVALUATIONS ARE NOW OPEN

http://web.mit.edu/subjectevaluation

- You have until Monday, Dec. 16 at 9 AM
- Please evaluate all subjects in your list
- Don't forget your TAs
- Write comments

Your feedback is read and valued!

Also, class projects due December 11th email them to: shimon.ullman@gmail.com

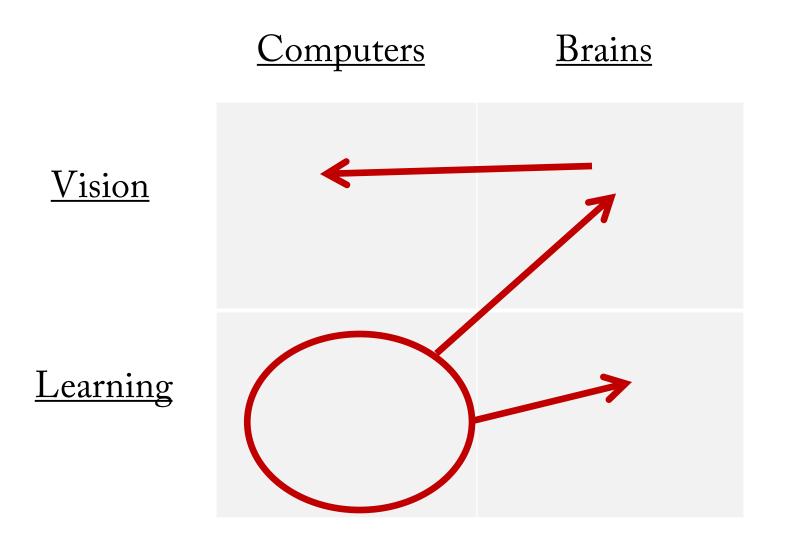
Using machine learning to understand biological vision and learning

Ethan Meyers

Vision and learning: computers and brains

	<u>Computers</u>	<u>Brains</u>	
<u>Vision</u>	Mike Jones	Winrich Freiwald Elias Issa	Tomaso Poggio Shimon Ullman
	Yann LeCun	Charles Cadieu	Shihab Shamma
Learning	Andrew Barto	Yael Niv	
	La	arry Abbot	
	9.520 H	aim Sompolinsky	

Vision and learning: computers and brains



Machine learning applied to neural data

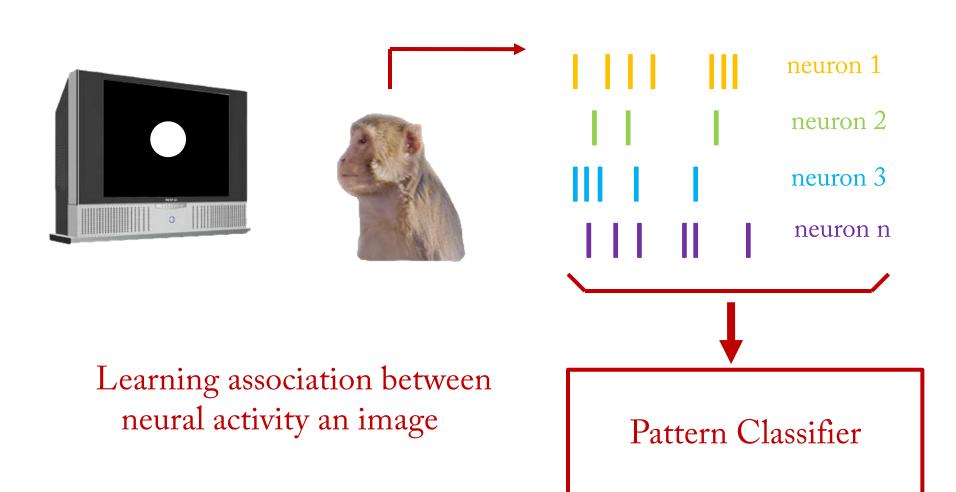
Decoding (readout/MVPA):

 $stimulus = f(neuronal\ response); \quad P(S|R)$

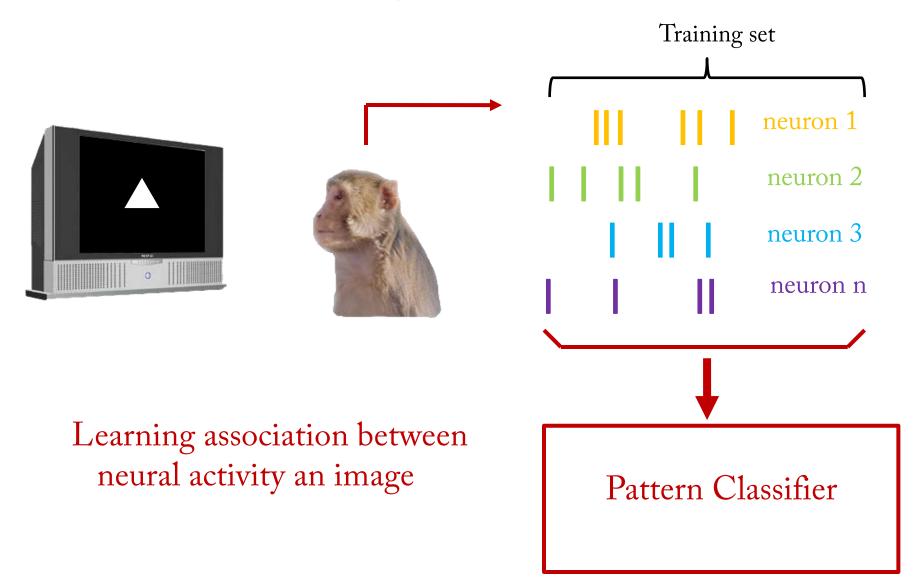
Encoding:

 $neural\ response = g(stimulus); \qquad P(R|S)$

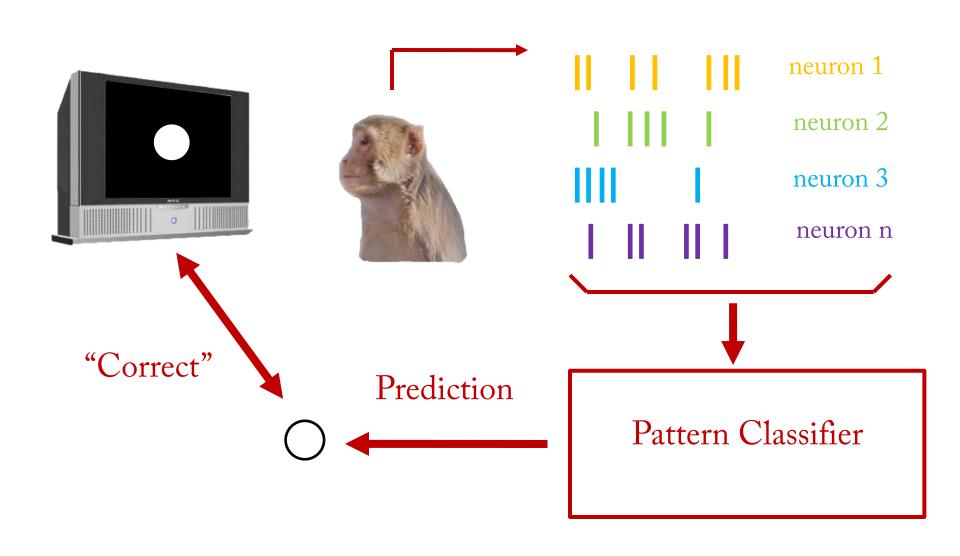
Decoding was used to analyze the data (training the classifier)



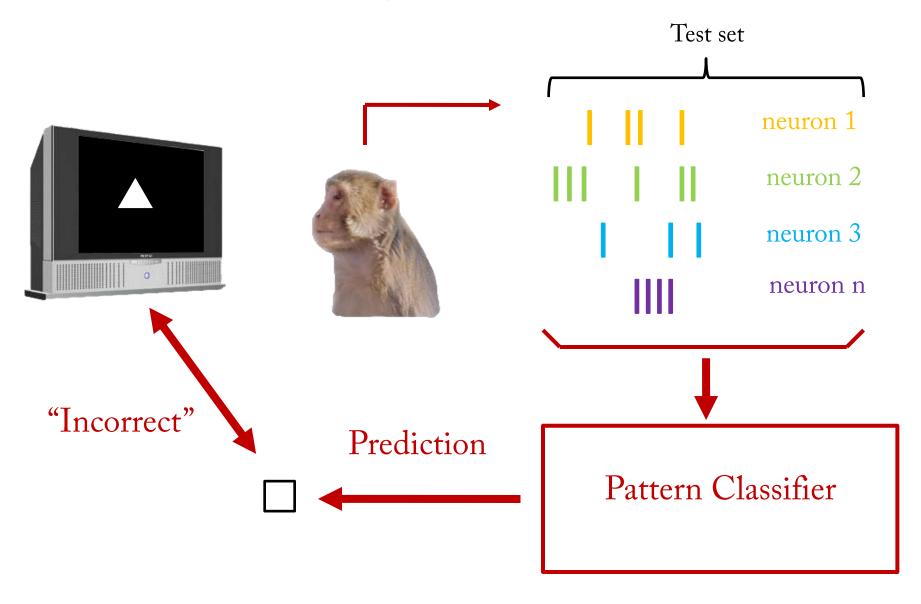
Decoding was used to analyze the data (training the classifier)



Decoding was used to analyze the data (testing the classifier)



Decoding was used to analyze the data (testing the classifier)



Outline

• BCI to study learning in the motor cortex

• MVPA to study vision in human fMRI data

 Population decoding to study high level learning and vision in macaque monkeys

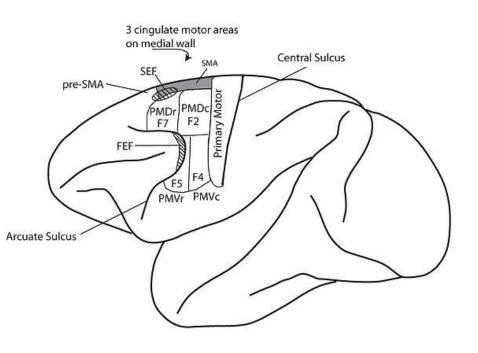
Outline

• BCI to study learning in the motor cortex

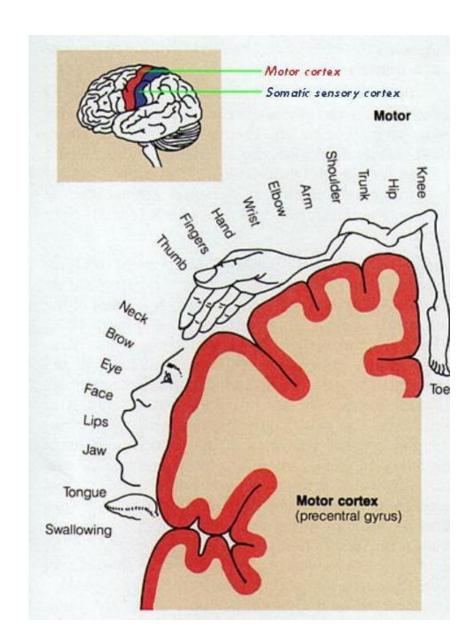
• MVPA to study vision in human fMRI data

 Population decoding to study high level learning and vision in macaque monkeys

The motor cortex



Ferrier (1874), Penfield (1937)



What is coded by the motor cortex?

