

Lecture 2: Linear Regression

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1 Introduction

We will begin this course with a review of *linear regression*, i.e. finding a line of best fit to training data. Although studied for hundreds of years, linear regression remarkably continues to serve as a simple model that provides invaluable intuition into modern machine learning phenomena. For example, one can provably establish the generalization benefits of over-parameterization given by the double descent curve in linear models [1, 2, 3, 5]. Importantly, our analysis of linear regression will provide us tools for developing nonlinear regression methods, namely kernel regression.

2 Preliminaries

Suppose we are given a data distribution $(x, y) \sim \mathbb{P}_{(x,y)}$ where $x \in \mathbb{R}^d$ is a feature vector and $y \in \mathbb{R}$ is the corresponding label. Assume we are given n independent, identically distributed (i.i.d.) training pairs $\{x^{(i)}, y^{(i)}\}_{i=1}^n \subset \mathbb{R}^d \times \mathbb{R}$. Our goal is to learn a function \hat{f} in a class of functions $\mathcal{F} = \{f : \mathbb{R}^d \rightarrow \mathbb{R}\}$ that is able to “predict well” on unseen samples, i.e. $\hat{f}(x) \approx y$ for $x \neq x^{(i)}$ for all $i \in [n]$. We give concrete examples of problems in this setting below.

Example 1 (Housing Price Prediction). *Real estate companies, such as Zillow, provide services that present price estimates (Zestimates) for houses. Such software is easily framed in the context above where y is the price of a house and the entries of x contain information relevant to predicting the price of a house, e.g. number of bedrooms, number of bathrooms, location, etc.:*

$$x = \begin{bmatrix} \# \text{ bedrooms} \\ \# \text{ bathrooms} \\ \text{square footage} \\ \vdots \end{bmatrix} \mapsto y = \text{house price}$$

Our training data would be a set of feature vectors for houses that were sold, $\{x^{(i)}\}$, along with the price for which they were sold, $\{y^{(i)}\}$. Our goal would then be to use this historical data to build a model that can accurately estimate the price of a new house.

Example 2 (Image Classification). *Another prominent example of such a prediction problem involves classifying what kind of object is in a given image (e.g. does the image contain a dog or cat?). In this case, the entries of x are pixel values in an image and y is simply a label encoding the type of object in the image (e.g. label 1 for dogs, label -1 for cats):*

$$x = \begin{bmatrix} \text{pixel 1 value} \\ \text{pixel 2 value} \\ \vdots \end{bmatrix} \mapsto y = \begin{cases} 1 & \text{if a dog is in the image} \\ -1 & \text{if a cat is in the image} \end{cases}$$

Our training data in this case would be a labelled set of images (e.g. ImageNet [7] or CIFAR10 [6]), and our goal would be to use these labelled images to build a model that could accurately predict whether an object is in an image.

After framing the general problem above, the following need to be formalized:

1. How do we measure model performance, i.e. how do we assess $\hat{f}(x) \approx y$?
2. What class of functions \mathcal{F} do we want to use?
3. How do we select a function $\hat{f} \in \mathcal{F}$?

These application dependent questions are of generalization and optimization and lie at the heart of machine learning. In this lecture, we will select simple answers to these questions, leading to the linear regression framework.

3 Linear Regression

To address question 1 above, we will utilize the squared Euclidean distance from $\hat{f}(x)$ and y , which is typically referred to as mean squared error:

Definition 1 (MSE). Given $y, \tilde{y} \in \mathbb{R}^p$, the mean squared error (MSE) between y, \tilde{y} is $\mathcal{L}(y, \tilde{y}) = \frac{1}{2} \|y - \tilde{y}\|_2^2$.

To address question 2, we will at the moment restrict ourselves to the simple class of linear functions, i.e. $\mathcal{F} = \{f : \mathbb{R}^d \rightarrow \mathbb{R} ; f(x) = wx, w \in \mathbb{R}^{1 \times d}\}$.

Lastly, in order to address question 3, we follow an empirical risk minimization (ERM) framework and aim to select $w \in \mathbb{R}^{1 \times d}$ such that $wx^{(i)} \approx y^{(i)}$ for all $i \in [n]$. To provide some intuition around this choice, it is reasonable to expect that the training data and test data come from the same distribution, and so, we expect that there should be patterns in training data that can aid in building a model that generalizes to test data. For a more formal treatment of the ERM framework see [8]. We can enforce this formally by minimizing the MSE on the training data. In particular, in order to learn a function $\hat{f}(x) = \hat{w}x$ from data, we find \hat{w} by minimizing:

$$\mathcal{L}(w) = \frac{1}{2} \sum_{i=1}^n (y^{(i)} - wx^{(i)})^2$$

After learning \hat{w} by minimizing the loss above, given a new sample x , our prediction is just given by $\hat{w}x$. We illustrate this procedure concretely on the real-world example of using linear regression for housing price estimates below.

