

Haskell: Compiler as Theorem-Prover

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code samples: <http://cluedumps.mit.edu/wiki/2007/11-19>

- 1 Software Transactional Memory
- 2 Protocol Types
- 3 More theorems
- 4 The Big Picture
- 5 References

Software Transactional Memory

- Concurrency: locking

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- Concurrency: locking costly, deadlocks, bugs.
- Optimistic transactions, restarting

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- Worse bugs:

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void f() {  
    begin_transaction();  
    if (x != y)  
        launch_missiles();  
    end_transaction();  
}
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void g() {  
    begin_transaction();  
    x++;  
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Restart side effects?

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Restart side effects?

- & all the old bugs too

- Solution:

```
f = atomically $  
  do xv <- readTVar x  
     yv <- readTVar y  
     if xv /= yv then launch_missiles_soon  
                   else return ()
```

```
g = atomically $  
  do xv <- readTVar x; writeTVar x (xv+1)  
     yv <- readTVar y; writeTVar y (yv+1)
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(see example STMExample)

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- can't have (non-transactional) side effects
- no special compiler support (except runtime)
- other bugs ruled out too

STM: Guaranteeing No Side Effects

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```
main :: IO ()
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`writeTVar :: TVar a -> a -> STM ()`

STM: Guaranteeing No Side Effects

- side effects only through type `IO a`
- `atomically :: STM a -> IO a`
- `newTVar :: a -> STM (TVar a)`
 `readTVar :: TVar a -> STM a`
 `writeTVar :: TVar a -> a -> STM ()`
- `do { ...; f :: STM a; ... }` (same)

1 Software Transactional Memory

2 Protocol Types

3 More theorems

4 The Big Picture

5 References

Protocol Types

- `spec :: Spec ((Snd Int :+: Snd String) :-> End) IOChan`
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Protocol Types

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a protocol spec
- `accept spec :: (Extend M (ChanCap c s) e e' n) =>`
`LinearT IO e e' (LVar n)`
- `request spec :: (Dual s s',`
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`Extend M (ChanCap c s') e e' n) =>`
`LinearT IO e e' (LVar n)`
- `runLinearT (accept spec >>>= ...) :: IO a`
executes protocol *exactly*

Protocol Types: Means of Proof

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- `send :: (Evolve n c (Snd a :->: x) e x e') =>
LVar n -> a -> LinearT IO e e' ()`
- `recv :: (Evolve n c (Rcv a :->: x) e x e') =>
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LVar n -> LinearT IO e e' a`
- `sel1 :: (Evolve n c ((x1:+:x2):->:y) e (x1:->:y) e') =>
LVar n -> LinearT IO e e' ()`

Protocol Types: Generic Building Blocks

```
data T  
data F
```

```
class Prop a  
instance Prop T  
instance Prop F
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data S x              instance Nat Z
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instance Equal Z Z T
instance Nat n => Equal (S n) Z F
instance Nat n => Equal Z (S n) F
instance (Nat n1, Nat n2, Equal n1 n2 b)
    => Equal (S n1) (S n2) b
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instance (Nat n1, Nat n2, Equal n1 n2 b)
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```

also lists, environments, many other things

Other popular theorems

- type-checked physical dimensions:

```
newton = kg <*> m </> s </> s
```

```
thrust = dm 12537.2 <*> newton
```

```
dm 1 <*> m <+> dm 1 <*> m</>s -- error!
```

(see example Dimensional)

Other popular theorems

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(see example Dimensional)

- mutable state on a leash:

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runST :: (forall s. ST s a) -> a
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(see example Dimensional)

- mutable state on a leash:

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runST :: (forall s. ST s a) -> a
```

- “theorems for free”:

```
if    maybemap :: (a -> b) -> [a] -> [b]
```

```
then maybemap f == maybemap id . map f
```

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$$A \wedge B \Rightarrow B \wedge A$$

$$\{\} \vdash A \wedge B \Rightarrow B \wedge A$$

$$\frac{\{A \wedge B\} \vdash B \wedge A}{\{\} \vdash A \wedge B \Rightarrow B \wedge A}$$

$$\frac{\frac{\overline{\{A \wedge B\} \vdash A \wedge B}}{\{A \wedge B\} \vdash B} \quad \frac{\overline{\{A \wedge B\} \vdash A \wedge B}}{\{A \wedge B\} \vdash A}}{\{A \wedge B\} \vdash B \wedge A}}{\{\} \vdash A \wedge B \Rightarrow B \wedge A}$$

$$\frac{
 \frac{
 \frac{}{\{A \wedge B\} \vdash A \wedge B} \text{Id}
 }{\{A \wedge B\} \vdash B} \wedge E_2
 \quad
 \frac{
 \frac{}{\{A \wedge B\} \vdash A \wedge B} \text{Id}
 }{\{A \wedge B\} \vdash A} \wedge E_1
 }{\{A \wedge B\} \vdash B \wedge A} \wedge_I
 }{\{\} \vdash A \wedge B \Rightarrow B \wedge A} \Rightarrow_I$$

A Proof (the same one)

```
 $\lambda x. \text{pair } (\text{snd } x) (\text{fst } x)$ 
```

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$$\frac{\frac{\frac{}{\{x : A \times B\} \vdash x : A \times B} \text{Id}}{\{x : A \times B\} \vdash (\text{snd } x) : B} \times_{E2} \quad \frac{\frac{}{\{x : A \times B\} \vdash x : A \times B} \text{Id}}{\{x : A \times B\} \vdash (\text{fst } x) : A} \times_{E1}}{\{x : A \times B\} \vdash (\text{pair } (\text{snd } x)(\text{fst } x)) : B \times A} \times_I}{\{\} \vdash (\lambda x. \text{pair } (\text{snd } x)(\text{fst } x)) : A \times B \rightarrow B \times A} \rightarrow$$

- all at <http://cluedumps.mit.edu/wiki/2007/11-19>
- STM: Harris, Marlow, Peyton Jones, Herlihy 2005; Peyton Jones “Beautiful Concurrency” for intro
- protocol types: Jesse Tov, unpublished. Some of the ideas in Oleg Kiselyov’s HList.
- “theorems for free”: Phil Wadler, 1989. Now \exists a web app.