Muscle/joint activation

- Evarts (1968)
- Scott and Kalaska (1995)

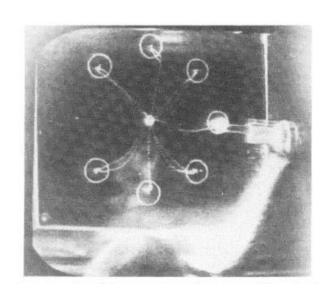
Direction of movement

- Georgopoulos et al (1982)
- Moran and Schwartz (1999)

Complex motor sequences

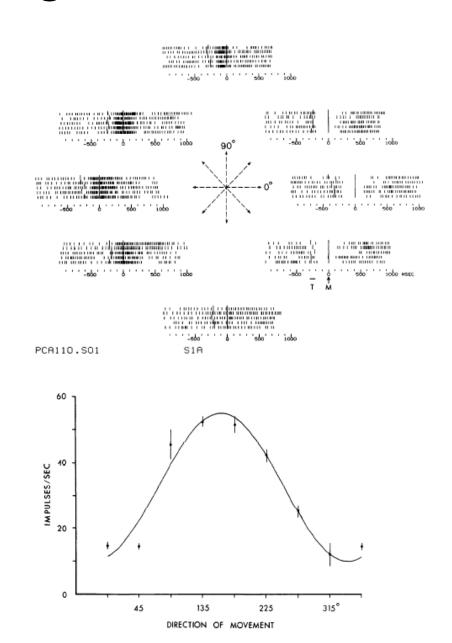
• Graziano et al (2002)

Direction tuning in cortex



$$f(\mathbf{v}) = b_0 + b_x v_x + b_y v_y$$
$$= b_0 + \mathbf{b}^T \mathbf{v}$$
$$= b_0 + \|\mathbf{b}\| \|\mathbf{v}\| \cos \theta_{vb}$$

Georgopoulos et al. (1982)



Population vector - offline decoding

$$f_i(\boldsymbol{v}) = b_{i0} + b_{ix}v_x + b_{iy}v_y$$
$$= b_{i0} + \boldsymbol{b}\boldsymbol{i}^T\boldsymbol{v}$$

Call b_i the 'preferred direction' of neuron i

Decoded movement direction at time *t* is:

$$\boldsymbol{v}(t) = \sum_{i}^{n} (f_{i}(t) - b_{i0}) \, \boldsymbol{b}_{i}$$



Georgopoulos et al. (1986)

Real-time decoding

Wessberg, et al, Nature 2000

MITnews

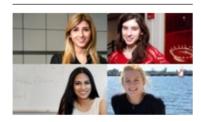
search

engineering science management architecture + planning humanities, arts, and social sciences campus press video connect

Monkey controls robotic arm using brain signals sent over Internet

Elizabeth A. Thomson, News Office

today's news



Four MIT seniors win Marshall Scholarships

Kate Koch, Colleen Loynachan, Kirin Sinha, and Grace Young will study for two December 6, 2000

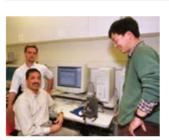


Monkeys in North Carolina have remotely operated a robotic arm 600 miles away in MIT's Touch Lab -- using their brain signals.

The feat is based on a neural-recording system reported in the November 16 issue of Nature. In that system, tiny electrodes implanted in the animals' brains detected their brain signals as they controlled a robot arm to reach for a piece of food.

According to the scientists from Duke University Medical Center, MIT and the State University of New York (SUNY) Health Science Center, the new system could form the basis for a brain-machine interface that would allow paralyzed patients to control the movement of prosthetic limbs.

multimedia

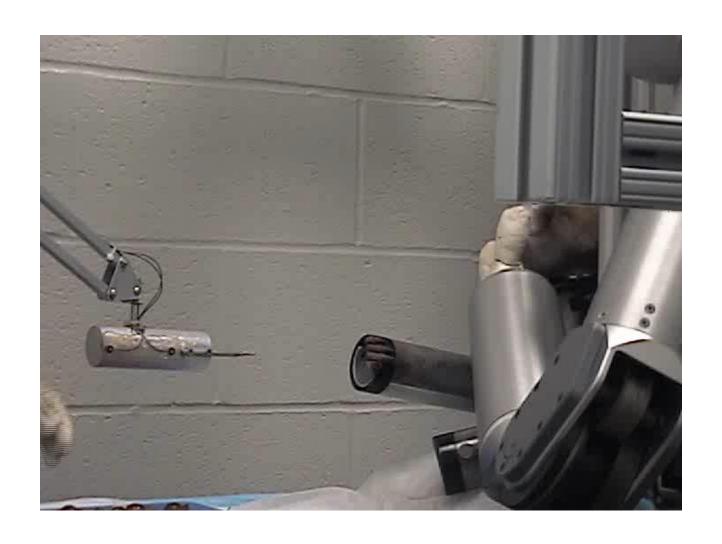


James Biggs, postdoctoral associate in the Research Lab of Electronics (left), Professor Mandayam Srinivasan, director of MIT's



http://www.youtube.com/watch?v=Zl h9RaL0es

Closed-loop decoding



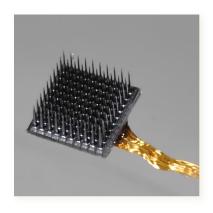
Differences between hand control and brain control



Taylor et al, Science 2002

Decoding in humans





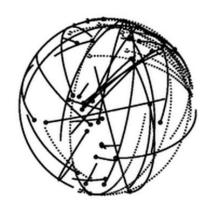
Blackrock array

Video1 News 6

Hochberg et al. (2006)

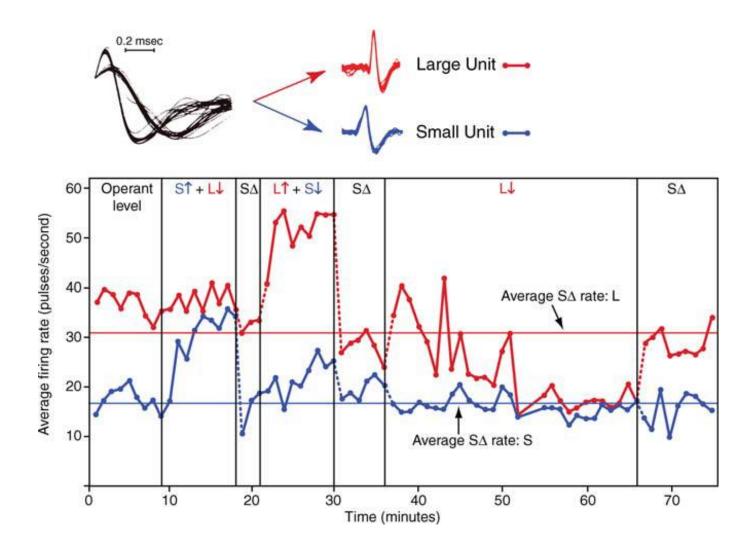
Using BCIs to studying learning

Optimal decoder (PDs) is different for hand and brain control



Is it possible to change the coding properties of neurons?

Operant conditioning to control neurons



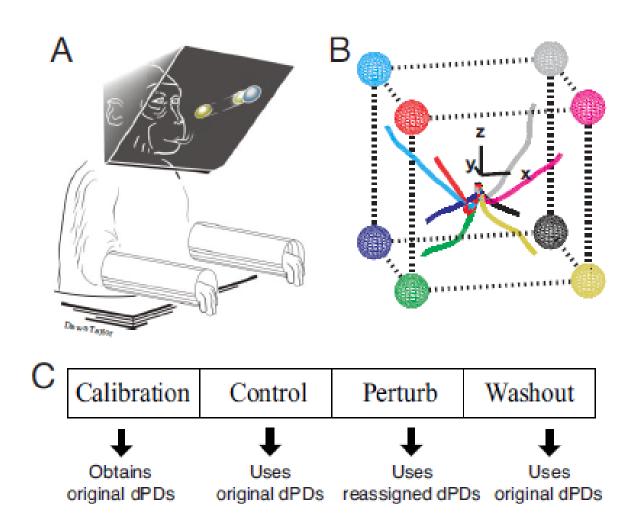
Fetz and Baker (1973)

Using BCIs to study learning

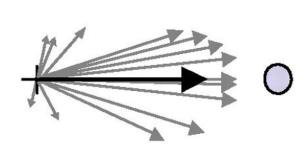
Jarosiewicz, Chase, Fraser, Villiste, Kass and Schwartz, PNAS, 2008

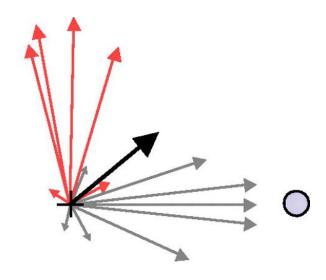
Ganguly and Carmena, PLoS Biology, 2009

Plasticity in BCIs: Jarosiewicz et al, 2008

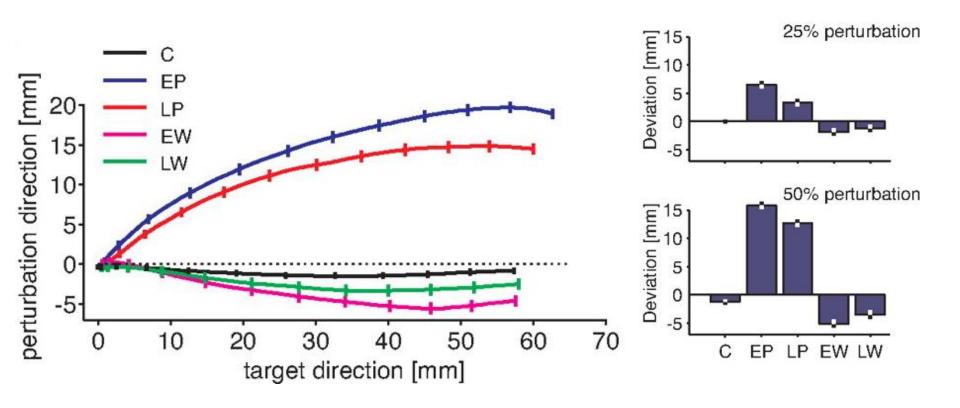


Expected effect of perturbation on cursor movement



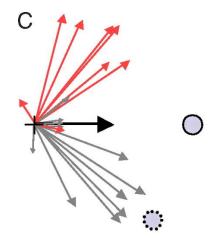


Effect of perturbation on cursor movement



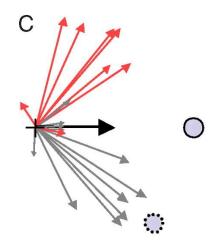
Possible neural compensation mechanisms

1) Re-aiming: the monkey could have aimed the cursor to offset the perturbation caused by the reassignment, disregarding the relative contributions of the rotated vs. non-rotated units to the error.

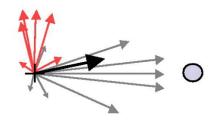


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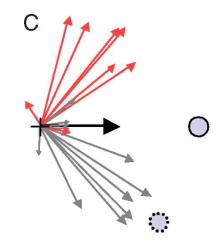


2) Re-weighting: the rotated units could have suppressed their contribution to the population vector by firing at baseline rate everywhere; i.e. by decreasing their modulation depths

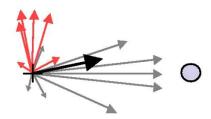


Possible neural compensation mechanisms

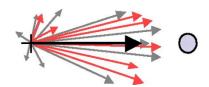
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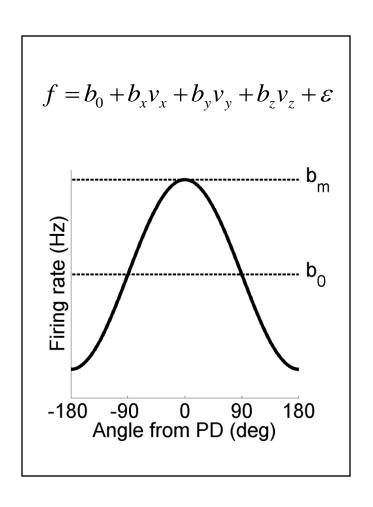
2) Re-weighting: the rotated units could have suppressed their contribution to the population vector by firing at baseline rate everywhere; i.e. by decreasing their modulation depths



3) Re-mapping: the rotated units could have shifted their actual PDs (activation functions) toward their reassigned dPDs (labels).