Example 3 (Housing Price Prediction via Linear Regression). Suppose we are given feature vectors containing three features (# of bedrooms, # of bathrooms, square footage) for 100 sold houses, $\{x^{(i)}\}_{i=1}^{100} \subset \mathbb{R}^3$, along with the prices they were sold at, $\{y^{(i)}\}_{i=1}^{100} \subset \mathbb{R}$. We first minimize the following training loss in order to construct a predictor, $\hat{w} \in \mathbb{R}^{1 \times 3}$:

$$\mathcal{L}(w) = \frac{1}{2} \sum_{i=1}^{100} (y^{(i)} - wx^{(i)})^2 = \frac{1}{2} \sum_{i=1}^{100} (y^{(i)} - w_1x_1^{(i)} - w_2x_2^{(i)} - w_3x_3^{(i)})^2$$

Given the features for a new house, x , our prediction is then given by $wx = w_1x_1 + w_2x_2 + w_3x_3$.

Now that we have the linear regression framework set up, all that remains is to provide an algorithm to minimize the MSE, $\mathcal{L}(w)$. In this case, we will make the simple choice of selecting gradient descent as our optimization algorithm.

Definition 2 (Gradient Descent). Given a loss function $\mathcal{L}(w) : \mathbb{R}^d \rightarrow \mathbb{R}$, an initial value $w^{(0)} \in \mathbb{R}^d$, and a learning rate (a.k.a step size) $\eta \in \mathbb{R}$, **gradient descent** is used to minimize the loss $\mathcal{L}(w)$ by iteratively computing

$$w^{(t+1)} = w^{(t)} - \eta \nabla_w \mathcal{L}(w^{(t)})$$

for $t \in \mathbb{Z}_+$.

An important aspect of the linear regression setting, is that as $t \rightarrow \infty$, we can explicitly identify both the largest possible learning rate for which the recurrence above converges and the corresponding limit point. This well-known result [4] is presented in the theorem below for the case when $w^{(0)} = \mathbf{0}$, and the general form appears in homework 2.

Theorem 1. *Let $\{x^{(i)}, y^{(i)}\}_{i=1}^n \subset \mathbb{R}^d \times \mathbb{R}$ denote training samples and labels. Let $X = [x^{(1)} | x^{(2)} | \dots | x^{(n)}]$ and $y = [y^{(1)}, y^{(2)}, \dots, y^{(n)}]$. Let σ_1 be the top singular value of X . Given initialization $w^{(0)} = \mathbf{0}$, gradient descent used to minimize:*

$$\mathcal{L}(w) = \frac{1}{2} \sum_{i=1}^n (y^{(i)} - wx^{(i)})^2$$

converges to the global minimum $w^{(\infty)} = yX^\dagger$, where X^\dagger is the Moore-Penrose pseudoinverse of X , iff the learning rate η satisfies $0 < \eta < \frac{2}{\sigma_1^2}$.

Proof. We first compute the terms in the gradient descent updates explicitly. Namely, we have:

$$w^{(t+1)} = w^{(t)} + \eta(y - wX)X^T$$

Now, let $S = XX^T$ and $S' = yX^T$. Then, $w^{(t+1)} = w^{(t)}(I - \eta S) + \eta S'$. Next, we directly solve the recurrence relation. Namely,

$$w^{(t)} = \eta S' [(I - \eta S)^{t-1} + (I - \eta S)^{t-2} + \dots + (I - \eta S)^1 + I]$$

Let $X = U\Sigma V^T$ denote the singular value decomposition of X where $\{\sigma_1, \dots, \sigma_r\}$ are the non-zero singular values of Σ and r is the rank of X . Then, $S = U\Sigma^2 U^T$, and $S' = yV\Sigma U^T$. Thus, we can simplify the recurrence relation:

$$w^{(t)} = \eta S' U [(I - \eta \Sigma^2)^{t-1} + (I - \eta \Sigma^2)^{t-2} + \dots + (I - \eta \Sigma^2)^1 + I] U^T$$