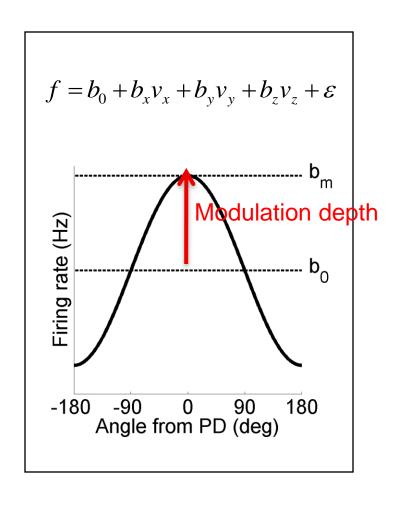


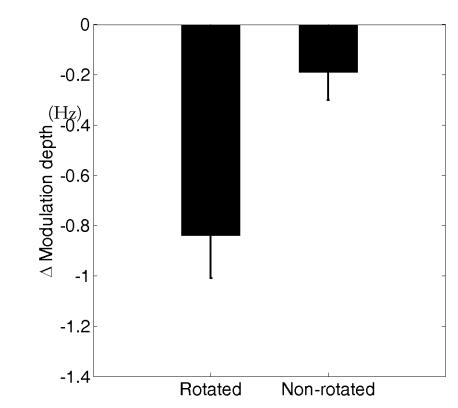
Testing for these possibilities



Recalculate (offline) neuron's PD during the perturbation session

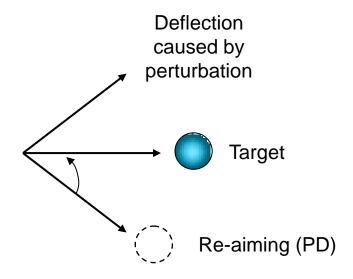
Evidence for re-weighting

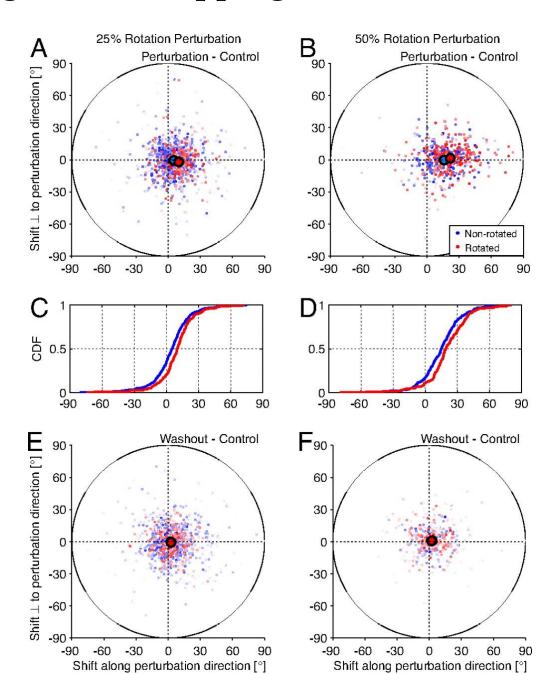




Evidence for re-aiming and re-mapping

Re-aiming appears as a shift in all PDs in the direction of the perturbation:

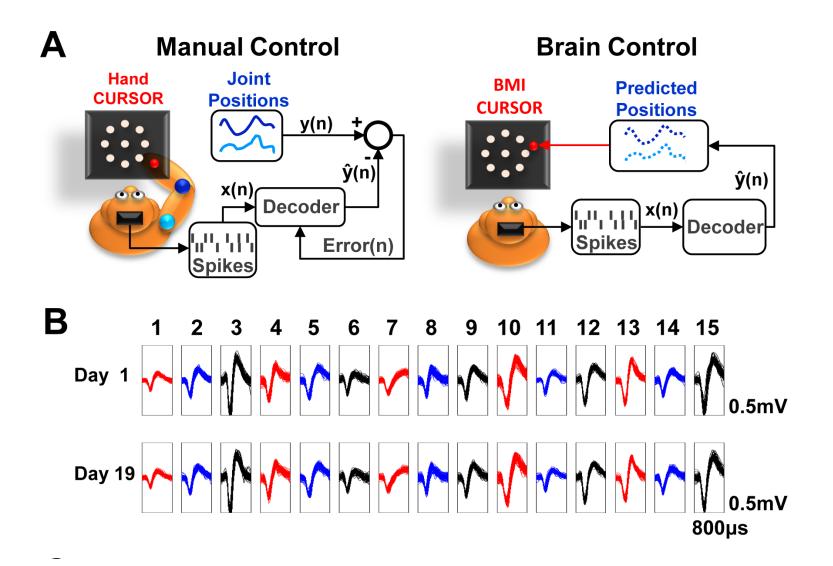




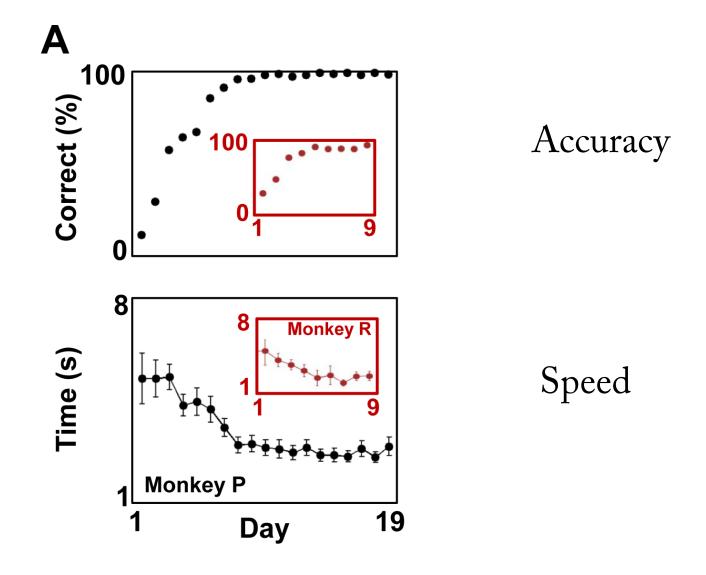
Summary: Jarosiewizc et al

Improved brain control of the cursor after the perturbation was due to: re-weighting, re-aiming, and re-mapping

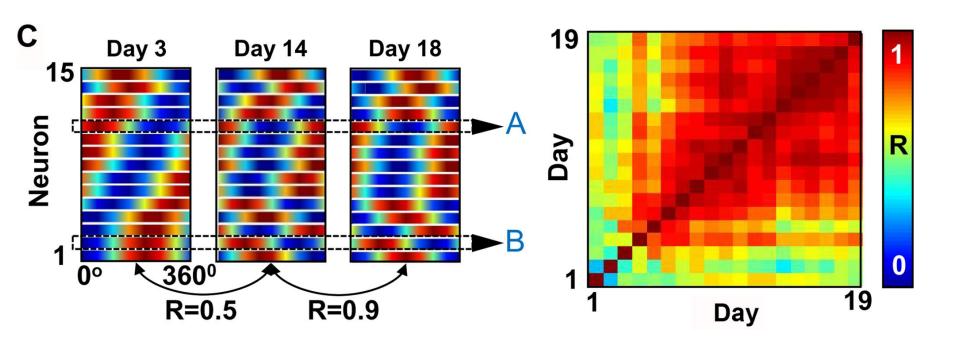
Ganguly and Carmena 2009



Performance increased over days

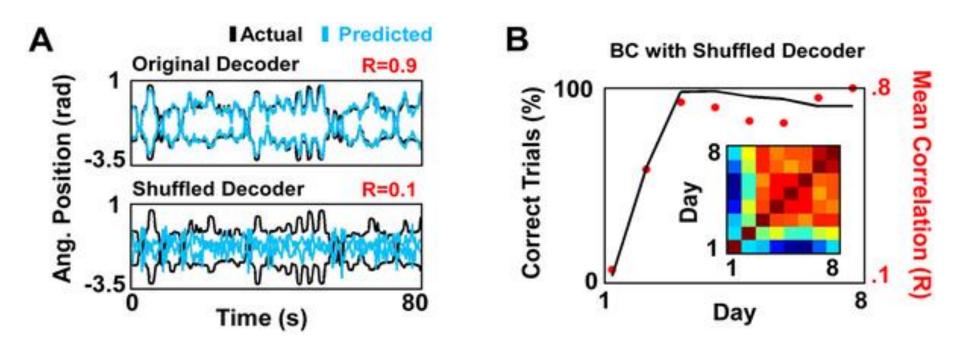


Neural activity formed a stable map



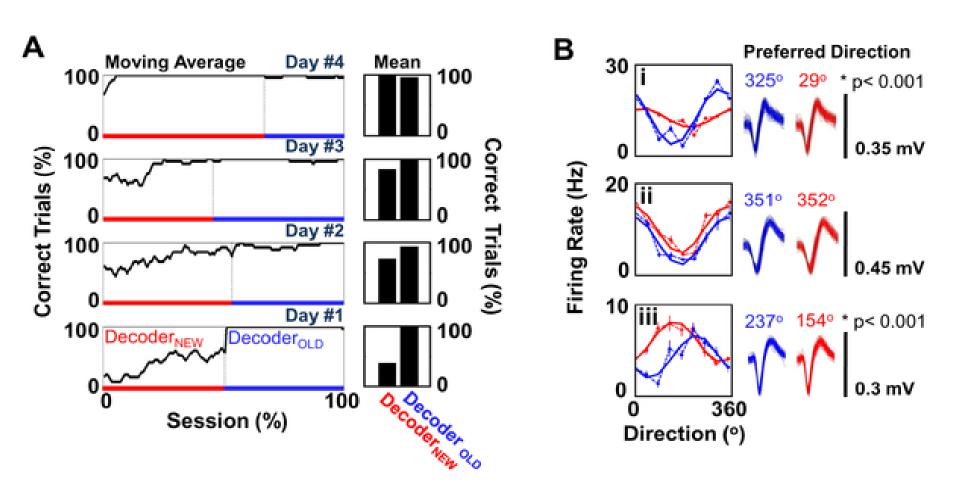
There was a high correlation between the increase in decoding performance and the neural activity stabilization

Using a random decoding



- A Created a random decoder.
 - Performance on motor control was poor on day 1
- B Performance on the random decoding improved over time

Switching between two different decoders



Summary: BCI to study plasticity

- It is possible to decode neural activity to control external devices
 - i.e., closed loop brain computer interfaces work
- Neurons can change their tuning properties to improve their performance on BCI tasks
- Perhaps reinforcement learning mechanisms are involved (see Yael Niv's talk)
 - Also see:
 - Koralek, et al, Nature, 2012

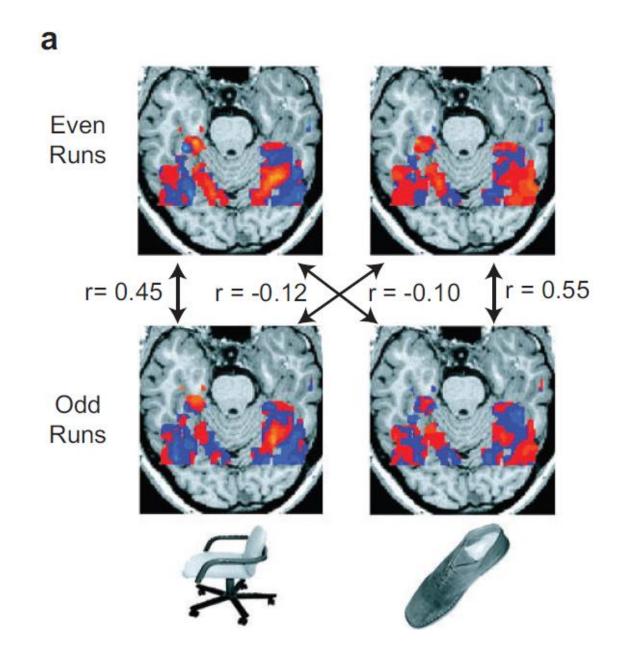
Outline

• BCI to study learning in the motor cortex

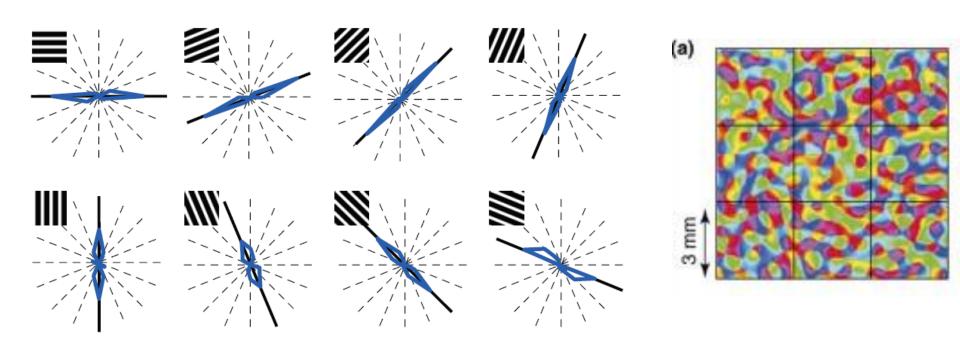
• MVPA to study vision in human fMRI data

 Population decoding to study high level learning and vision in macaque monkeys

How MVPA works (Haxby et al, Science 2001)



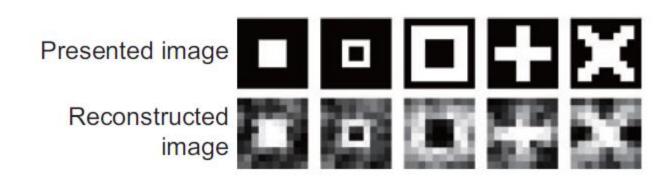
Detailed visual information can be extracted



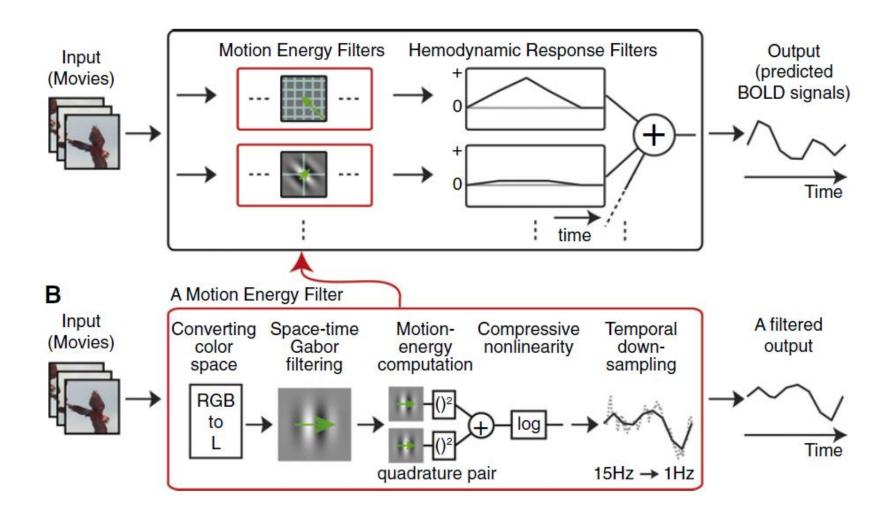
Kamitani and Tong (2005)

Using encoding models of visual information

- Encoding models can estimate voxel parameters (e.g., voxel's retinotopic location, spatial frequency and orientation)
 - Kay et al, 2008, was able to decode 820 of 1000 novel images correctly
 - Miyawaki et al, 2008 could reconstruct images



Nishimoto et al, Current Biology, 2011

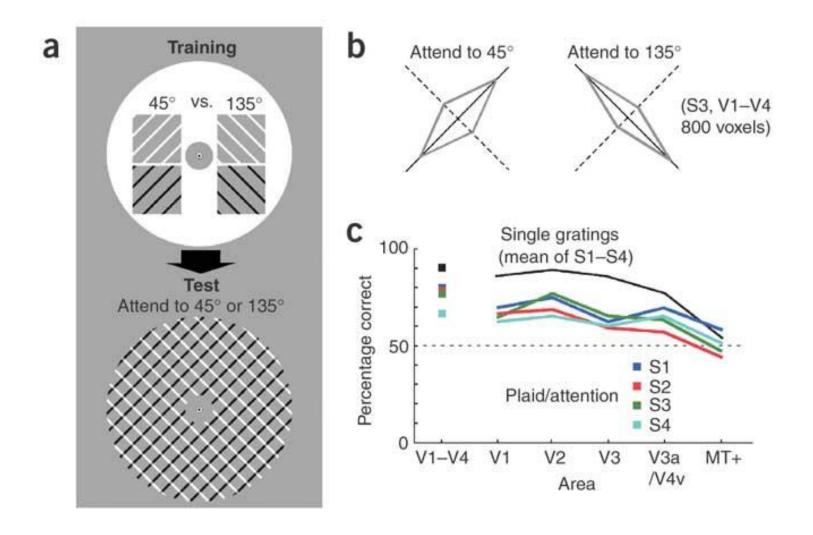


http://www.youtube.com/watch?v=HVL8GrUs -E

Beyond detailed visual information

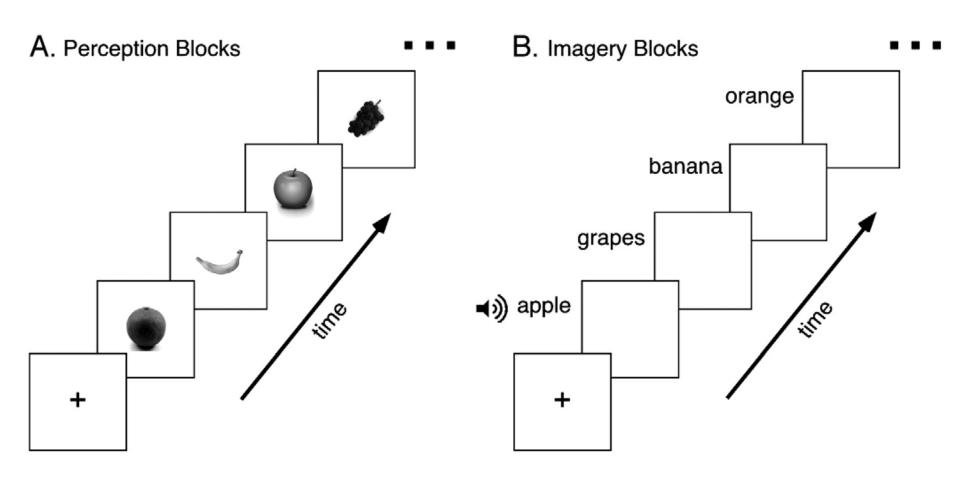
- Decoding what people are:
 - Attending to
 - Imagining
 - Recalling from memories
 - Assessing semantic content of nouns

Decoding what subjects are attending to



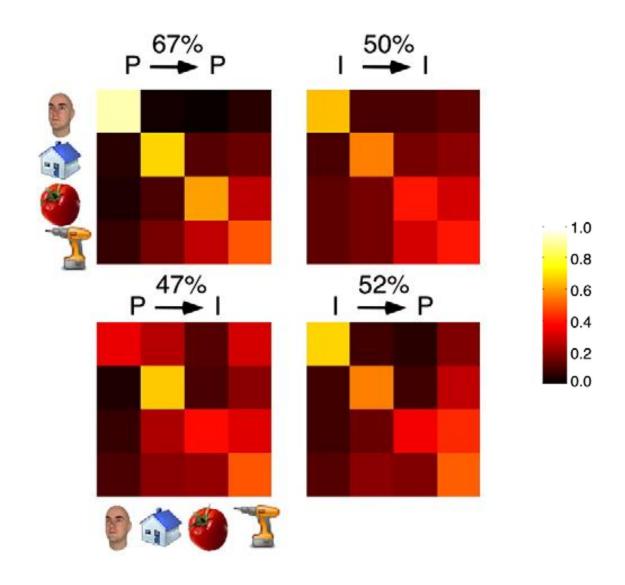
Kamitani and Tong (2005)

Decoding imagined categories



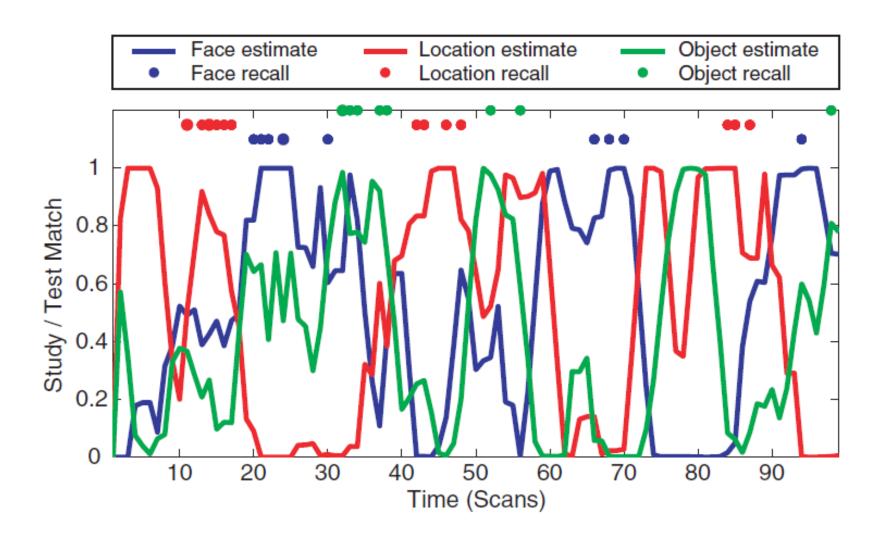
Reddy et al (2010)

Decoding imagined categories



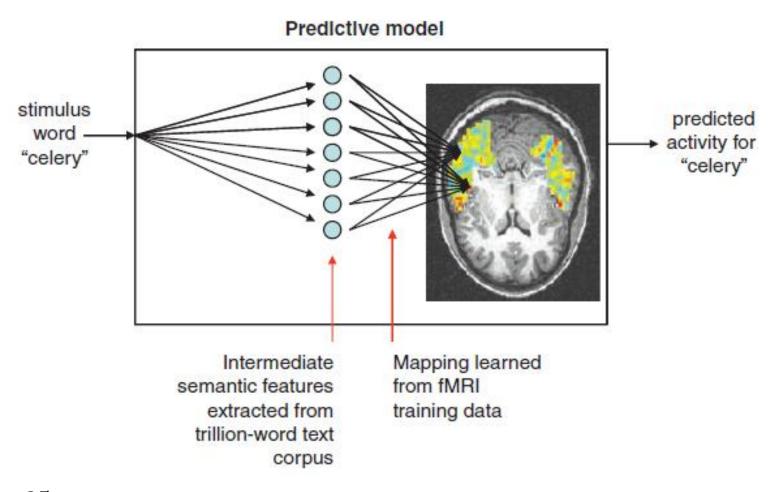
Reddy et al (2010)

Recalled episodic memory



Polyn et al (2005)

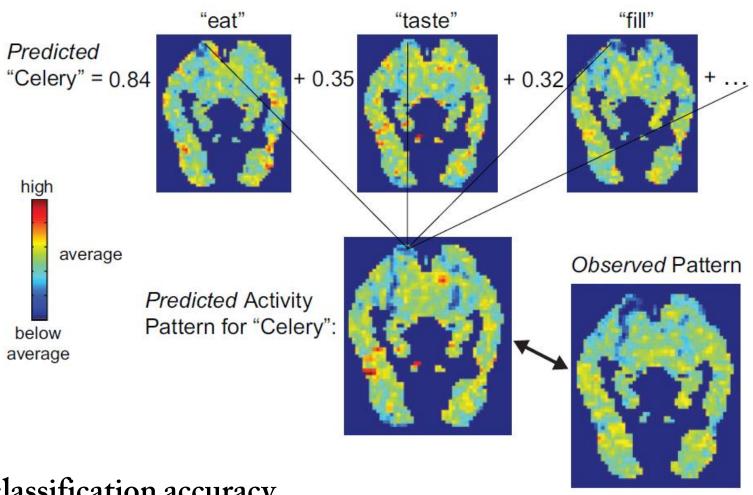
Predicting novel nouns



$$y_v(w) = \sum_{i=1}^{25} c_{iv} f_i(w)$$

Mitchell et al (2008)

Predicting novel nouns



77% classification accuracy (chance 50%)

Mitchell et al (2008)

Summary

- MVPA can be used to:
 - Extract detailed visual information
 - Decode:
 - Attended objects
 - Freely Recalled memory
 - Novel nouns
- Reliable method for gaining insight into a range of neuroscience questions