As the diagonal entries of $(I - \eta \Sigma^2)^{t-1} + (I - \eta \Sigma^2)^{t-2} + \dots + (I - \eta \Sigma^2)^1 + I$ form geometric series, for $\eta < \frac{2}{\sigma_1^2}$, we have:

$$w^{(t)} = \eta S' U \Sigma^+ U^T$$

$$\Sigma^+ = \begin{bmatrix} \frac{1 - (1 - \eta \sigma_1^2)^t}{\eta \sigma_1^2} & 0 & \dots & 0 \\ 0 & \frac{1 - (1 - \eta \sigma_2^2)^t}{\eta \sigma_2^2} & \dots & 0 \\ 0 & \dots & \frac{1 - (1 - \eta \sigma_r^2)^t}{\eta \sigma_r^2} & \dots \\ \mathbf{0}_{d-r \times r} & & & t \mathbf{I}_{d-r \times d-r} \end{bmatrix}$$

Now substituting in $S' = yV\Sigma U^T$ gives us:

$$w^{(t)} = yV\Sigma^\dagger U^T$$

$$\Sigma^\dagger = \begin{bmatrix} \frac{1 - (1 - \eta \sigma_1^2)^t}{\sigma_1} & 0 & \dots & 0 \\ 0 & \frac{1 - (1 - \eta \sigma_2^2)^t}{\sigma_2} & \dots & 0 \\ 0 & \dots & \frac{1 - (1 - \eta \sigma_r^2)^t}{\sigma_r} & \dots \\ \mathbf{0}_{d-r \times r} & & & \mathbf{0}_{d-r \times d-r} \end{bmatrix}$$

Lastly, we can take the limit as $t \rightarrow \infty$ to conclude:

$$w^{(\infty)} = \lim_{t \rightarrow \infty} w^{(t)} = yV\Sigma^\dagger U^T \quad \text{where } \Sigma^\dagger = \begin{bmatrix} \frac{1}{\sigma_1} & 0 & \dots & 0 \\ 0 & \frac{1}{\sigma_2} & \dots & 0 \\ 0 & \dots & \frac{1}{\sigma_r} & \\ & \mathbf{0}_{d-r \times r} & & \mathbf{0}_{d-r \times d-r} \end{bmatrix}$$

We lastly check that $X^\dagger = V\Sigma^\dagger U^T$ satisfies the following 4 properties of a Moore-Penrose inverse for a real matrix X :

- (1) $XX^\dagger X = X$
- (2) $X^\dagger XX^\dagger = X^\dagger$
- (3) $(XX^\dagger)^T = XX^\dagger$
- (4) $(X^\dagger X)^T = X^\dagger X$

□

We note the following important point regarding the analysis in Theorem 1. When $w^{(0)} = \mathbf{0}$, note that $w^{(t)}$ for any $t \in \mathbb{Z}_+$ is given as a linear combination of training examples. In particular, from the proof of Theorem 1, we have for $\{\alpha_t^{(i)}\}_{i=1}^n \subset \mathbb{R}$ and all $t \in \mathbb{Z}_+$:

$$w^{(t)} = \sum_{i=1}^n \alpha_t^{(i)} x^{(i)T}$$

This result implies that the output of the trained predictor is always a linear combination of training examples and thus lies in the span of the training data. This will be an extremely useful property for solving kernel regression, where it will appear as the Representer theorem.

Now that we have a closed form for the solution to linear regression, we can understand our solution in the context of sufficiently parameterized ($n = d$), under-parameterized ($n > d$), and over-parameterized ($n < d$) regimes.

Sufficiently Parameterized Regime ($n = d$)

In the case when $n = d$ (and assuming the rank of X is d), we know that there is exactly one solution to linear regression from linear algebra. In particular, we can achieve zero training loss by solving the following system of equations:

$$wX = y \implies w = yX^{-1}$$

Naturally, when X is invertible, $X^\dagger = X^{-1}$ and so gradient descent gives the expected solution.

Under-parameterized Regime ($n > d$)

In the case when $n > d$ (and assuming the rank of X is d), we know that there is no interpolating solution (no solution with zero training loss) to linear regression from linear algebra. Instead, a solution that minimizes the MSE is found by setting the gradient of the MSE equal to zero:

$$\nabla_w \mathcal{L}(w) = 0 \implies (y - wX)X^T = 0 \implies w = yX^T(XX^T)^{-1}$$

Here, XX^T is invertible since $n > d$ and the rank of X is d . However, by substituting $X = U\Sigma V^T$ given by SVD, we see that $yX^T(XX^T)^{-1} = yX^\dagger$.

functions of features we should use. Instead of hand-crafting finitely many such features, we will turn to mapping the features x into an infinite dimensional space (in particular, a Hilbert space) and then efficiently performing linear regression in this space.

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