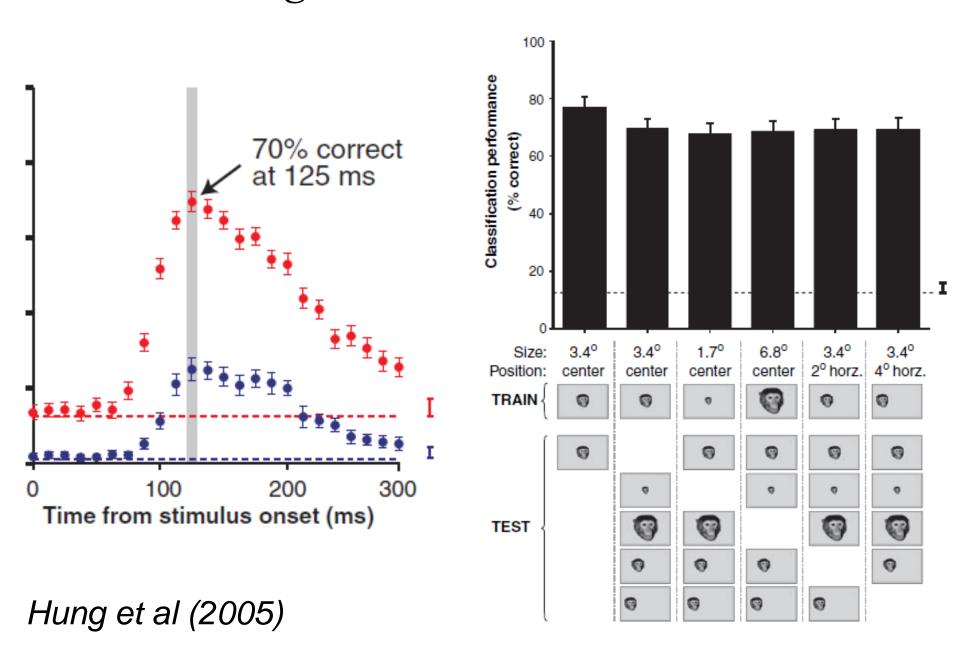
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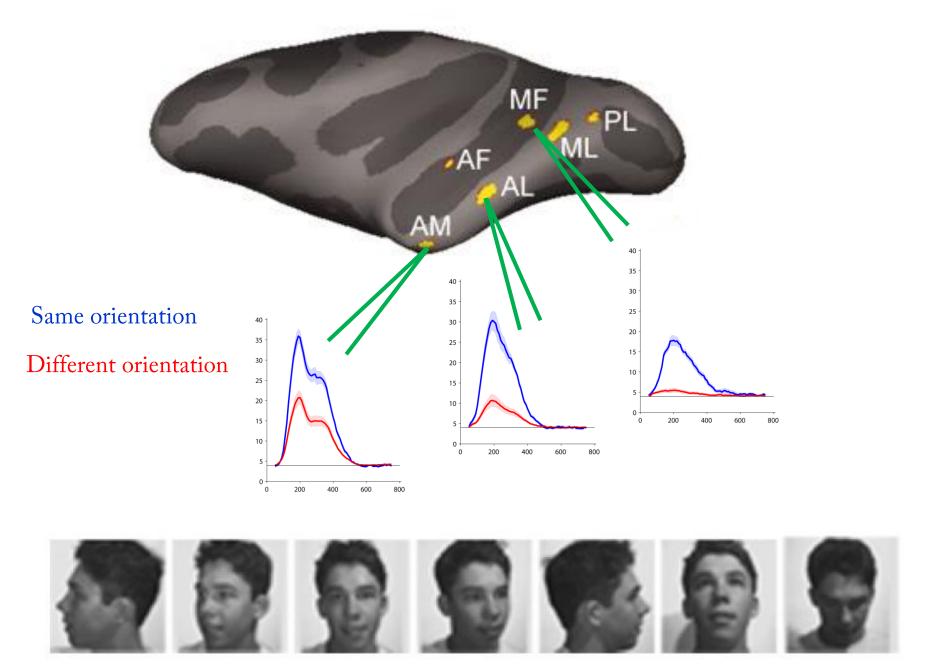
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Decoding visual information from IT



Work with Freiwald & Tsao

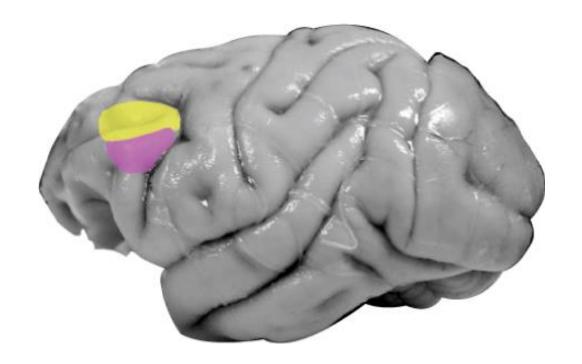


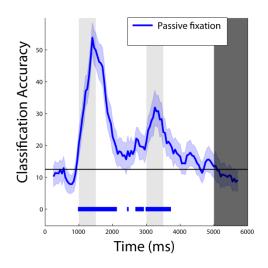
Incorporation of new information into prefrontal cortical activity after learning working memory tasks

Ethan M. Meyers^{a,1}, Xue-Lian Qi^b, and Christos Constantinidis^b



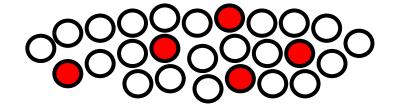
The prefrontal cortex (PFC) is involved in working memory, task learning, and executive function

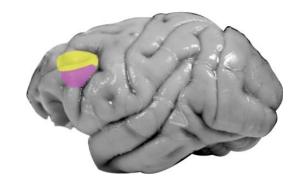




1. How does the information content change after learning a new task?

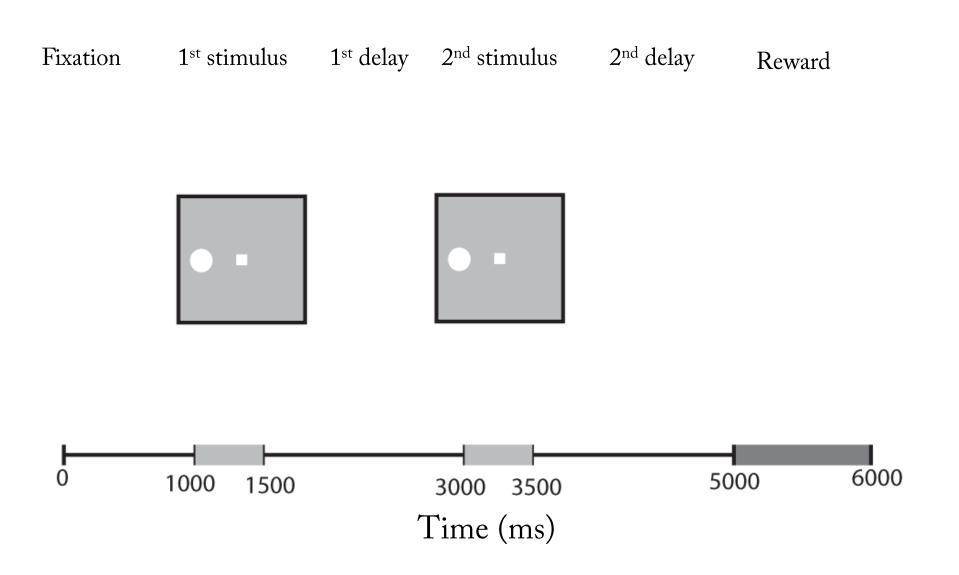
2. How is information coded in neural activity?



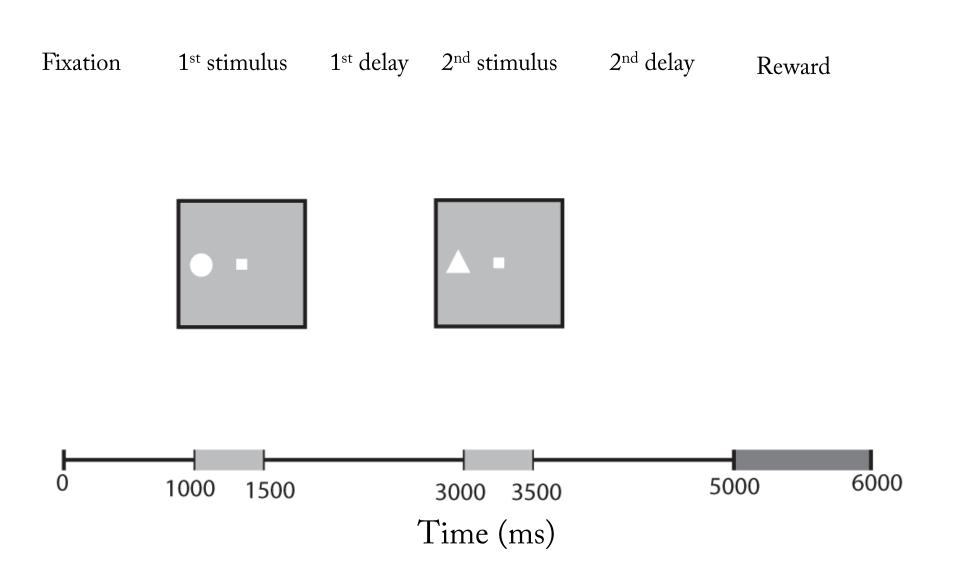


3. Are there regions differences within dorsolateral PFC?

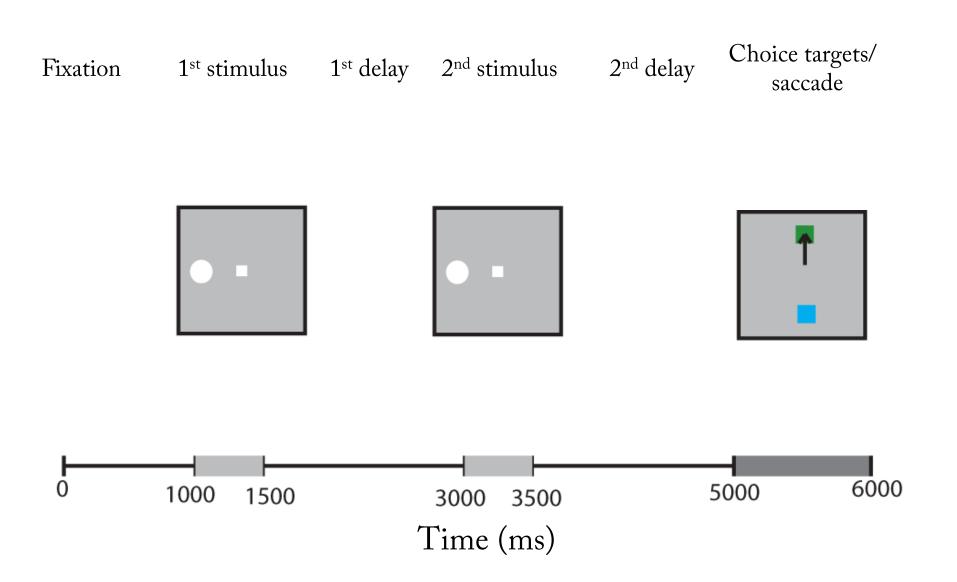
Monkeys were first trained to passively fixate



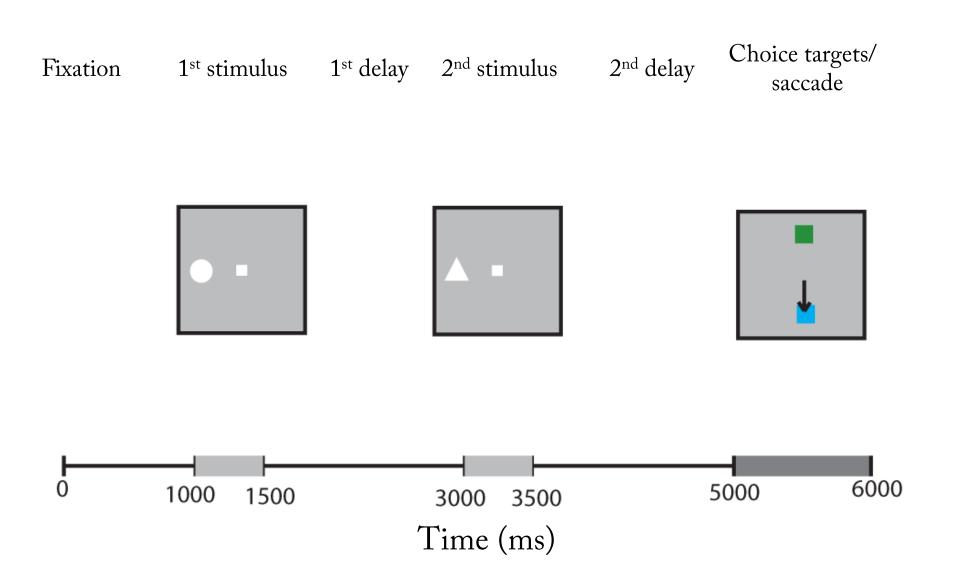
Monkeys were first trained to passively fixate



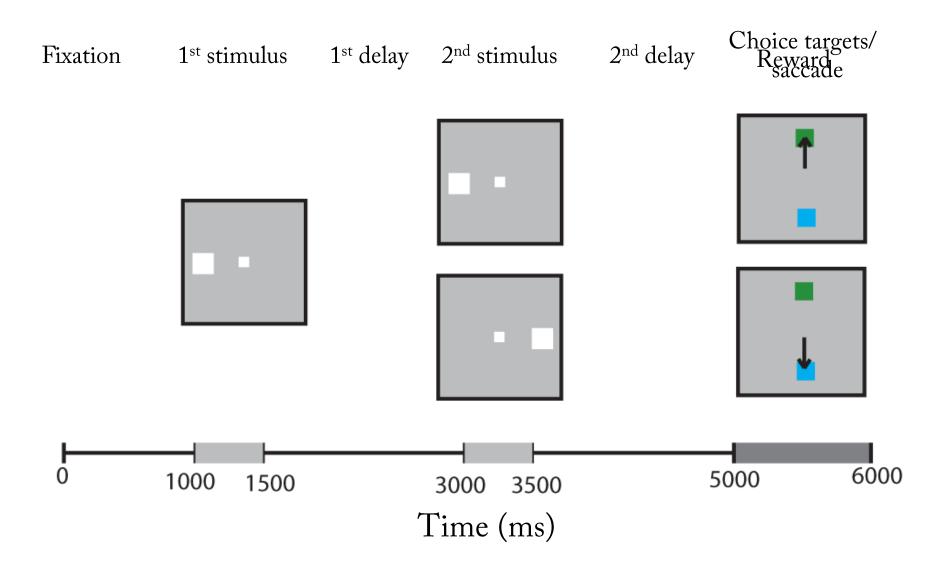
Monkeys then engaged in a delayedmatch-to-sample task (DMS task)



Monkeys then engaged in a delayedmatch-to-sample task (DMS task)

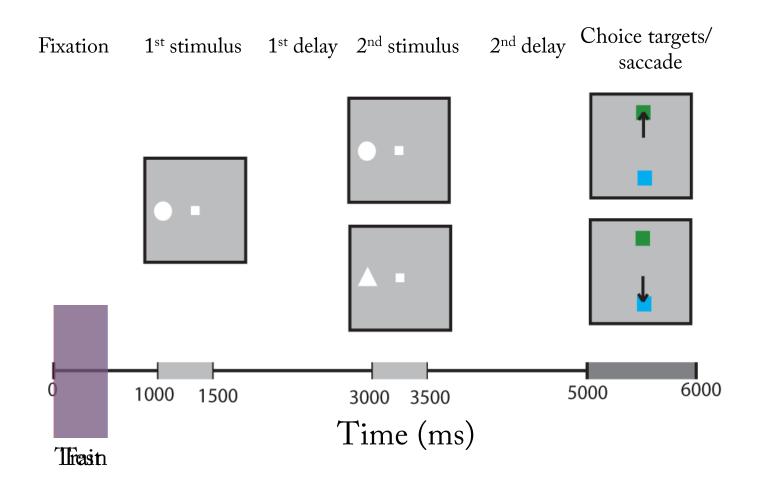


Spratial træsk: Palsiset fiskation

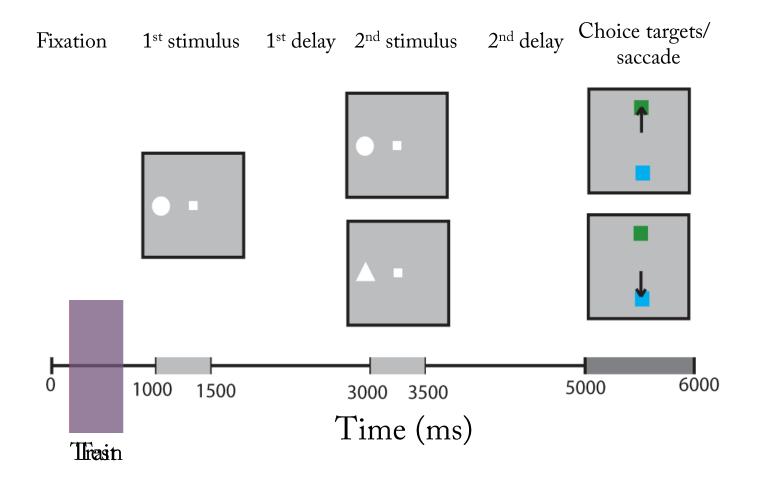


Population Decoding

Decoding applied



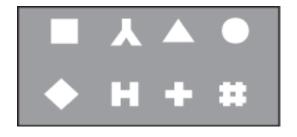
Decoding applied

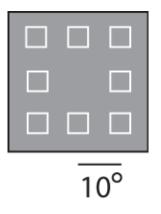


500 ms bins, sample every 50 ms

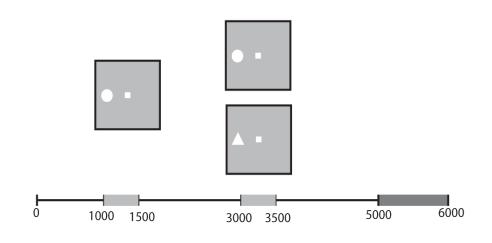
What types of information are in PFC?

Visual information



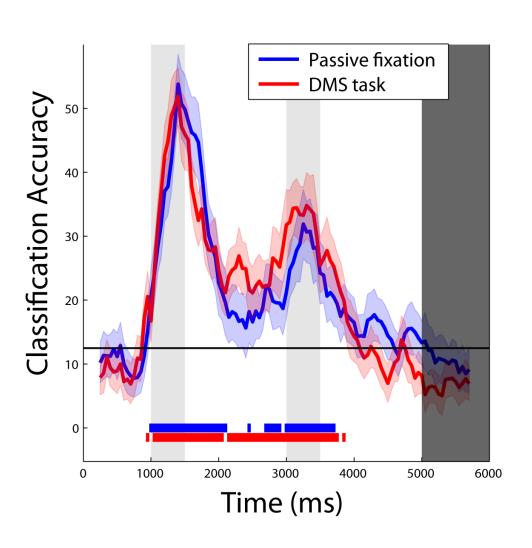


Match/nonmatch information

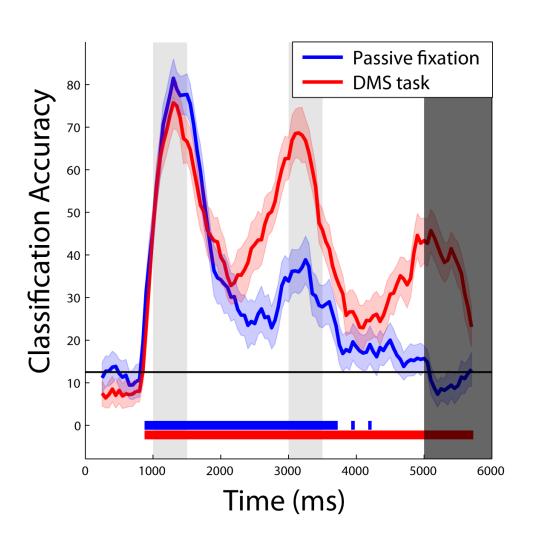


Analyzed pseudo-population of 750/600 neurons

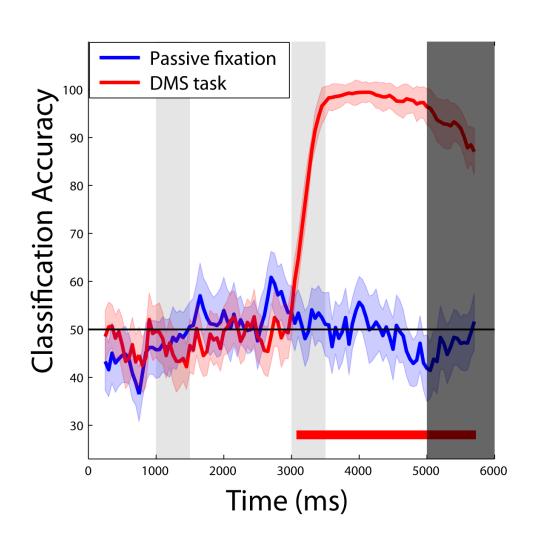
Decoding visual information (feature task)



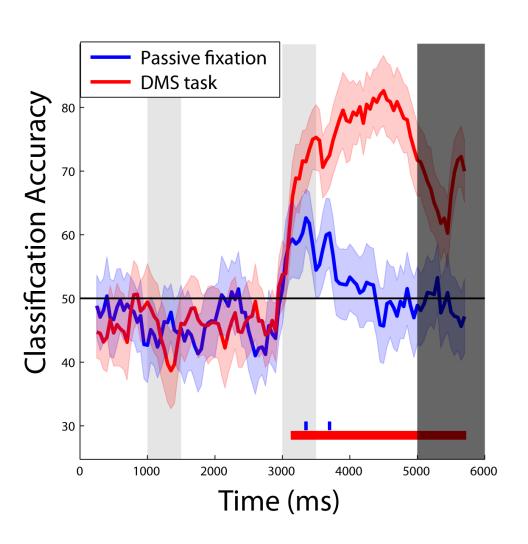
Decoding visual information (spatial task)



Decoding match/nonmatch information



Decoding match/nonmatch information

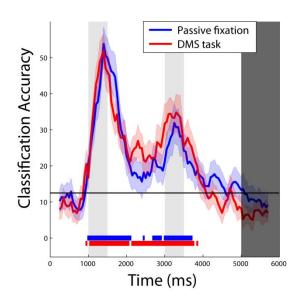


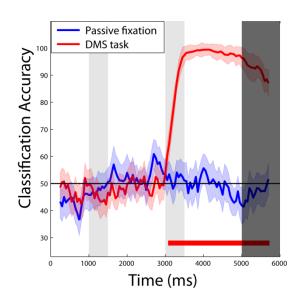
1. How does the information content change after learning a new task?

Answer:

Visual information remains largely unchanged

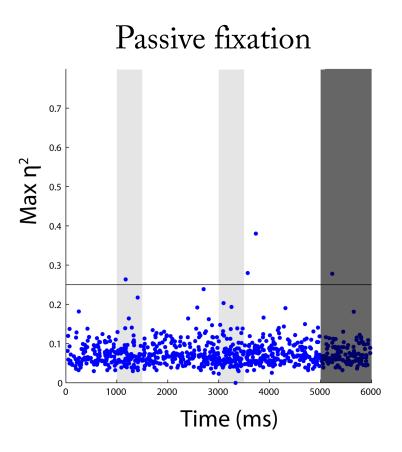
There is a large increase in task-relevant information

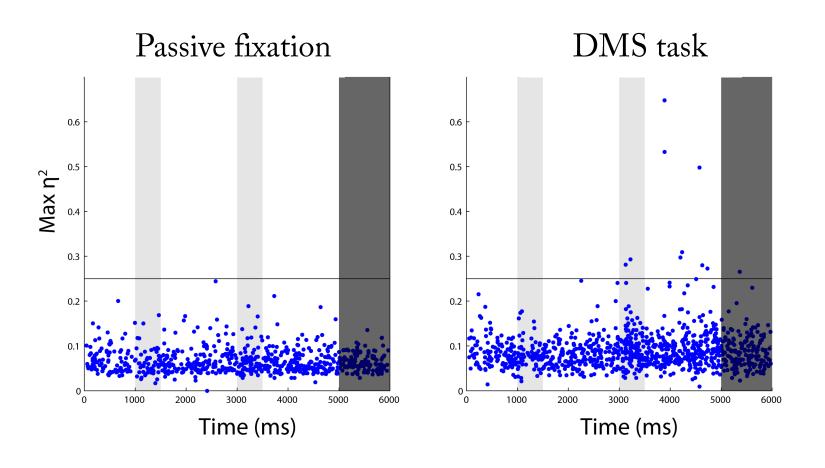




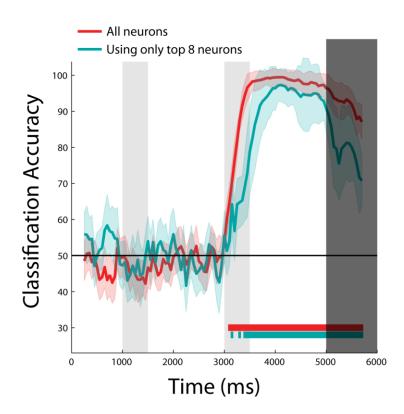
How is information coded in neural activity?

- a) Sparse vs. distributed information
- b) Dynamic vs. static population coding
- c) Dedicated neurons vs. multiplexing



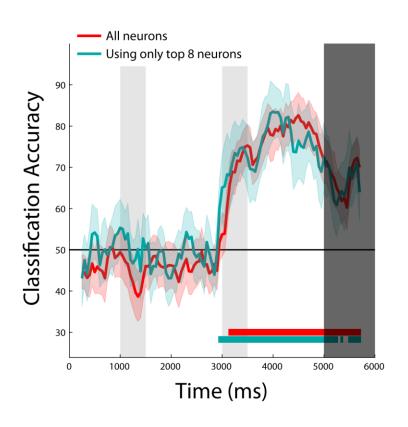


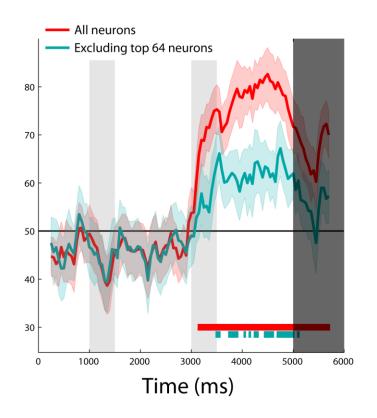
Using only the 8 most selective neurons



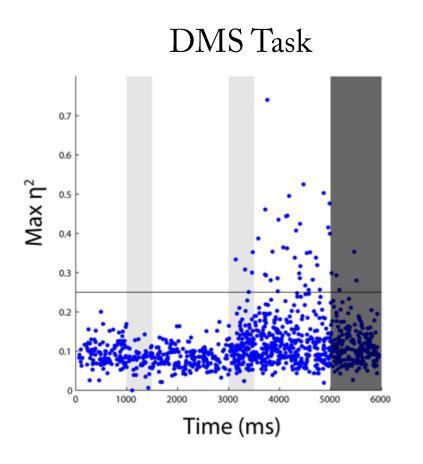
Using only the 8 most selective neurons

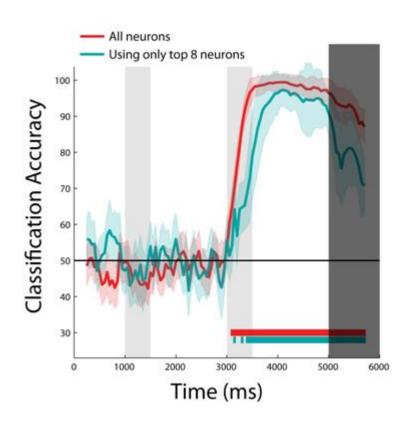
Excluding the 64 most selective neurons





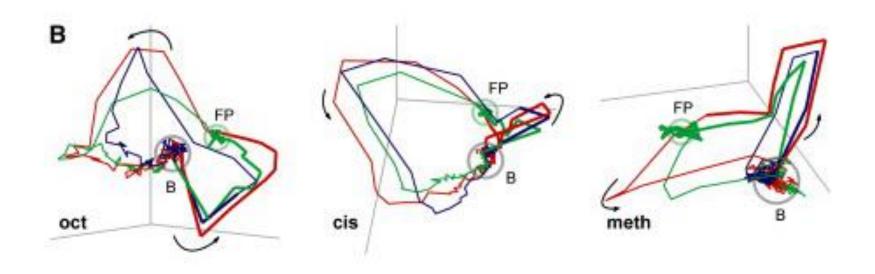
How is information coded in neural activity? (dynamics)



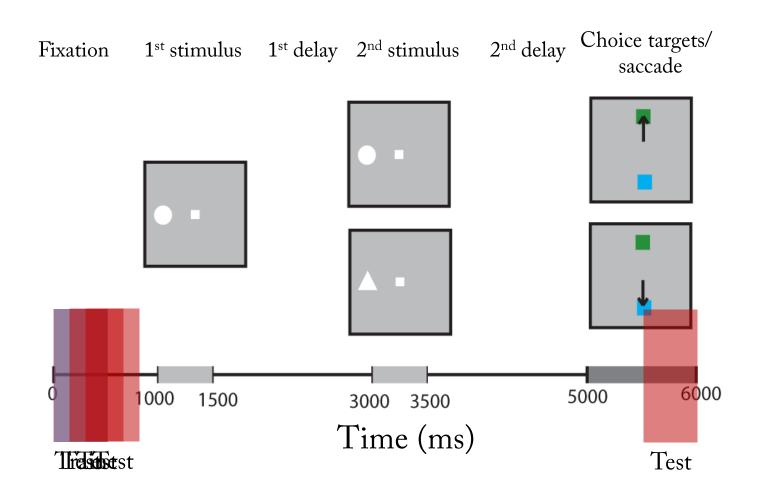


Meyers, et al., 2008 Add more refs

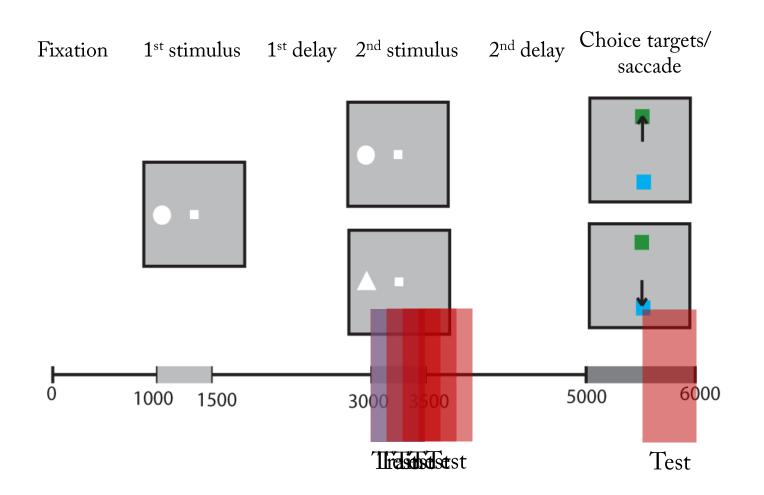
Is information contained in a dynamic population code?



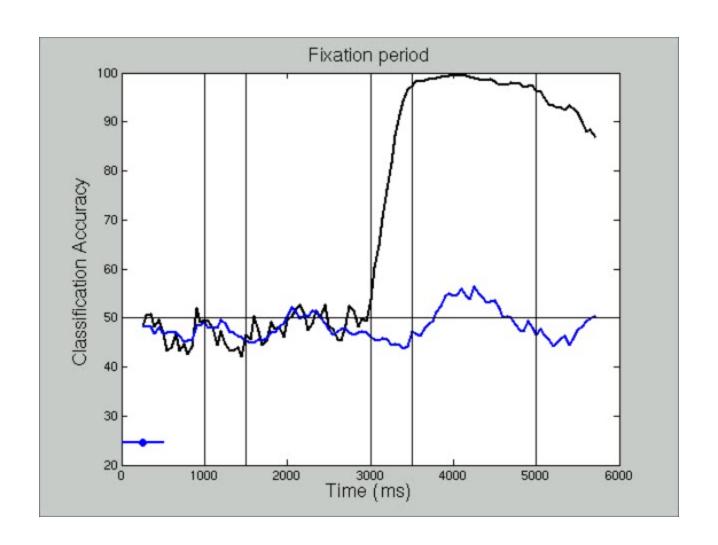
Decoding applied



Decoding applied

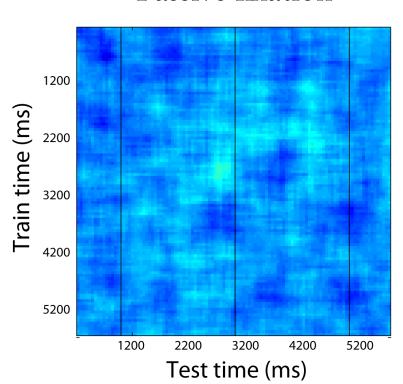


Dynamic population coding

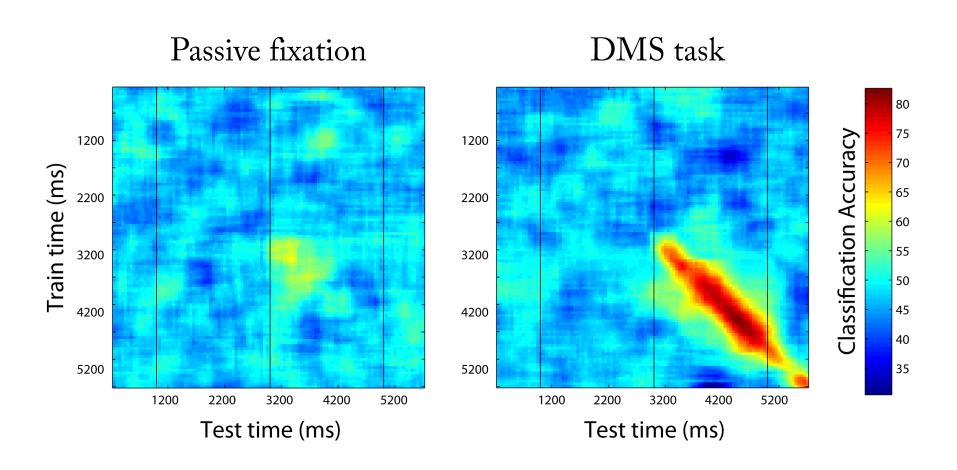


Dynamic population coding

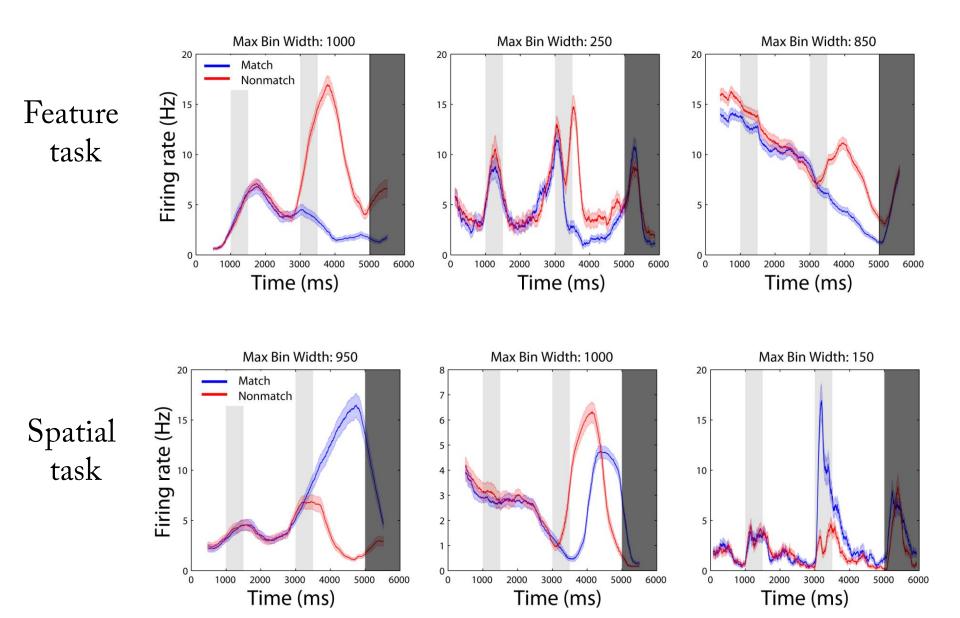
Passive fixation



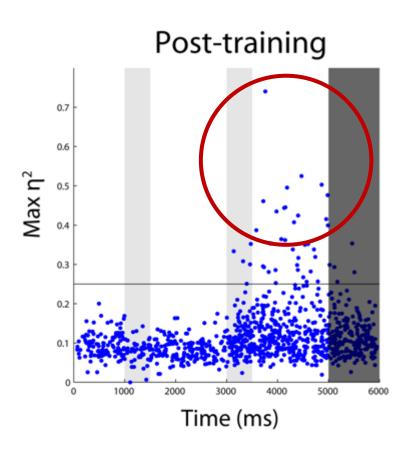
Dynamic population coding



The dynamics can be seen in individual neurons

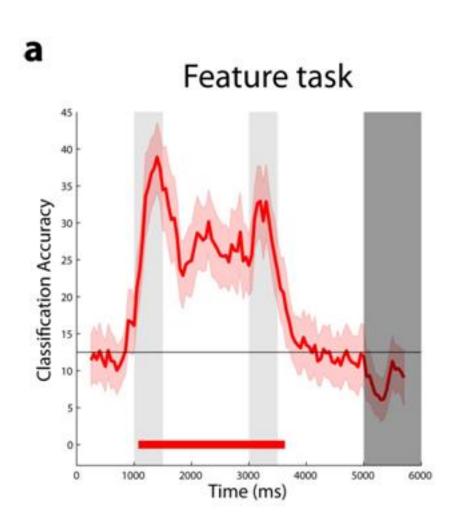


Do neurons become specialized to new information or do they multiplex information?



- Find highly selective match/nonmatch neurons (ANOVA, p < 10^{-6.5})
- 50 neurons feature task
- 18 neurons spatial task
- Use highly selective match/nonmatch neurons to decode *visual information*

Highly selective match/nonmatch neurons also contain stimulus information

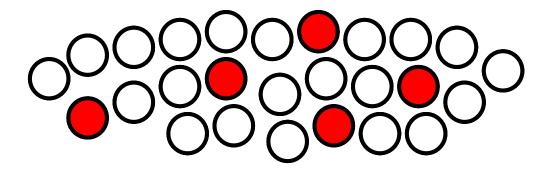


How is information coded in neural activity?

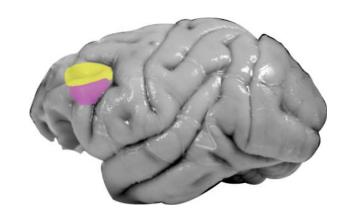
Answer:

Information is contained in a dynamic population code, where at each point in time, a small number of neurons contain all the information present in the larger population.

These neurons contain information about multiple variables.



Are there regions differences within lateral PFC?



Domain specific theories

(Wilson et al., 1993 Science; O'Scalaidhe et al., Science 1997; Romanski et al., Nat Neuro, 2002)

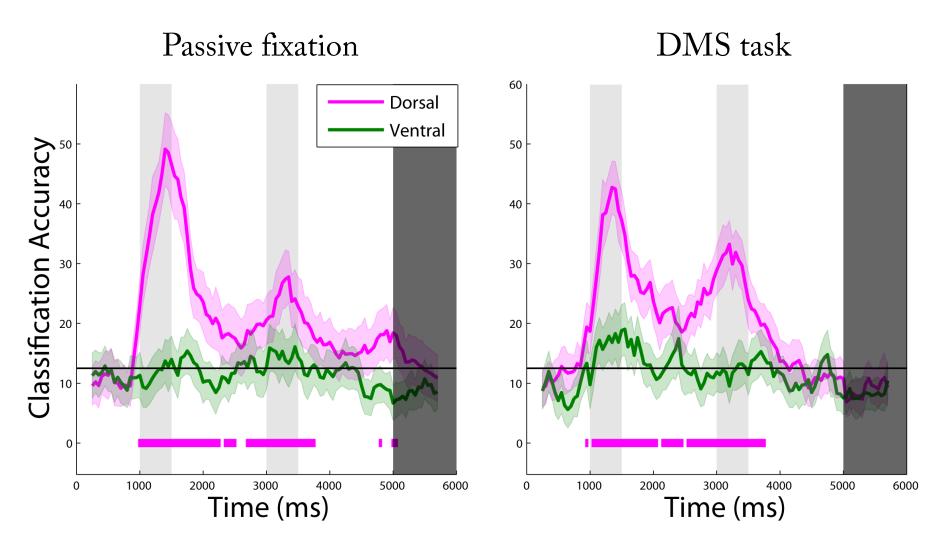
Integrative theories

(Rao, et al., Science 1997; Rainer et al., PNAS 1998)

The debate continues

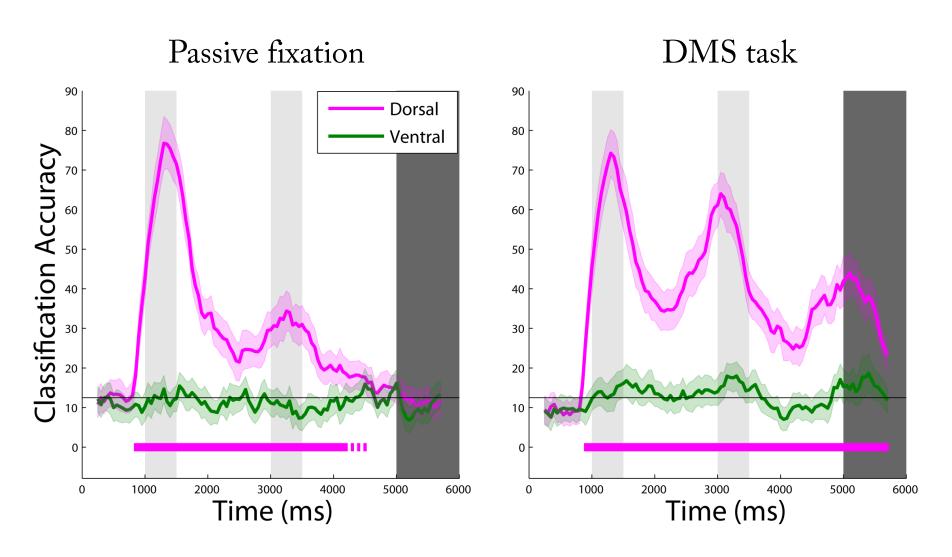
(O'Reilly, 2010 TINS, Wilson et al., 2010 TINS).

Dorsolateral vs. ventrolateral PFC visual information

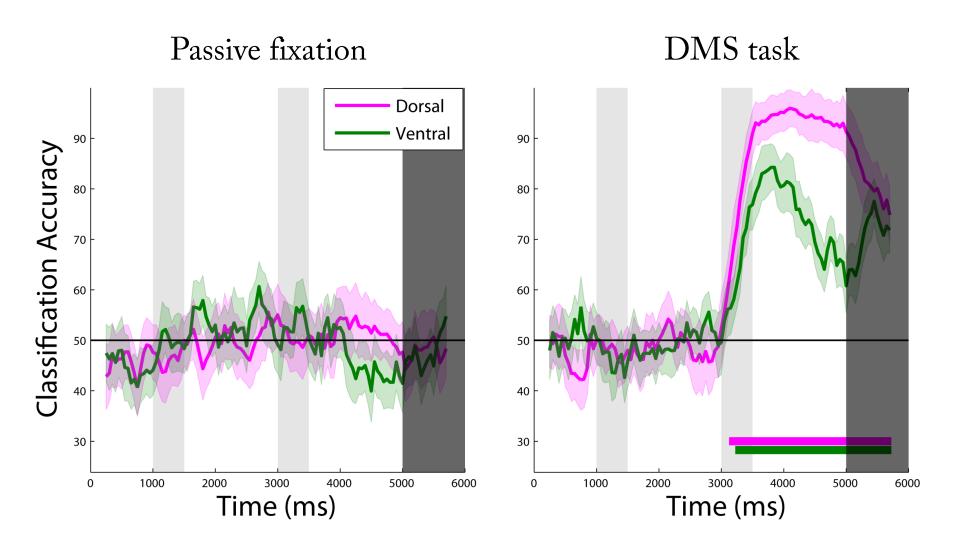


Feature task

Dorsolateral vs. ventrolateral PFC visual information

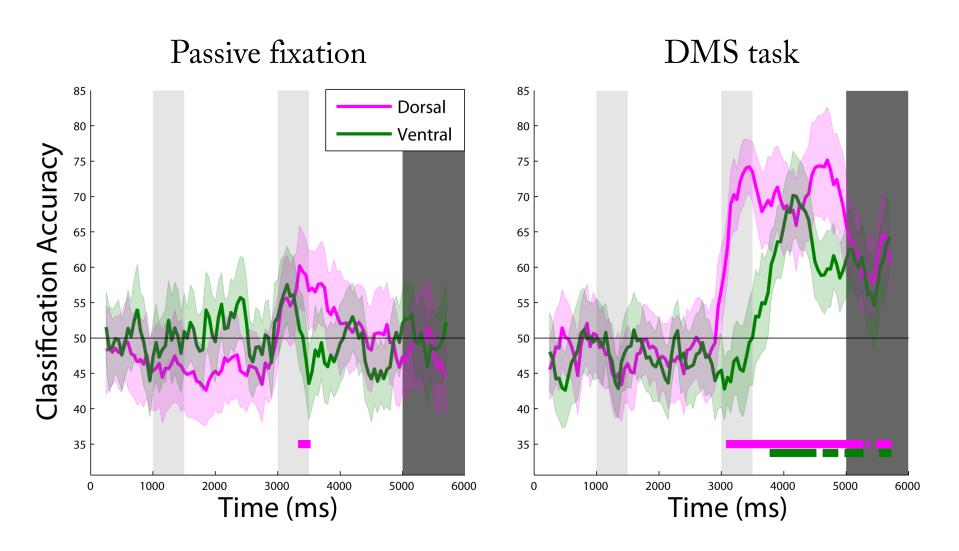


Dorsolateral vs. ventrolateral PFC match/nonmatch information

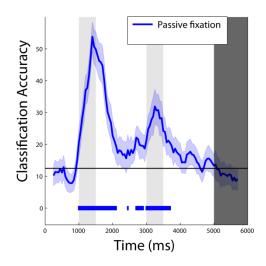


Feature task

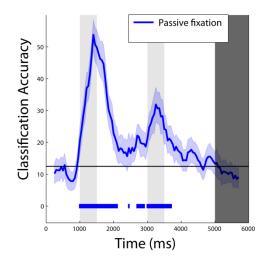
Dorsolateral vs. ventrolateral PFC match/nonmatch information



Summary

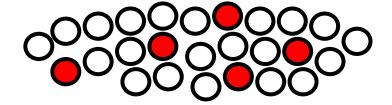


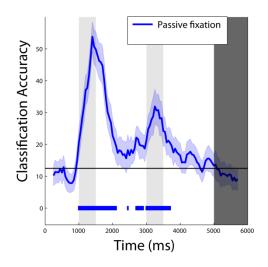
Visualowfdowsatheninsdangetjounchateget; there isharlage afterrheasening as bewelt walk? information



Visual information is largely unchanged; there is a large increase in task-relevant information

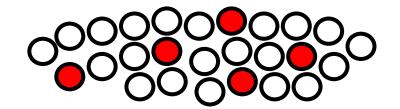
Information is instrumentation coded compact idymeunic particularion code

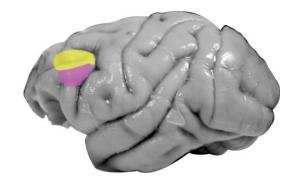




Visual information is largely unchanged; there is a large increase in task-relevant information

Information is contained in a compact dynamic population code





3. Are there regions differences dorsal PFC, while task relevant within dorsolateral PFC? information is widespread

Conclusions

Using machine learning is a powerful way to analyze neural data

Thanks to:

B. Jarosiewicz for providing some slides

ONLINE SUBJECT EVALUATIONS ARE NOW OPEN

http://web.mit.edu/subjectevaluation

- You have until Monday, Dec. 16 at 9 AM
- Please evaluate all subjects in your list
- Don't forget your TAs
- Write comments

Your feedback is read and valued!

Also, class projects due December 11th email them to: shimon.ullman@gmail.com